

APPENDICES

APPENDIX I : TRANSLITERATION

Meaning: *“Read by (mentioning) the name of your Lord Who created”*. Holy Al-Qur’an Surah Al-Alaq: 1

Meaning: *“He has taught him to talk (and understand)”*. Holy Al-Qur’an Surah Ar-Rahman: 4

Meaning: *“Indeed, in their stories there is a teaching for those who have reason. (The Qur'an) is not a fabricated story, but confirms the previous (books), explains everything, and (as) guidance and mercy for those who believe.”* Holy Al-Qur’an Surah Yusuf: 111

APPENDIX II: RESEARCH INSTRUMENT

VR OBSERVATION SHEET FOR EXPERIENCE BASED LEARNING

No.	VR Compatibility For Experience Based Learning Activities at VR Nihonggo Language Exchange Japanese and English Online Class	Yes	No	Explanation (please look at documentation picture on appendix II)
1.	VR Provide Role Play	✓	-	Using 3D avatar for example mafia bird or other object

2.	VR Provide Field Study	✓	-	The user get immersive experience by visiting digital reconstructions of ancient place
3.	VR Provide Group Projects	✓	-	With Multiplayer and social feature VR user could make a group project
4.	VR Provide Simulation	✓	-	The user can interact with surround digital object
5.	VR Provide Game Based Learning	✓	-	VR provide digital game for education such as “Adam Savage's Tested VR”

UNSTRUCTURED SHORT-TIME INTERVIEW FOR 5-10 MINUTES

1. Do you agree "Virtual Reality" for best experience on online class? Why?
2. Do you believe "Virtual Reality" really gives you vibes reality like? Tell me how it feels like?
3. Do you agree VRChat better than zoom, google meet and other 2D meeting platform? Could you tell me, why?
4. Do you agree VRChat is better place for learning foreign language? Could you tell me, how it works?
5. Do you agree this approach really useful in learning foreign language? Why and how?

Unstructured short-time interview for 5-10 minutes for Japanese students

1. あなたは、オンラインのクラスで最高の経験のための「バーチャルリアリティ」を同意しますか？それは何故ですか？
2. 「バーチャルリアリティ」が本当にあなたに現実のような雰囲気を与えていると思いますか？どんな感じが教えてください。
3. ズーム、グーグルミート、その他の2DミーティングプラットフォームよりもVRChatの方が良いと思いますか？それはまた何故ですか？
4. VRChatが外国語を学ぶのに良い場所であることに同意しますか？それがどのように機能するか教えていただけますか？
5. あなたは外国語の学習に、このアプローチは本当に便利に同意しますか？どのようにそしてなぜ？

Romaji/ Roman Font in Japan

1. Anata wa, onrain no kurasu de saikō no keiken no tame no `bācharuririti' o dōi shimasu ka? Sore wa nazedesu ka?
2. `Bācharuririti' ga hontōni anata ni genjitsu no yōna fun'iki o ataeru to omoimasu ka? Don'na kanji ka oshietekudasai.

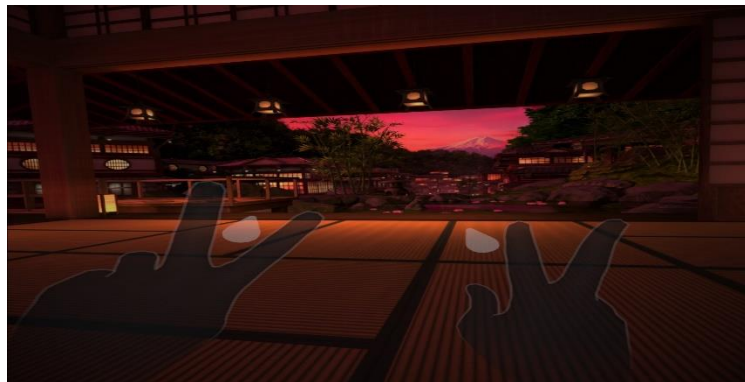
3. Zūmu, gūgurumīto, sonohoka no 2 D mītingupurattofōmu yori mo VRChat no kata ga yoi to omoimasu ka? Sore wa mata nazedesuka?
4. VRChat ga gaikoku-go o manabu no ni yoi bashodearu koto ni dōi shimasu ka? Sore ga dono yō ni kinō suru ka oshiete itadakemasu ka?
5. Anata wa gaikoku-go no gakushū ni, kono apurōchi wa hontōni benri ni dōi shimasu ka? Dono yō ni soshite naze?

DOCUMENTATION PICTURES

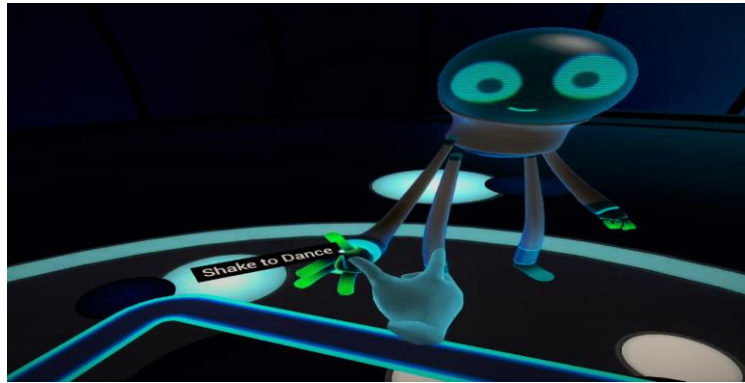
1. Using VR devices and Role-Play using 3D Avatar



2. Field Study at VR



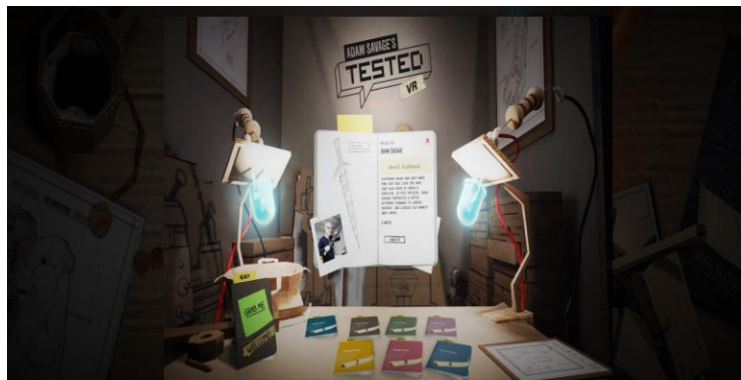
3. VR Group Projects



4. Simulation on VR



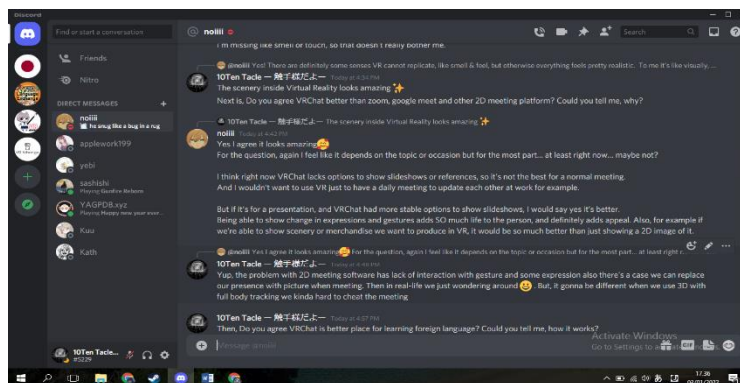
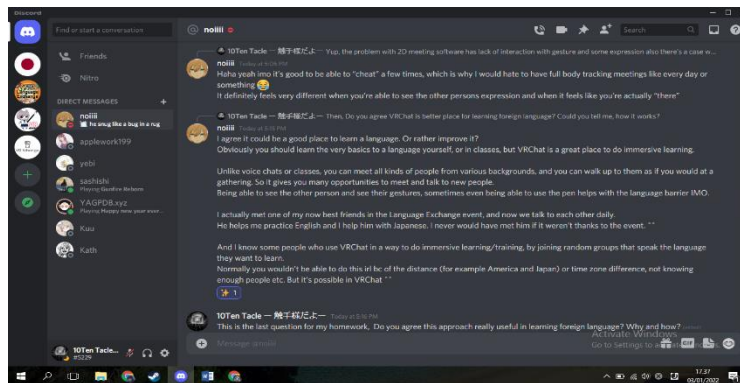
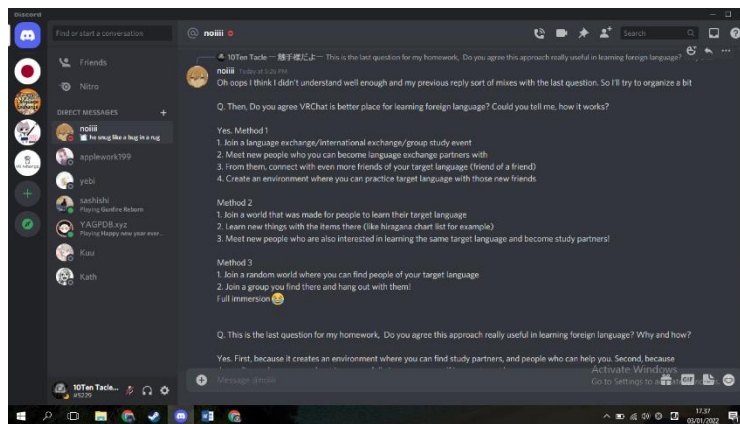
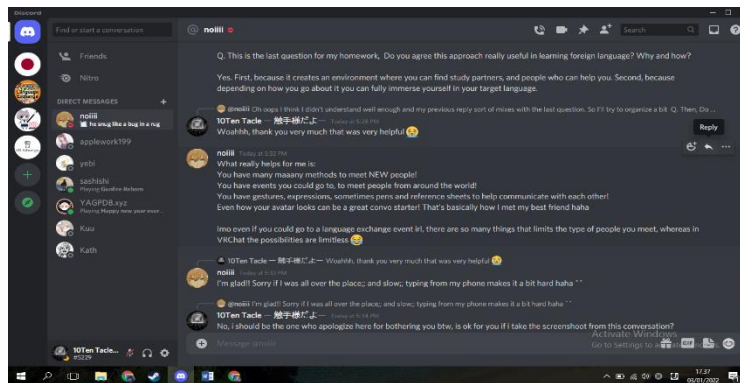
5. Digital Game Based Learning

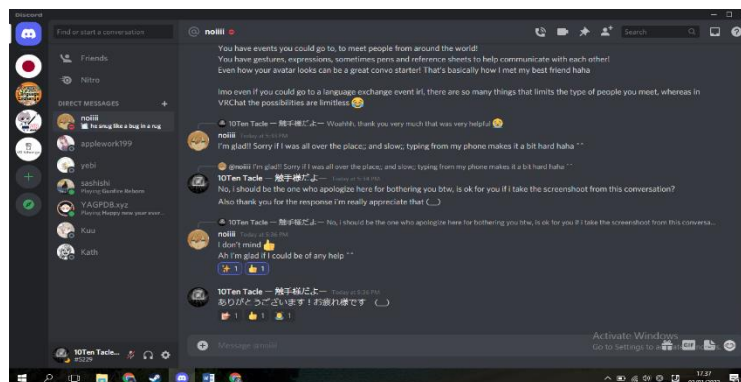
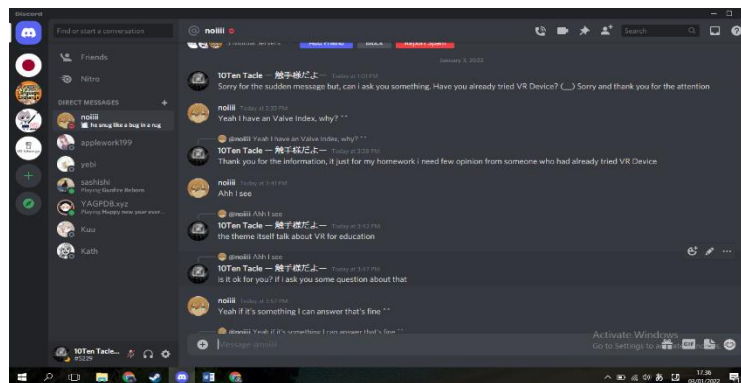


Note: "Adam Savage's Tested VR"

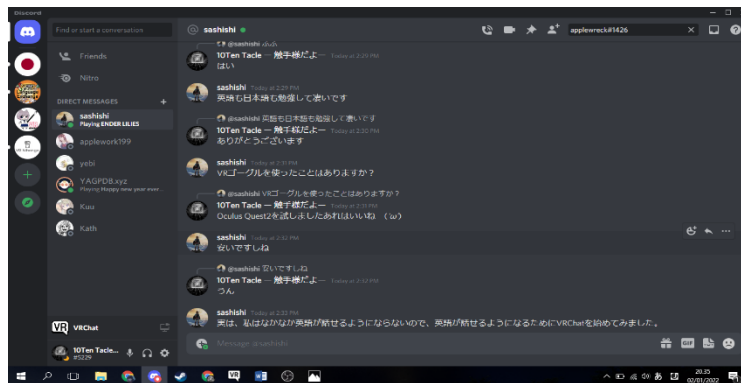
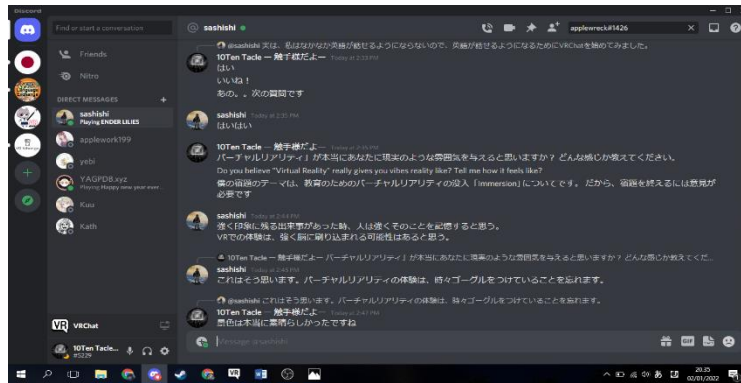
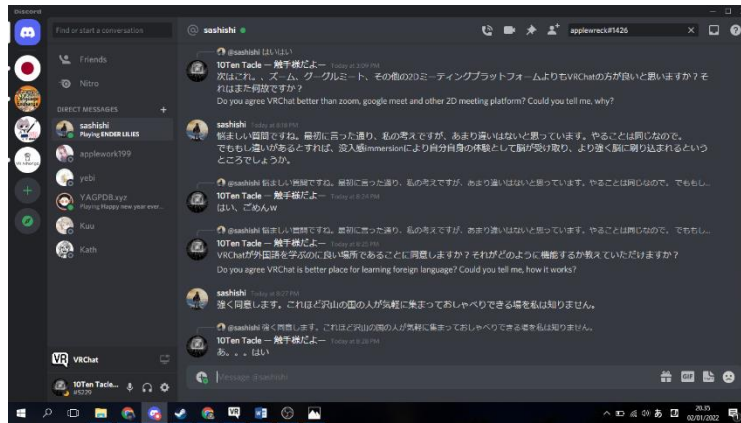
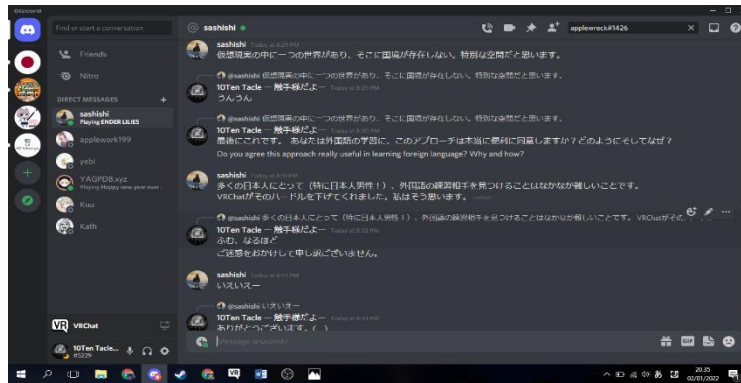
ONLINE INTERVIEW SCREENSHOOT

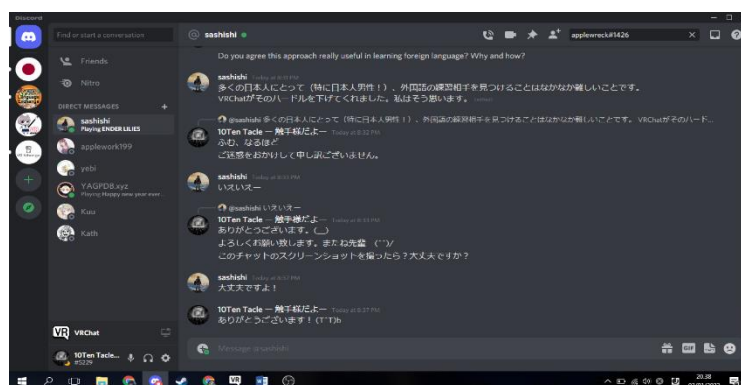
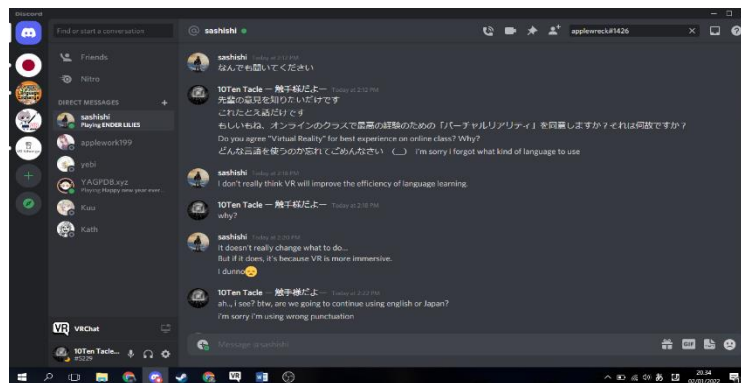
1. With Mrs. Noiii



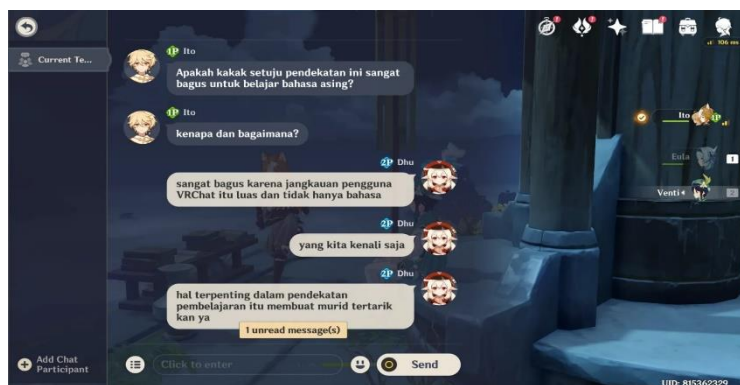


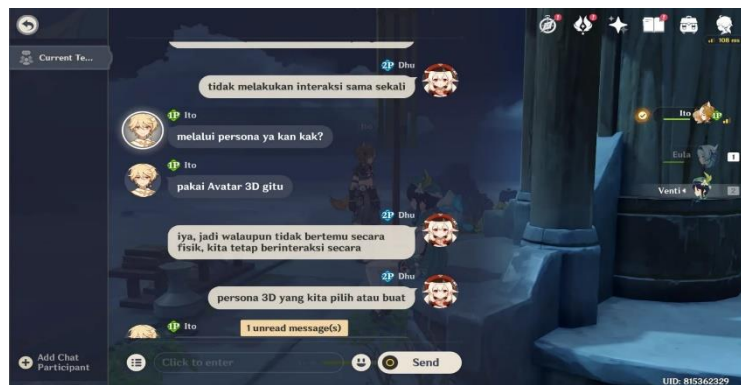
2. With Mr. Sashishi





3. With Mr. Kuu









4. With Mr. Regiru



Video Link:

<https://drive.google.com/file/d/1V1rSB1ple2jpxZ7z8Au891CMTxtTubtV/view?usp=sharing>

APPENDIX III: OBSERVATION & INTERVIEW TRANSCRIPT

The uses of VR device for experience –based learning activities

No.

Activities

Role Play

1.

Explanation



Using 3D avatar for example mafia bird or other object those avatars used when interacting with players and on special occasion the player might show their avatar with extra feature of animation which pretty attractive.

Field Study

2.

Explanation



The user get immersive experience by visiting digital reconstructions of ancient place for example machu picchu this picture was taken from Oculus Quest 2 by Exploring Nat Geo Wild.

Group Projects

3.

Explanation



Multiplayer and social feature VR user could make a group project for example VR Chat language Exchange for Japanese speaker and English speaker beside that there is Indonesian speaker and others for example Arabic, Chinese, Taiwanese, Korean and etc.

Simulation

4.

Explanation



The user can interact cyber-physically with surround digital object and the sensation will be delivered to controller but, if you have full body track the sensation will traveled your whole body.

Game Based Learning

5.

Explanation



VR provide digital education game based for example National Geographic Wild or known as NAT Geo this video game tittle giving knowledge about animal or etc.

No.

Participant

Nickname: Mrs.Noiiii

1. Nationality: Japan

VR Device: Valve Index

Question and Answer

+ Ten:

Sorry for the sudden message but, can i ask you something. Have you already tried VR Device? (___) Sorry and thank you for the attention

noiiii:

Yeah I have an Valve Index, why? ^^

+ Ten:

Thank you for the information, it just for my homework i need few opinion from someone who had already tried VR Device

noiiii:

Ahh I see

+ Ten:

The theme itself talk about VR for education

Is it ok for you? if i ask you some question about that

noiiii:

Yeah if it's something I can answer that's fine ^^

+ Ten:

Thank you so much

Ok, first question Do you agree "Virtual Reality" for best experience on
online class? Why?

noiiii:

No, not really!

At least not for every subject. The best learning method varies by person, and I assume it's the same for VR. It's not for everyone.

VR is expensive, needs space, long periods of usage may make some people sick, and at least for me because the headset is so heavy and tight on my head it causes some skin problems and headaches

I would never want to experience that just to take a specific class.

I think it may be good for, say, going to historical places in VR to get people interested, and because visual learning can help a lot.

But in my opinion, I wouldn't say it's the "best experience".

+ Ten:

Then next one, Do you believe "Virtual Reality" really gives you vibes reality like? Tell me how it feels like?

noiiii:

Yes!

There are definitely some senses VR cannot replicate, like smell & feel, but otherwise everything feels pretty realistic.

To me it's like visually, it's so real- I feel like I can touch what's in front of me, and I feel the "atmosphere" of where I'm at. Sometimes when people reach out towards me I feel like I'm being touched. The senses are so fulfilled by vision, it feels like that covers for the senses I'm missing like smell or touch, so that doesn't really bother me.

+ Ten:

The scenery inside Virtual Reality looks amazing

Next is, Do you agree VRChat better than zoom, google meet and other 2D meeting platform? Could you tell me, why?

noiiii:

Yes I agree it looks amazing

For the question, again I feel like it depends on the topic or occasion but for the most part... at least right now... maybe not?

I think right now VRChat lacks options to show slideshows or references, so it's not the best for a normal meeting.

And I wouldn't want to use VR just to have a daily meeting to update each other at work for example.

But if it's for a presentation, and VRChat had more stable options to show slideshows, I would say yes it's better.

Being able to show change in expressions and gestures adds SO much life to the person, and definitely adds appeal. Also, for example if we're able to show scenery or merchandise we want to produce in VR, it would be so much better than just showing a 2D image of it.

† Ten:

Yup, the problem with 2D meeting software has lack of interaction with gesture and some expression also there's a case we can replace our presence with picture when meeting. Then in real-life we just wondering around

But, it gonna be different when we use 3D with full body tracking we kinda hard to cheat the meeting

Then, Do you agree VRChat is better place for learning foreign language?
Could you tell me, how it works?

noiiii:

Haha yeah imo it's good to be able to "cheat" a few times, which is why I would hate to have full body tracking meetings like every day or something

It definitely feels very different when you're able to see the other persons expression and when it feels like you're actually "there"

+ Ten:

Then, Do you agree VRChat is better place for learning foreign language?
Could you tell me, how it works?

noiiii:

I agree it could be a good place to learn a language. Or rather improve it?

Obviously you should learn the very basics to a language yourself, or in classes, but VRChat is a great place to do immersive learning.

Unlike voice chats or classes, you can meet all kinds of people from various backgrounds, and you can walk up to them as if you would at a gathering. So it gives you many opportunities to meet and talk to new people.

Being able to see the other person and see their gestures, sometimes even being able to use the pen helps with the language barrier IMO.

I actually met one of my now best friends in the Language Exchange event, and now we talk to each other daily.

He helps me practice English and I help him with Japanese. I never would have met him if it weren't thanks to the event. ^^

And I know some people who use VRChat in a way to do immersive learning/training, by joining random groups that speak the language they want to learn.

Normally you wouldn't be able to do this irl bc of the distance (for example America and Japan) or time zone difference, not knowing enough people etc. But it's possible in VRChat ^^

+ Ten:

This is the last question for my homework,

Do you agree this approach really useful in learning foreign language? Why and how?

noiiii:

Oh oops I think I didn't understand well enough and my previous reply sort of mixes with the last question. So I'll try to organize a bit

Q. Then, Do you agree VRChat is better place for learning foreign language? Could you tell me, how it works?

Yes. Method 1

1. Join a language exchange/international exchange/group study event
2. Meet new people who you can become language exchange partners with
3. From them, connect with even more friends of your target language (friend of a friend)
4. Create an environment where you can practice target language with those new friends

Method 2

1. Join a world that was made for people to learn their target language
2. Learn new things with the items there (like hiragana chart list for example)
3. Meet new people who are also interested in learning the same target language and become study partners!

Method 3

1. Join a random world where you can find people of your target language
2. Join a group you find there and hang out with them!

Full immersion

Q. This is the last question for my homework,

Do you agree this approach really useful in learning foreign language? Why and how?

Yes. First, because it creates an environment where you can find study partners, and people who can help you. Second, because depending on how you go about it you can fully immerse yourself in your target language.

+ Ten:

Woahhh, thank you very much that was very helpful

noiiii:

What really helps for me is:

You have many maaany methods to meet NEW people!

You have events you could go to, to meet people from around the world!

You have gestures, expressions, sometimes pens and reference sheets to help communicate with each other!

Even how your avatar looks can be a great convo starter! That's basically how I met my best friend haha

Imo even if you could go to a language exchange event irl, there are so many things that limits the type of people you meet, whereas in VRChat the possibilities are limitless

+ Ten:

Woahhh, thank you very much that was very helpful

noiiii:

I'm glad!! Sorry if I was all over the place;; and slow;; typing from my phone makes it a bit hard haha ^^

+ Ten:

No, i should be the one who apologize here for bothering you btw, is ok for you if i take the screenshot from this conversation?

Also thank you for the response i'm really appreciate that ()

+ Ten:

No, i should be the one who apologize here for bothering you btw, is ok for you if i take the screenshot from this conversation?

noiiii:

I don't mind

Ah I'm glad if I could be of any help ^^

+ Ten:

ありがとうございます！お疲れ様です ()

Nickname: Mr.Sashishi

Nationality: Japan

VR Device: Oculus Quest 2

Question and Answer

+ Ten:

2. こんにちは。いきなり米なさい ()

Sorry for the sudden message

+ Ten:

あの。。。質問があります

sashishi

なんでも聞いてください

十 Ten:

先輩の意見を知りたいだけです

これたとえ話だけです

もしもね、オンラインのクラスで最高の経験のための「バーチャルリアリティ」を同意しますか？それは何故ですか？

Do you agree "Virtual Reality" for best experience on online class? Why?

どんな言語を使うのか忘れてごめんなさい () i'm sorry i forgot

what kind of language to use

sashishi:

I don't really think VR will improve the efficiency of language learning.

+ Ten:

Why?

sashishi:

It doesn't really change what to do...

But if it does, it's because VR is more immersive.

I dunno

+ Ten:

ah..., i see? btw, are we going to continue using english or Japan?

i'm sorry i'm using wrong punctuation

sashishi:

10Ten Tackeさんはどちらの言語を使いたいですか？

+ Ten:

yup, the question is about the VR immersion

日本語を使いたい

sashishi:

はい

言語を習得する一つの鍵かもしれませんね。immersion。

+ Ten:

これは僕の宿題ためです ()

sashishi:

ふふ

大学の勉強ですか？

+ Ten:

はい

sashishi:

英語も日本語も勉強して凄いです

+ Ten:

ありがとうございます

sashishi:

VR ゴーグルを使ったことはありますか？

+ Ten:

Oculus Quest2 を試しましたあれはいいね ('ω')

sashishi — 01/02/2022

安いですしね

+ Ten:

うん

sashishi:

実は、私はなかなか英語が話せるようにならないので、英語が話せるようになるために VRChat を始めてみました。

十 Ten:

はい

いいね！

あの。。次の質問です

Sashishi:

はいはい

十 Ten:

「バーチャルリアリティ」が本当にあなたに現実のような雰囲気を与えますか？どんな感じが教えてください。

Do you believe "Virtual Reality" really gives you vibes reality like? Tell me how it feels like?

僕の宿題のテーマは、教育のためのバーチャルリアリティの没入
「Immersion」についてです。だから、宿題を終えるには意見が必要
です

sashishi:

強く印象に残る出来事があった時、人は強くそのことを記憶する
と思う。

VRでの体験は、強く脳に刷り込まれる可能性はあると思う。

十 Ten:

「バーチャルリアリティ」が本当にあなたに現実のような雰囲気
を与えますか？どんな感じが教えてください。

sashishi:

これはそう思います。バーチャルリアリティの体験は、時々ゴーグルをつけていることを忘れます。

十 Ten:

景色は本当に素晴らしかったですね

次はこれ。、ズーム、グーグルミート、その他の2DミーティングプラットフォームよりもVRChatの方が良いと思いますか？それはまた何故ですか？

Do you agree VRChat better than zoom, google meet and other 2D meeting platform? Could you tell me, why?

sashishi:

悩ましい質問ですね。最初に言った通り、私の考えですが、あまり違いはないと思っています。やることは同じなので。

でももし違いがあるとすれば、没入感 immersion により自分自身の体験として脳が受け取り、より強く脳に刷り込まれるというところでしょうか。

+ Ten:

はい、ごめんw

VRChat が外国語を学ぶのに良い場所であることに同意しますか？

それがどのように機能するか教えていただけますか？

Do you agree VRChat is better place for learning foreign language? Could you tell me, how it works?

sashishi:

強く同意します。これほど沢山の国の人々が気軽に集まっておしゃべりできる場を私は知りません。

十 Ten:

あ。。。はい

sashishi:

仮想現実の中に一つの世界があり、そこに国境が存在しない。特別な空間だと思います。

十 Ten:

うんうん

十 Ten:

最後にこれです。あなたは外国語の学習に、このアプローチは本当に便利に同意しますか？どのようにそしてなぜ？

Do you agree this approach really useful in learning foreign language?

Why and how?

sashishi:

多くの日本人にとって（特に日本人男性！）、外国語の練習相手を見つけることはなかなか難しいことです。

VRChat がそのハードルを下げてくれました。私はそう思います。

+ Ten:

ふむ、なるほど

ご迷惑をおかけして申し訳ございません。

Sashishi:

いえいえー

+ Ten:

ありがとうございます。(_)

よろしくお願ひ致します。またね先輩 (^^)/

このチャットのスクリーンショットを撮ったら？大丈夫ですか？

sashishi:

大丈夫ですよ！

+ Ten:

ありがとうございます！(T^T)b

3. Nickname: Mr. Kuu

Nationality: Indonesia

VR Device: Oculus Quest 2

Question and Answer

Ito:

Halo, selamat pagi kak, apakah benar ini kak Kuu dari pelajar Nihonggo Server?

Kuu:

Iya benar kak

Ito:

Permisi kak, saya mau bertanya beberapa hal boleh gak?

Kuu:

Silahkan..

Ito:

Wah terima kasih kak, jadi saya disini punya sekitar 5 pertanyaan.,

Pertanyaan pertama, apakah kakak setuju bahwasanya Virtual Reality itu bagus untuk kelas dari? Alasannya juga kenapa kakak kalau setuju atau tidak setuju juga.

Kuu:

Saya setuju kalau Virtual Reality itu bagus untuk pembelajaran di kelas daring karena membawakan suasana berbeda dari video conference biasa seperti zoom dll. Karena, pembelajaran itu tidak seharusnya monoton, harus memiliki berbagai warna.

Ito:

Ok, pertanyaan kedua. Apakah kakak setuju bahwa Virtual Reality memberi kesan seperti kenyataan?

Kuu:

Kalau seperti kenyataan masih kurang, memang kita bergerak dengan tubuh sendiri.

Ito:

Bisa beritahukan bagaimana perasaanya? Kakak pernah memakai Oculus Quest 2 kan?

Kuu:

Namun VR tetap saja virtual, bukan sensai secara langsung. Dimensi yang diciptakan VR di Oculus Quest 2 memang mengagumkan sangat bisa untuk digunakan sebagai sarana belajar dan mengajar.

Ito:

Ok, pertanyaan ketiga apakah kakak setuju VRChat lebih bagus daripada software meeting lain contoh zoom atau meeting 2D lainnya yang hanya mengandalkan tatap muka

Kuu:

Sangat setuju karena interaksi di dalam VRChat jauh lebih banyak dan fleksibel. Jadi, lebih berasa kalau kita sedang di dalam kelas melakukan aktifitas belajar mengajar, dan bukan hanya mendengarkan materi-materi yang disediakan.

Ito:

Jadi alasannya itu ya kak. Ok Pertanyaan keempat.

Kuu:

Iya, terutamanya karena interaksi yang banyak dari software lain. Silahkan

Ito:

Apakah kakak setuju VRChat bisa jadi sarana yang bagus untuk belajar bahasa lain? Bagaimana ya kak caranya?

Kuu:

Sangat setuju, Karena dari server VRChat diluar kelas kita tetap bisa bertemu orang luar negeri, jadi bisa belajar lebih lagi.

Ito:

Owh, Jadi VRChat itu bisa berinteraksi sama orang luar secara 3D ya kak?

Kuu:

Iya kak, jadi secara 3D kita bisa live berbicara dengan orang luar negeri bisa berinteraksi dengan mereka sedikit demi sedikit pasti lebih baik dari yang tidak melakukan interaksi sama sekali.

Ito:

Melalui persona ya kan kak? Pakai Avatar 3D gitu

Kuu:

Iya, jadi walaupun tidak bertemu secara fisik, kita tetap berinteraksi secara persona 3D yang kita pilih atau buat.

Ito:

Bisa lakuin role-play kedengarannya menyenangkan. Ok, Pertanyaan terakhir kak.

Kuu:

,ungkin kalau untuk itu jauh lebih enak langsung lihat interaksinya di VRChat ya. Silahkan.

Ito:

Apakah kakak setuju pendekatan ini sangat bagus untuk belajar bahasa asing? Kenapa dan Bagaimana?

Kuu:

Sangat bagus karena jangkauan pengguna VRChat itu luas dan tidak hanya bahasa yang kita kenali saja. Hal terpenting dalam pendekatan itu membuat murid tertarik kan ya. Di Virtual Reality ada banyak fitur yang menyenangkan yang bisa dicoba saat waktu luang. Jadi, itu bisa jadi acuan untuk membuat murid tertarik terhadap VR.

Ito:

Disana ada banyak game untuk ngurangin stress ya kak

Kuu:

Banyak, tidak hanya tempat berkomunikasi, di VR juga banyak game yang bisa jadi penyegar suasana atau sekedar mencari kesenangan disana.

Ito:

Jadi, bisa ngurangin stress kan kak disana?

Kuu:

Bisa banyak hal yang tidak kompetitif yang bagus untuk menghilangkan stress yang bisa dilakukan di VR.

Ito:

Wah, terima kasih kak atas pengertiannya

Kuu:

Sama-sama kak

Ito:

Mohon kerjasamanya lagi ya kak nanti.

Kuu:

Siyaaaapppp

Nickname: Mr. Regiru

Nationality: Indonesia

VR Device: Oculus Quest 2

Question and Answer

4. Desperate-Kun:

Halo, halo selamat pagi, apakah diisi dengan kak Regiru?

Regiru:

Ya pagi

Desperate-Kun:

Terima kasih jadi Kak saya di sini pengen nanya gitu seputar tentang komunitas aja sih boleh? jadi di sini. Saya punya 5 pertanyaan gitu nggak papa kan Nih yang jadi pertanyaan pertama kayak gini Kak gimana Apakah kakak setuju virtual reality itu bagus untuk pengalaman belajar online terus bagaimana Kak?

Regiru:

Kenapa Virtual Reality untuk online ya Kak? karena memang kita sekarang ya Semuanya dikerjakan di rumah otomatis lebih efektif benar ya tokonya ketika melakukan virtual reality di situ kita kan disitu kita bisa bersosialisasi itu kayak anggapannya melihat melihat karakter kita dan orang lain. Jadi, kayak seakan-akan berinteraksi secara langsung otomatis akan jadi lebih baik. Kalau untuk cuma kalau diaplikasikannya untuk cangkuk lain bukan cara online tidak semua sekolah mempunyai akses atau device kan itu walaupun online pun juga sebenarnya enggak Semua orang punya cuma sekarang biar nggak perlu pakai biaya kadang ada yang lewat. Bisa ya bisa lewat tetep aja Kak tanpa biar bisaya nggak seperti itu kan nggak seperti yang peka biarlangsung cuma masih bisa dengan lainnya ada juga kalau nggaksalah kayak di dalam kelas ya Ada ada suasana lebih baik buat kontraksi.

Desperatekun:

Oke terima kasih Kak Oke untuk pertanyaankedua Kak Apakah kakak percaya virtual reality itu seperti memberikankesan nyata gitu Kak Terus bagaimana perasaan Kakak tentang hal itu.

Regiru:

Oh ya kalau kita lihat ya itu beneran kayakbisa memegang dan juga penglihatan kita kan pakai-pakai yang Oculusya itu kalau misalkan putar 360° nggak bisa lihat sekitarnya ada nilainya 8 Mirip kayak yang ada di jari untuk visual sama yang kita dengar ya kayak nyataan untuk yang Indra peraba makan masih belum biasanya itu kayak lewat kontrol controller kan Kak jadi menurut saya memang ini kayak gini nyata untuk beberapa hal yang tidak 100% seperti kenyataan memang memberikan sensasi baru lah buat belajar.

Desperatekun:

Oke terima kasih Kakjadi untuk pertanyaan ketiga nih. Apakah kakak setuju Bahwa VRChat itu lebih baik daripada Zoom Google Map atau aplikasi meeting 2D yang lainnya. Apakah kakak bisa menjelaskan alasannya kenapa Kak?

Regiru:

Sebenarnya kalaubilang baik atau tidak itu relatif Tergantung situasi Cuma lebih kondusif di chat sebenarnya kalau misalkan sudah ada briefing terlebih dahulu juga ada standarnya lah kalau misalkan lewat zoom dan lain-lain bisa of kamera alhasil mereka itu tidak memperhatikan dalam pembelajaran tapi kalau misalkan menggunakan fitur chat kayak gini interaksinya bisa terasa lho, kak. Walaupun nggak kelihatan tapi gaya mereka tuh kayak ada perwakilan pesonanya kan interaksi apaitu mengarah ke kegiatan kali aja .Oke Bagaimana guru atau pengajar kita tadi? Kondisikan ya biar cepet manusia kondusif danlain-lain tapi memang aja

dibilang Baik sih dalam beberapa lebih baik memang tergantung situasinya. Soalnya kita disajikan ruang virtual kayak gini kan Kak. Nih kayak gini nih yang.

Desperatekun:

Oke jadi pertanyaan keempat jadi pertanyaan keempat Apakah kakak setuju nih biar chatitu salah satu tempat yang bagus untuk belajar bahasaasing terus gak jelas Alasannya kenapa Kak cara kerjanya kayak gimana gitu

Regiru:

Jadi kalau setahu saya di setuitu sepertinya itu masuk ke salah satu server yangada jarumnya ada itu bukan cuma orang yang darinegara kita banyak juga luar negeri lain kita bisamengikuti pembicaraan otomatis Emang bagus buat pembelajaran

Desperatekun:

Oke Makasihya Kak terus nih Kak pertanyaan terakhir Apakah kakak setuju dengan pendekatan kayak gini yang virtual reality tadiitu bisa bermanfaat enggak buat pelajaran bahasa Inggris teruskenapa Bagaimana caranya kak

Regiru:

Memang pasti bisa meningkatkan apa belajar ya saya untuk belajar dulu kalau misalkan kita menggunakan hal yang ini apa ya mengikuti

perkembangan zaman memang ketertarikan siswa kali Masa Kini Dan Nanti lebih seru Pembelajaran yang cuma stagnan di tempat dan lain-lain seperti di zoom biasanya otomatis dengan gerakan-gerakan yang ada Reka tu lebih semangat terus kalau diabelum mentas ikan itu bisa tapi memang harus ada briefing diawali oleh guru dan juga bagaimana guru sosialisasi kepada murid-murid yang ada kok bisa gitu sih kalau nggak ada sosialisasi otomatis siswa yang Emang belum terlalu bisa atau tiket gaktek nih bakal susah ngikutin Kalau bisa sih dibantu sama malah buatnya di akan dipastikan yang diperlukan untuk ekonomi semua siswa atau tidak rata kecuali Emang yang di daerah perkotaan perkotaan kan lagi sekolah yang bulan kalau di Banjarmasin tuh kayak dialagi standar lain itu terkenal yang internasional. Masih bisa menggunakan tuh lebih efektif sih jadi sulit ya Kak penggunaan itu untuk kaya di pedesaan itu alatnya ini ya. Soalnya kalau alat sih pemikiran pemerintah masih bisa bantunya, kalau alat ya lain pengumpulan duit aja udah bisa Cuma dipermasalahkan itukan jaringan internetnya kalau di pedesaan yang susah, tapi kalau pengiriman racikan Indonesia lama ada Dana masih bisa kok tinggal internet aja yang kurang mumpuni sih di daerah hutan minyak. Oke sekian

Desperate-Kun:

Kak itu tadi pertanyaan terakhirnya

Terima kasih ya Kak nanti minta kerja samanya lagi ya kak.

Oke Yan lagi iya bye bye.

The VR Affection on Learner

No.	Participant
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Nickname: Mrs.Noiiii

Nationality: Japan

VR Device: Valve Index

Question and Answer

1.

+ Ten:

Sorry for the sudden message but, can i ask you something. Have you already tried VR Device? (__) Sorry and thank you for the attention

noiiii:

Yeah I have an Valve Index, why? ^^

+ Ten:

Thank you for the information, it just for my homework i need few opinion from someone who had already tried VR Device

noiii:

Ahh I see

+ Ten:

The theme itself talk about VR for education

Is it ok for you? if i ask you some question about that

noiii:

Yeah if it's something I can answer that's fine ^^

+ Ten:

Thank you so much

Ok, first question Do you agree "Virtual Reality" for best experience on online class? Why?

noiiii:

No, not really!

At least not for every subject. The best learning method varies by person, and I assume it's the same for VR. It's not for everyone.

VR is expensive, needs space, long periods of usage may make some people sick, and at least for me because the headset is so heavy and tight on my head it causes some skin problems and headaches

I would never want to experience that just to take a specific class.

I think it may be good for, say, going to historical places in VR to get people interested, and because visual learning can help a lot.

But in my opinion, I wouldn't say it's the "best experience".

+ Ten:

Then next one, Do you believe "Virtual Reality" really gives you vibes reality like? Tell me how it feels like?

noiiii:

Yes!

There are definitely some senses VR cannot replicate, like smell & feel, but otherwise everything feels pretty realistic.

To me it's like visually, it's so real- I feel like I can touch what's in front of me, and I feel the "atmosphere" of where I'm at. Sometimes when people reach out towards me I feel like I'm being touched. The senses are so fulfilled by vision, it feels like that covers for the senses I'm missing like smell or touch, so that doesn't really bother me.

+ Ten:

The scenery inside Virtual Reality looks amazing

Next is, Do you agree VRChat better than zoom, google meet and other 2D meeting platform? Could you tell me, why?

noiiii:

Yes I agree it looks amazing

For the question, again I feel like it depends on the topic or occasion but for the most part... at least right now... maybe not?

I think right now VRChat lacks options to show slideshows or references, so it's not the best for a normal meeting.

And I wouldn't want to use VR just to have a daily meeting to update each other at work for example.

But if it's for a presentation, and VRChat had more stable options to show slideshows, I would say yes it's better.

Being able to show change in expressions and gestures adds SO much life to the person, and definitely adds appeal. Also, for example if we're able to show scenery or merchandise we want to produce in VR, it would be so much better than just showing a 2D image of it.

+ Ten:

Yup, the problem with 2D meeting software has lack of interaction with gesture and some expression also there's a case we can replace our presence with picture when meeting. Then in real-life we just wondering around

But, it gonna be different when we use 3D with full body tracking we kinda hard to cheat the meeting

Then, Do you agree VRChat is better place for learning foreign language?
Could you tell me, how it works?

noiiii:

Haha yeah imo it's good to be able to "cheat" a few times, which is why I would hate to have full body tracking meetings like every day or something

It definitely feels very different when you're able to see the other persons expression and when it feels like you're actually "there"

+ Ten:

Then, Do you agree VRChat is better place for learning foreign language?
Could you tell me, how it works?

noiiii:

I agree it could be a good place to learn a language. Or rather improve it?

Obviously you should learn the very basics to a language yourself, or in classes, but VRChat is a great place to do immersive learning.

Unlike voice chats or classes, you can meet all kinds of people from various backgrounds, and you can walk up to them as if you would at a gathering. So it gives you many opportunities to meet and talk to new people.

Being able to see the other person and see their gestures, sometimes even being able to use the pen helps with the language barrier IMO.

I actually met one of my now best friends in the Language Exchange event, and now we talk to each other daily.

He helps me practice English and I help him with Japanese. I never would have met him if it weren't thanks to the event. ^^

And I know some people who use VRChat in a way to do immersive learning/training, by joining random groups that speak the language they want to learn.

Normally you wouldn't be able to do this irl bc of the distance (for example America and Japan) or time zone difference, not knowing enough people etc. But it's possible in VRChat ^^

+ Ten:

This is the last question for my homework,

Do you agree this approach really useful in learning foreign language? Why and how?

noiiii:

Oh oops I think I didn't understand well enough and my previous reply sort of mixes with the last question. So I'll try to organize a bit

Q. Then, Do you agree VRChat is better place for learning foreign language? Could you tell me, how it works?

Yes. Method 1

1. Join a language exchange/international exchange/group study event
2. Meet new people who you can become language exchange partners with
3. From them, connect with even more friends of your target language (friend of a friend)
4. Create an environment where you can practice target language with those new friends

Method 2

1. Join a world that was made for people to learn their target language
2. Learn new things with the items there (like hiragana chart list for example)
3. Meet new people who are also interested in learning the same target language and become study partners!

Method 3

1. Join a random world where you can find people of your target language
2. Join a group you find there and hang out with them!

Full immersion

Q. This is the last question for my homework,

Do you agree this approach really useful in learning foreign language? Why and how?

noiiii:

Yes. First, because it creates an environment where you can find study partners, and people who can help you. Second, because depending on how you go about it you can fully immerse yourself in your target language.

+ Ten:

Woahhh, thank you very much that was very helpful

noiiii:

What really helps for me is:

You have many maaany methods to meet NEW people!

You have events you could go to, to meet people from around the world!

You have gestures, expressions, sometimes pens and reference sheets to help communicate with each other!

Even how your avatar looks can be a great convo starter! That's basically how I met my best friend haha

Imo even if you could go to a language exchange event irl, there are so many things that limits the type of people you meet, whereas in VRChat the possibilities are limitless

+ Ten:

Woahhh, thank you very much that was very helpful

noiiii:

I'm glad!! Sorry if I was all over the place;; and slow;; typing from my phone makes it a bit hard haha ^^

+ Ten:

No, i should be the one who apologize here for bothering you btw, is ok for you if i take the screenshot from this conversation?

Also thank you for the response i'm really appreciate that (___)

+ Ten:

No, i should be the one who apologize here for bothering you btw, is ok for you if i take the screenshot from this conversation?

noiiii:

I don't mind

Ah I'm glad if I could be of any help ^^

Showing

Showing

Showing

Agreement

Disagreement

Uncertainty

Q1: Ok, first question
Do you agree "Virtual
Reality" for best
experience on online
class? Why?

A1: No, not really!

At least not for every
subject. The best
learning method varies
by person, and I assume
it's the same for VR. It's
not for everyone.
But in my opinion, I

wouldn't say it's the
"best experience".

Q2: Then next one, Do you believe "Virtual Reality" really gives you vibes reality like? Tell me how it feels like?

A2: Yes!

There are definitely some senses VR cannot replicate, like smell & feel, but otherwise everything feels pretty realistic. The senses are so fulfilled by vision, it feels like that covers for the senses I'm missing like smell or touch, so that doesn't really bother me.

Q3: Next is, Do you agree VRChat better than zoom, google meet and other 2D meeting platform? Could you tell me, why?

A3: Yes I agree it looks amazing. I think right now VRChat lacks options to show slideshows or references, so it's not the best for a normal meeting.

And I wouldn't want to use VR just to have a daily meeting to update each other at work for example.

Q4: Then, Do you agree VRChat is better place for learning foreign language? Could you tell me, how it works?

A4: I agree it could be a good place to learn a language. ...people who use VRChat in a way to do immersive learning/training, by joining random groups that speak the language they want to learn.

Q5: Do you agree this approach really useful in learning foreign language? Why and how?

A5: Yes. First, because it creates an environment where you can find study partners, and people who can help you. Second, because depending on how you go about it you can fully immerse yourself in your target language. ... You have events you could

go to, to meet people from
around the world!

You have gestures,
expressions, sometimes
pens and reference sheets
to help communicate with
each other!

Nickname: Mr. Sashishi

Nationality: Japan

VR Device: Oculus Quest 2

Question and Answer

2.

Ten Ten:

Sorry for the sudden message

I have a question

sashishi

Please ask me anything

Ten Ten:

I just want to know the opinions of my seniors

Do you agree "Virtual Reality" for best experience on online class? Why?

I'm sorry for forgetting what language to use (___)

sashishi:

I don't really think VR will improve the efficiency of language learning.

Ten Ten:

Why?

sashishi:

It doesn't really change what to do...

But if it does, it's because VR is more immersive.

I dunno

Ten Ten:

ah .., i see? btw, are we going to continue using english or Japan?

i'm sorry i'm using wrong punctuation

sashishi:

Which language does 10Ten Tacke want to use?

Ten Ten:

yup, the question is about the VR immersion

I want to use Japanese

sashishi:

yes

It may be one of the keys to learning a language. immersion.

Ten Ten:

This is for my homework (___)

sashishi:

Are you studying at university?

Ten Ten:

yes

sashishi:

It 's amazing to study both English and Japanese.

Ten Ten:

thank you

sashishi:

Have you ever used VR goggles?

Ten Ten:

I tried Oculus Quest 2 That's good ('ω')

sashishi — 01/02/2022

It's cheap

Ten Ten:

yes

sashishi:

Actually, I can't speak English easily, so I started VRChat to be able to speak English.

Ten Ten:

yes

How nice!

Next question

Sashishi:

Yes yes

Ten Ten:

Do you believe "Virtual Reality" really gives you vibes reality like? Tell me how it feels like?

My homework theme is about the immersive "Immersion" of virtual reality for education, so I need an opinion to finish my homework.

sashishi:

When there is a strong and memorable event, I think people will strongly remember it.

I think that the experience in VR may be strongly imprinted on the brain.

Ten Ten:

Do you think "Virtual Reality" really gives you a realistic feel? Please tell me how it feels.

sashishi:

I think so. The virtual reality experience sometimes forgets to wear goggles.

Ten Ten:

The scenery was really nice

Next is this. Do you think VRChat is better than Zoom, Google Meet and other 2D meeting platforms? Why is that again?

sashishi:

That's an annoying question. As I said at the beginning, in my opinion, it doesn't make much difference. Because the things to do are the same.

But if there is a difference, is it that the immersive immersion allows the brain to receive it as its own experience and imprint it more strongly on the brain?

Ten Ten:

Yes, I'm sorry w

Do you agree VRChat is better place for learning foreign language? Could you tell me, how it works?

sashishi:

I strongly agree. I don't know of a place where people from so many countries can easily get together and chat.

Ten Ten:

a. . . yes

sashishi:

There is one world in virtual reality, and there are no borders there. I think it's a special space.

Ten Ten:

Yes Yes

Ten Ten:

Finally, do you agree this approach really useful in learning foreign language? Why and how?

sashishi:

For many Japanese (especially Japanese men!), Finding a foreign language practice partner can be a daunting task.

VRChat has lowered that hurdle. I think so.

Ten Ten:

Hmm, I see

We apologize for the inconvenience.

Sashishi:

No no

Ten Ten:

Thank you. (___)

I look forward to working with you. See you senior (^^) /

What if I took a screenshot of this chat? is it OK?

sashishi:

No problem!

Ten Ten:

thank you! (T ^ T) b

Showing Agreement

**Showing
Disagreement**

**Showing
Uncertainty**

Q1: Do you agree
"Virtual Reality" for
best experience on
online class? Why?

A1: I don't really think
VR will improve the
efficiency of language
learning... It doesn't
really change what to
do...

A1: It doesn't
really change
what to do...

But if it does, it's
because VR is
more immersive.

I dunno

Q2: Do you believe
"Virtual Reality" really
gives you vibes reality
like? Tell me how it feels
like?

A2: When there is a
strong and memorable
event, I think people will
strongly remember it.

I think that the experience
in VR may be strongly
imprinted on the brain.

Q3: Do you think
"Virtual Reality" really
gives you a realistic feel?
Please tell me how it feels.

A3: I think so. The virtual
reality experience
sometimes forgets to wear
goggles.

Q4: Do you agree
VRChat is better place for
learning foreign language?
Could you tell me, how it
works?

A4: I strongly agree. I
don't know of a place
where people from so
many countries can easily
get together and chat.

Q5: Finally, do you agree this approach really useful in learning foreign language? Why and how?

A5: For many Japanese (especially Japanese men!), Finding a foreign language practice partner can be a daunting task.

VRChat has lowered that hurdle. I think so.

Nickname: Mr. Kuu

Nationality: Indonesia

VR Device: Oculus Quest 2

3.

Question and Answer

Ito:

Hello, good morning sir, is this really sir Kuu from Nihonggo Server student?

Kuu:

That's right sir

Ito:

Excuse me, I want to ask you a few things, can I?

Kuu:

Please..

Ito:

Wow, thank you, so I have about 5 questions here..

The first question, do you agree that Virtual Reality is good for the class from? The reason is also why you agree or disagree too.

Kuu:

I agree that Virtual Reality is good for learning in online classes because it brings a different atmosphere from ordinary video conferencing such as

zoom etc. Because, learning is not supposed to be monotonous, it must have various colors.

Ito:

Ok, second question. Do you agree that Virtual Reality gives the impression of being real?

Kuu:

If the reality is still lacking, indeed we move with our own bodies.

Ito:

Can you tell me how you feel? Have you ever used Oculus Quest 2?

Kuu:

But VR is still virtual, not a live sensation. The dimensions created by VR in Oculus Quest 2 are amazing and can be used as a learning and teaching tool.

Ito:

Ok, the third question, do you agree that VRChat is better than other meeting software, for example zoom or other 2D meetings that only rely on face-to-face

Kuu:

Strongly agree because the interaction in VRChat is much more and more flexible. So, it feels more like when we are in the classroom doing teaching and learning activities, and not just listening to the materials provided.

Ito:

So, that's the reason. Ok Fourth question.

Kuu:

Yes, mainly because of the many interactions of other software. Please

Ito:

Do you agree that VRChat can be a good tool to learn another language?
How do you do it?

Kuu:

Totally agree, because from the VRChat server outside the classroom we can still meet foreign people, so we can learn more.

Ito:

Owh, so VRChat can interact with outsiders in 3D, right?

Kuu:

Yes, Sir, so we can live in 3D talking to foreign people, being able to interact with them little by little, definitely better than those who don't interact at all.

Ito:

Through persona, right? Use a 3D Avatar like that

Kuu:

Yes, so even though we don't meet physically, we still interact in a 3D persona that we choose or create.

Ito:

Being able to do role-play sounds like fun. Ok, last question sir.

Kuu:

Maybe for that it's much better to directly see the interaction on VRChat huh. Please.

Ito:

Do you agree that this approach is great for learning foreign languages?

Why and How?

Kuu:

Very good because the range of VRChat users is wide and not only in the languages we know. The most important thing in this approach is to get students interested, right? In Virtual Reality there are lots of fun features that you can try in your spare time. So, it can be a reference to get students interested in VR.

Ito:

There are many games to reduce stress, sir

Kuu:

There are many, not only places to communicate, in VR there are also many games that can be a refreshing atmosphere or just looking for fun there.

Ito:

So, you can reduce stress, right?

Kuu:

There can be a lot of non-competitive things that are great for stress relief that can be done in VR.

Ito:

Wow, thank you for understanding

Kuu:

you're welcome

Ito:

Please cooperate again later.

Kuu:

Ok

Showing Agreement

**Showing
Disagreement**

**Showing
Uncertainty**

Q1: do you agree that Virtual Reality is good for the class from? The reason is also why you agree or disagree too.

A1: I agree that Virtual Reality is good for learning in online classes because it brings a different atmosphere from ordinary video conferencing such as zoom etc. Because, learning is not supposed to be monotonous, it must have various colors.

Q2: Ok, second question. Do you agree that Virtual Reality gives the impression of being real?

A2: If the reality is still lacking, indeed we move with our own bodies.... But VR is still virtual, not a live sensation. The dimensions created by VR in Oculus Quest 2 are amazing and can be used as a learning and teaching tool.

Q3: do you agree that VRChat is better than other meeting software, for example zoom or other 2D meetings that only rely on face-to-face

A3: Totally agree, because from the VRChat server outside the classroom we can still

meet foreign people, so
we can learn more

Q4: Do you agree that
VRChat can be a good
tool to learn another
language? How do you do
it?

A4: Totally agree,
because from the VRChat
server outside the
classroom we can still
meet foreign people, so
we can learn more.

Q5: Do you agree that
this approach is great for
learning foreign
languages? Why and
How?

A5: Very good because the range of VRChat users is wide and not only in the languages we know. The most important thing in this approach is to get students interested, right? In Virtual Reality there are lots of fun features that you can try in your spare time. So, it can be a reference to get students interested in VR.

Nickname: Mr. Regiru

Nationality: Indonesia

VR Device: Oculus Quest 2

4.

Question and Answer

Desperate-Kun:

Hello, hello good morning, is it filled with Mr. Regiru?

Regiru:

Yes morning

Desperate-Kun:

Thank you, Sir, I'm here to ask you something about the community, can I? so here. I have 5 questions, that's okay, right? Here's the first question like this, Sir, how about you. Do you agree that virtual reality is good for online learning experiences, how about that?

Regiru:

Why is Virtual Reality online, Sir? because we are right now, everything is done at home, it's automatically more effective, right, when the shop does virtual reality, we're there, we can socialize, that's what we think we see our character and other people's. So, as if interacting directly will automatically be better. If for only if it is applied to other grafts, not online, not all schools have access or devices, even though online, actually not. Everyone has it, just now, so you don't have to spend money, sometimes someone passes. usually it's not like that, right, it's not like being sensitive, so it can only be done with others, if I'm not mistaken, it's like in class, yes. There is a better atmosphere for contractions.

Desperatekun:

Okay, thank you, Sir. Okay, for the second question, Sir. Do you believe that virtual reality is like giving a real impression, Sir. How do you feel about it.

Regiru:

Yeah, if we look at it, it's really like we can hold it and also our vision uses the Oculus, for example, if we rotate 360° we can see the surroundings, there's a value. The sense of touch for food is still not normal, it's like going through the controller, right? So I think it's really like this, for some things that are not 100% like reality, it gives a new sensation for learning.

Desperatekun:

Okay, thanks and for the third question. Do you agree that VRChat is better than Zoom Google Map or other 2D meeting applications. Can you explain the reason why Sir?

Regiru:

Actually, if you say good or not, it's relative. It depends on the situation. It's just more conducive in chat, in fact, if for example there has been a briefing beforehand, there is also a standard, for example via zoom and others, you can use the camera, as a result they don't pay attention to learning, but if you use the chat feature, for example You can feel the interaction like this, sir. Even though they can't see it, their style looks like a representative of the charm, right, does the interaction lead to other activities. Okay, how was our teacher or teacher? Condition it, so that

humans are conducive, etc., but it's really good to say it's better in some ways, it really depends on the situation. It's because we are presented with a virtual space like this, right, Sir. It's like this.

Desperatekun:

Okay, so the fourth question becomes the fourth question. Do you agree so that chat is a good place to learn foreign languages and it's not clear why, Sir, how does it work?

Regiru:

So as far as I know, it looks like it went into one of the servers with the needle on it, it's not just people who come from our country, there are also many other countries, we can follow the conversation automatically. It's good for learning.

Desperatekun:

Okay, thank you, Sir and the last question. Do you agree with this approach, which is virtual reality, can it be useful or not for English lessons, why do you do it, Sir?

Regiru:

Of course, I can definitely improve what I study, so I have to study first, if for example, if we use this thing or not, following the developments of the times, the interests of students today and later are more exciting. Learning

that only stagnates in place and others, such as zoom, is usually automatic with movement. existing movement is more enthusiastic, if he hasn't started the fish before, he can do it, but indeed there must be a briefing initiated by the teacher and also how the teacher socializes to the existing students, how can that be done if there is no automatic socialization of students who are not very good at it or This technology illiterate ticket will be difficult. If you can, the same will help, in fact, it will make sure what is needed for the economy of all students or not, except for those in urban urban areas, the school is still a month in Banjarmasin, it's like other standards are well known internationally. You can still use it more effectively, so it's difficult, Sir, to use it for rich people in rural areas, this is the tool, isn't it? The problem is that if the tool is the government's thinking, it can still help, if it's another tool, collecting money can already be done. It's just a problem, it's the internet network, if it's difficult in rural areas, but if the delivery of Indonesian concoctions is old, there are funds. You can still only have the internet, which is not good enough in the area. oil forest. Ok that's it.

Desperate-Kun:

Sir that was the last question

Thank you, Sir, I'll ask you to work with me again

Okay thanks again yah bye bye.

Showing Agreement

**Showing
Disagreement**

**Showing
uncertainty**

Q1: Do you agree that virtual reality is good for online learning experiences, how about that?

A1: because we are right now, everything is done at home, it's automatically more effective, right, when the shop does virtual reality, we're there, we can socialize, that's what we think we see our character and other people's. So, as if interacting directly will automatically be better....

yes. There is a better atmosphere for contractions.

Q2: Do you believe that virtual reality is like

giving a real impression,
Sir. How do you feel
about it.

A2: Yeah, if we look at it,
it's really like we can hold
it and also our vision uses
the Oculus, for example, if
we rotate 360° we can see
the surroundings, there's a
value. The sense of touch
for food is still not
normal, it's like going
through the controller,
right? So I think it's really
like this, for some things
that are not 100% like
reality, it gives a new
sensation for learning.

Q3: . Do you
agree that VRChat
is better than
Zoom Google
Map or other 2D
meeting

applications. Can you explain the reason why Sir?

A3: Actually, if you say good or not, it's relative. It depends on the situation. It's just more conducive in chat, in fact, if for example there has been a briefing beforehand, there is also a standard, for example via zoom and others, you can use the camera, as a result they don't pay attention to learning, but if you use the chat feature, for example You can feel the interaction like this, sir. Even though they can't see it, their style

looks like a representative of the charm, right, does the interaction lead to other activities.

Q4: Do you agree so that chat is a good place to learn foreign languages and it's not clear why, Sir, how does it work?

A4: So as far as I know, it looks like it went into one of the servers with the needle on it, it's not just people who come from our country, there are also many other countries, we can follow the conversation automatically. It's good for learning.

Q5: Do you agree with this approach, which is virtual reality, can it be useful or not for English lessons, why do you do it, Sir?

A5: Of course, I can definitely improve what I study, so I have to study first, if for example, if we use this thing or not, following the developments of the times, the interests of students today and later are more exciting.

*Note: On Table the participant doesn't use real name.

APPENDIX IV: LETTERS

**ENGLISH EDUCATION DEPARTMENT
FACULTY OF TARBIYAH AND TEACHER TRAINING
UIN ANTASARI BANJARMASIN**

B-331/ln.01/III.2.f/TOEFL/12/2023

To Whom It May Concern

This is to certify that

AHMAD MAULANA

has taken prediction test of TOEFL with the following score:

Section I		Section II		Section III		TOTAL SCORE
Raw	Converted	Raw	Converted	Raw	Converted	Converted
27	49	27	51	34	51	503

Note:

Section I : Listening Comprehension (50 Questions)
 Section II : Structure and Written Expression (40 Questions)
 Section III : Vocabulary and Reading Comprehension (50 Questions)
 Raw Score : Total Correct Answers

Banjarmasin, 15th December 2023



Afifah Linda Sari, M.Pd
 Head of English Department
 NIP. 19871110 201503 2004

*Valid until 15th June 2024



**KEMENTERIAN AGAMA
UNIVERSITAS ISLAM NEGERI ANTASARI
FAKULTAS TARBIYAH DAN KEGURUAN
PRODI TADRIS BAHASA INGGRIS**

Jalan Jenderal Ahmad Yani KM. 4,5 Banjarmasin Telepon (0511) 3253939 Faksimile (0511) 3274492
Web: www.ftk.iain-antasari.ac.id

SURAT KETERANGAN

Nomor: B-23/Un.14/III.1.f/PP.00.9/02/2024

Yang bertanda tangan di bawah ini menerangkan bahwa:

Nama : Ahmad Maulana
NIM : 170102030630
Jurusan : Tadris Bahasa Inggris
Alamat : Jl. Al-Jafri No. 22, Rt. 027/ Rw. 003, Kel. Kemuning, Kec. Banjarbaru Selatan.

Setelah kami teliti dan cek mahasiswa yang bersangkutan telah mengambil dan lulus seluruh mata kuliah yang ditetapkan oleh jurusan sesuai dengan kurikulum tahun 2017/2018/2019/2020 dengan total keseluruhan SKS sebanyak 141 SKS

Demikian surat keterangan ini dibuat dan diberikan untuk memperoleh Transkrip Nilai Akademik sementara.

Banjarmasin, 02 Februari 2024
Ketua Prodi
Tadris Bahasa Inggris



Affah Linda Sari

CURRICULUM VITAE

I. Personal Details

Name : Ahmad Maulana
Place and Date of Birth : Surabaya, February 1st, 1999
Gender : Male
Marital Status : Single
Religion : Islam
Nationality : Indonesia
Parents : Zulkifli, SE. and Fathiah,S.Hut
Siblings : Zainul Rahman

II. Formal Educational Background

2003 – 2005 : Keramat Kindergarden (TK Keramat)
2005 – 2011 : State Elementary School of West Barabai 2 (SDN 2 Barabai Barat)
2011 – 2014 : State Islamic Junior High School of Barabai (MTsN Barabai)
2014 – 2017 : State Islamic High School Model of Barabai 1 (MAN 1 Model Barabai)
2017 - 2022 : English Education Department of Antasari State Islamic University Banjarmasin

III. Organization Experience

2019 – 2020 : Member of Linguistics and Debating Society (LiDS) Educia

Banjarmasin, 15 Maret 2024