CHAPTER IV

FINDINGS AND DISCUSSION

This chapter discusses the study findings relevant to the researcher's question. Data is displayed and divided into data findings. The findings and discussion will be discussed further in the following text.

A. Findings

Research findings from two research questions are presented in this section as follow: 1) How quizziz is used in ELT classsroom in teaching vocabulary 2) What are students` response related the use of quizizz in vocabulary learning? This chapter requires two main points of research findings as well as two main points of research discussion. The researcher conducted an observation and interview to answer research questions. The researcher collected data from students to answer the research question. Data collection was carried out on January 16 – March 16, 2023. The first findings the writer would like to tell is the finding based on the observation in the classroom, the researcher research twice observation in class VIIB. The observation is used to gather the data about quizizz learning media in teaching vocabulary at SMP N 2 Batu Ampar. The data from this observation is validated with interview about quizizz use in vocabulary teaching and learning.

1. The Use of Quizizz in Teaching Vocabulary

Observation was made to determine the use of quizizz in vocabulary teaching. The observation was conducted in two meetings, the researcher conducted the first research observation on Monday, February 20th, 2023, and the second on Monday, February 27th, 2023. Every meeting used quizizz in teaching vocabulary, and the materials title and topic were identical. The teacher conducted pre-activity, main activity, and postactivity at the first meeting. The second meeting continued the first meeting with different topic. The researcher developed an observation checklist to document the teaching and learning process. Then the data is identified as described in the following discussion.

The researcher conducted the first observation on Monday, February 20th, 2023, in the morning and the second meeting on Monday, February 27th, 2023, in the morning. Teacher have prepared materials for teaching and learning before. The process of teaching vocabulary used quizizz in the first and second meeting was as follow.

a. Pre-Activity

In pre-activity, both at the first and second meeting the teacher prepared laptop, phone, and other things that will use and then start the class. The teacher began the class with greetings and all students` responded. All students replied enthusiastically and loudly. Then, one of the students led prayer for other students and then they pray together. The teacher next checked the students' presence and give motivation.

At the first meeting the teacher explained the basic competencies and the purpose of the study. But, the teacher asked the students about the previous meeting's topic at the second meeting. Almost all students were remembered so they mention the previous meeting's material. The teaching and learning processes were similar, but focused on different topics, so the teacher explained the purpose of the study. Both at the first and second meeting, before explained the material, the teacher shared a link and quizizz code. Then the teacher asked the students to open their phone and join the lesson (presentation) in quizizz with the link or code she shared.



Figure 4.1 The link or code shared by teacher

b. Main Activity

In main activity, both first and second meeting the teacher gave several pictures first. The teacher gave several pictures related to someone job/profession in the first meeting, while in the second meeting the teacher gave several picture related to things functions that display in their quizizz lesson screen. All students can answer, some picture with correct vocabulary in the first meeting. But, in the second meeting only few students answer some picture with correct vocabulary.

Then, both first and second meeting the teacher start by wrote and described the material they had learned. In first meeting the topic was asking and giving information related someone job/profession, as well as providing an example from the pictures. For the second meeting the topic was asking and giving information related things functions, as well as providing an example from the pictures. Then, the teacher start explains the material that could be learn which has been spinning on their quizizz on their phone screens.

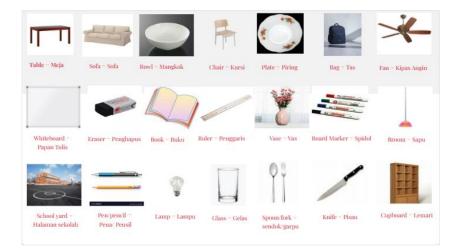


Figure 4.2 The materials explained by teacher

The teacher gives students some pictures with the vocabulary list related someone job/profession and things functions were unfamiliar for the students and the meaning in Indonesia. Then, the teacher read the vocabulary and asked students to repeat after her. The students were active and happy during follow the lesson because the teacher give some ice breaking in the quizizz lesson. The teacher then asked some students randomly for the question session.

After that, the teacher gave the students some pictures again at their quizizz lesson screen related the topic and asked them to mention the correct vocabulary. In second meeting, some students got a problem with the internet connection in the middle of the learning process but they can solve it.

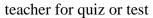


Figure 4.3 The students during the lesson

After finish mention the vocabulary, teacher continue the lesson by asked some students to read and role play short conversation it the first meeting. Then, teacher asked students to exit from quizizz lesson. The teacher asked students to join quiz in quizizz. Whereas in the second meeting teacher asked students to join test (evaluation) in quizizz with new link or code.



Figure 4.4 The link and code shared by



After all students join, the teacher start vocabulary quiz or the test related the topic and students answer the questions in quizizz. Students answer question in quizizz enthusiastically and seriously. After finish the quiz or the test, the teacher told them about the result of their answer.



Figure 4.5 Students doing quiz



Figure 4.6 Students doing test

c. Post Activity

In post activity, both first and second meeting the teacher explained some answer of the questions.



Figure 4.7 Teacher explains the answer

After that, the teacher and students concluded the lesson together. Before closed the meeting teacher give students a homework at the first meeting. The meeting was then closed by prayer together, she ended the class a few minutes before the time ran out. The finding, in first observation the researcher obtained data that the use of quizizz in teaching vocabulary was to do lesson (presentation) and to play quiz (games). While in the second observation, teacher used quizizz to do lesson (presentation) and to evaluation (test). It can conclude that the data from the first and second observations were complementary. The teacher did not conduct quizizz test (evaluation) at the first meeting, but in the second meeting, the teacher gave the students a quizizz test. The findings show that quizizz can be used to conduct quizzes, tests and also presentations in teaching. The findings are in line with the learning objectives in the learning process.

2. The Students Response of the Use of Quizizz in Vocabulary Learning

The researcher took data through interviews to get student responses to quizizz used by teachers in teaching vocabulary. Researcher interviewed 7 students from SMP N 2 Batu Ampar face-to-face with all participants. Researcher conducted interviews on Wednesday, March 8th, 2023.

 Quizizz Can Make Students are More Joyful, Fun, Interesting and Motivating in Learning

Based on the interview on Wednesday, March 8th, 2023. The researcher started the interview with students, such as some questions about students' interest in quizizz. The students who were interviewed said that the quizizz used by the teacher was exciting, fun and they were very enjoy, interested and motivated when the teacher used quizizz in classroom. A student said, "Iya kak, saya sangat menikmati, tertarik serta termotivasi karena belajar vocabulary menggunakan quizizz seru banget, pelajaran jadi lebih mudah dipahami dan lebih menyenangkan juga karena ada ice breakingnya ada gambargambarnya yang bikin jadi lebih mudah dan enjoy kak" (Y.A, Interview results, March 2023). Based on the interview on Wednesday, March 8th, 2023. The researcher interview students, about whether they liked the use quizizz or not. The students who were interviewed said that they liked the guizizz used by the teacher and they were very interested and enthusiastic in learning. A student said, "Ya, saya suka dengan penggunaan quizizz ini karena di quizizz ini guru bisa memasukkan ice breaking yang menarik di sela-sela pembelajaran dan di quizizz juga bisa memasukan gambar-gambar yang menarik sehingga saya sangat tertarik dan antusias belajar" (N.A, Interview results, March 2023). Based on interviews on Wednesday, March 8th, 2023, the researcher asked students about their impressions learning using quizizz. Then students say that quizizz was fun. A student said, "Saya sangat senang dan semangat banget kak saat guru memakai quizizz karena kita bisa melihat hasil skor kita langsung dan ada ice breaking nya juga pas pembelajaran di quizizz jadi saya senang sekali. Seru banget kak pokoknya" (A.F. Interview results, March 2023). It also support from the observation that students feel enjoy and happy during following the lesson used quizizz.

b. Quizizz Can Help Students to Improve Their Vocabulary

Based on interviews on Wednesday, March 8th, 2023, the researcher asked students about the quizizz used by the teacher whether it could help to improve their vocabulary. Then students say that quizizz helps them to improve their vocabulary. A student said, "Saya pikir quizizz membantu meningkatkan vocabulary saya kak, karena di quizizz guru sudah mencantumkan banyak kosakata yang lengkap dengan arti dan gambarnya jadi cukup mudah untuk mengingat kosa katanya. Selain itu, kuis nya juga sangat membantu saya dalam meningkatkan kosa kata saya" (R.L, Interview results, March 2023).

c. Quizizz More Effective and Efficient

Based on interviews on Wednesday, March 8th, 2023, researcher interviewed students about quizizz whether teachers using quizizz in class effectively and efficiently. Then students also said that when teachers use quizizz in class it very effective and efficient. A students said "Lumayan efektif kak karena guru bisa langsung menjelaskan dengan presentasi yang dilakukan di dalam quizizz selain itu juga membantu meningkatkan kosa kata saya jadi efektif kak untuk belajar kosakata. Quizizz juga bisa digunakan di akses di hp kak jadi cukup efektif" (I.S, Interview results, March 2023). Another student also said, "Efektif kak karena cukup dengan menampilan presentasi di quizizz guru bisa menjelaskan dan mengukur pemahaman siswa dengan kuis" (W, Interview results, March 2023).

d. The Internet Connection Problem

The next question researcher asked on Wednesday, March 8th, 2023, about the problem were faced by some students when using quizizz. They said that when using quizizz, the problems faced were internet connection. However, they can handle it. A student said, "*Kendala mungkin jaringan hilang saat mati listrik kak, tapi masih bisa di atasi dengan meminta hospot teman yang jaringannya tidak hilang*" (M.S, Interview results, March 2023). This also support from second observation, which there was some students have a problem with their internet connection but they can solve it.

B. Discussion

Based on the data and data analysis above, the researcher made the discussion about quizizz used by the teacher in teaching vocabulary in VII class at SMP Negeri 2 Batu Ampar. The researcher explains about teachers using quizizz to teach vocabulary, as well as students' responses to quizizz for learning, based on research findings that have been conducted and discussed.

1. The Use of Quizizz in Classroom in Teaching Vocabulary

Based on the data observation there was a result of the use of quizizz in classroom. From data observation, the use of quizizz in teaching vocabulary was to do lesson (presentation), to play quiz (games) and to do evaluation (test). Based on the data observation on the first meeting teacher used quizizz to do lesson (presentation) and to play quiz (games) in teaching vocabulary. The teacher do it using quizizz in one meeting. The teacher used quizizz lesson (presentation) to explain the materials which was in pre activity and main activity. For play quiz the teacher used this activity in main activity and post activity which was to play a simple quiz about vocabulary. Play quiz used to have fun and make students understand to the lesson.

Based on the data observation on the second meeting, the teacher used quizizz to do lesson (presentation) and to do evaluation (test) in teaching vocabulary. The teacher used quizizz lesson (presentation) to explain the materials which was in pre activity and main activity. For evaluation (test) the teacher used this activity in main activity and post activity which was to measure students` vocabulary ability.

The result of the data observation indicate that quizizz can used to do lesson (presentation), to play quiz (games) and to do evaluation (test) in teaching vocabulary. This finding was not equal with the theory of Brahmana (2022) which says that quizizz is an online platform that facilitates quizzes, questions, or tests. Brahmana said that quizizz only facilitates quizzes, questions, or tests but on the data finding quizizz was facilitates quizzes, questions or tests and also facilitates lesson (presentation). Quizizz primarily allows teacher in conducting evaluation or test. This result supported by Pratolo (2020) which says that quizizz can be used as an assessment instrument in class. It also in line with Wulandari (2019) who said that quizizz is a fun online assessment tool that lets all students practice together. Quizizz also allows teacher in delivering a quis (games). This finding was equal with the theory of Brahmana (2022) which says that formative assessments and pop quizzes and it can also be called an application that resembles a game. But on the finding quizizz not only for that but also used in having presentation by quizizz lesson the teacher can make a presentation about the material on it. This is a new feature from quizizz which allows teacher to make a presentation and play in classroom.

2. The Students Response of the Use of Quizizz in Vocabulary Learning

The use of quizizz in learning vocabulary has several from the students. The researcher found the data after interview 7 students English about their perceptions, they convey different perceptions there are positive or negative. Researcher explained the data, from 7 students were taken with seven questions, which were then discussed by the researcher below:

Based on the interview result on Wednesday, March 8th, 2023. The students who were interviewed said that the quizizz used by the teacher was exciting, fun. This finding in accordance with the theory from Pratolo (2020) which says on the finding of their research that students believe quizizz is a fun and attractive tool. This also support by Mei (2018) which states quizizz is a fun, multiplayer online class activity assessment tool. Quizizz platform is quite fun and highly recommended for use as a learning medium Brahmana (2022). It means that vocabulary is fun tool which can be used in teacing and learning. Wulandari (2019) says quizizz is a fun tools to teaching.

The finding prove that students were very enjoy, interested and motivated when the teacher used quizizz in classroom. This statement supported by Dewi (2021) who said that quizizz helps students enjoy to continue doing the task. Quizizz is an interactive game for education which make students fun and enjoy with the activity Prasongko (2021). Dewi (2021) indicates in her research that in teaching vocabulary, quizizz is interesting, motivating and fun because it has attractive display and many challenging features Quizizz is one of interesting ways would motivate the students in learning English In teaching and learning vocabulary Wulandari (2019). It support by Halim (2020) who states that quizizz contains elements of fun, enjoyment and competition in games that can make students more motivated and interested in learning English. It can make students more enjoy because by using quizizz students can learning while playing. Quizizz also can make students interesting and motivating during learning process. It support by Prasongko (2021) who says that quizizz stimulate students interest and motivate in study English.

Based on interviews result on Wednesday, March 8th, 2023, the students say that quizizz helps them to improve their vocabulary. This finding suitable with Wulandari (2019) on her research result that quizizz was considered can help students to improve their vocabulary properly. This also support by Bal (2018) on his study result which display that teaching vocabularies through Quizizz can help students improve their vocabulary skills. Quizizz can help to enhance students` engagement in classroom Prasongko 92021). It means that the use of quizizz can help students to increase their vocabulary.

Based on interviews result on Wednesday, March 8th, 2023, students said that when teachers use quizizz in class it very effective and efficient. This result in accordance with Bariqlana (2020) who say that quizizz effective used in teaching vocabulary. This support by Brahmana (20220 which says that quizizz is effective to applied for English lecturing process. Quizizz is an effective and interesting application to do assignment in English classroom Pratolo (2020). It means that teaching and learning vocabulary is run effective by using quizizz. It support by Wulandari (2019) which says that quizizz was effective used in teaching vocabulary. Using quizizz as learning media is very good and need to used more in learning vocabulary Brahmana (2022).

Based on interviews result on Wednesday, March 8th, 2023, the students said that when using quizizz, the problems faced were internet connection. It can be concluded that this finding is in accordance with Junior (2020) who state that one of quizizz disadvantages is internet connection. It is would be difficult for students who have an internet connection problem in their area. Because the use of quizizz dependent on internet connection. If the connection is weak, it will be difficult for the students. This support by Pratolo (2020) who says that Utilization of Quizizz depends on internet connection. Therefore, if the connection is weak, it will be a problem for students to join Quizizz sessions. It means that the problem in using quizizz only internet connection but it can be overcome.

Based on the explanation above indicate that quizizz is a fun tools to teaching. It can make students more enjoy because by using quizizz students can learning while playing. Quizizz also can help students became more interested and motivated in learning. The use of quizizz can help students to increase their vocabulary. Teaching and learning vocabulary is run effective by using quizizz. The problem in using quizizz only internet connection but it can be overcome. Researcher conclude that students` response related the use of quizizz is positive.