

## **CHAPTER V**

### **CLOSURE**

#### **A. Conclusion**

Based on the research result, the writer can conclude as follows:

1. There are Five vocabulary games that the teacher uses in teaching and learning practice. They are Matching Pictures, What's missing, Action Game, Market Game and Sculptures.
2. Based on observation and interview there are some using of vocabulary games at teaching practice I use the games are varied. 4 pre service teachers use vocabulary games when pre activity in learning process and 7 pre service teachers using when while activity. The use vocabulary games can motivated students in every meeting at learning process.

#### **B. Suggestions**

Based on the findings of the research, the writer would like to propose the following suggestions:

1. The students of Fifth Semester are expected to study hard in English to improve their skill in vocabulary and all skills of English. They should be creative students to get more knowledge that not just from teacher but through English media and the most important thing is practice English.
2. The English teachers are expected to do more discussion about the material deeper and make the class more active, creative, and interesting for their students and make them enjoy in learning. Teachers should do more exercise in teaching and learning process. English teacher can find many other creative games in teaching English, especially in teaching vocabulary.