

# CHAPTER 1

## INTRODUCTION

### A. Research Background

English is one of the languages that must be understood in this technological period. In today's interconnected world of communication, English is an important worldwide language to know. In today's competitive world, English is useful in a variety of industries such as business, learning, science, and technology. English serves an important role as a worldwide language. Many businesses and professions demand skilled English speakers and writers. As a result, it is not unexpected that an increasing number of pupils worldwide are learning English from a young age, particularly in countries such as ours where English is not generally spoken. This is done to prepare skilled workforce for the future.

As every person know, speech is important in everyday life. Everyone in the world communicates each day, no matter if they realize it. Speaking is a vital ability for learning English since we all convey hundreds, if not millions, of sentences every day. It suits Kustanti (2017) statement that in today's globalized environment, It can be seen that learning to speak is how we study the science of how to pronounce or speak well and correctly in order to be able to express opinions and communicate within a wider community. Conversations assessments, and presentations are just a few types of speaking activities that may be used in the course of educational instruction. Speaking English is difficult because pupils continue to struggle with this skill. They

cannot speak in front of the class in English. Making mistakes, however, is a common occurrence in both teaching and learning. Every mistake may be corrected if pupils endeavor to communicate and practice on a constant basis.

Speaking may be described as the act of communicating in English. Speaking helps us to communicate with individuals from all around the world. The purpose of speaking in general is to be allowed to interact with respect. Speaking is the act of communicating one's experiences, ideas, thoughts, and feelings to another using clear, logical, directed, and organized spoken language that others can understand. Speaking is a language talent that may be utilized to achieve outcomes.

﴿قَوْلٌ مَّعْرُوفٌ وَمَغْفِرَةٌ خَيْرٌ مِّنْ صَدَقَةٍ يَتَّبِعُهَا أَذَىٰ وَاللَّهُ غَنِيٌّ حَلِيمٌ﴾

Surah al-Baqarah verse 263 orders to communicate well with beggars. The important point of this passage is that even if you are unable to assist people who need our assistance, kind words or communication are preferable than something that may offend those who ask. Communication requirements include how the message is delivered and what you want to express to the recipient. One approach to communicate is to use language that others can readily understand. It is morally reprehensible to use language that seems to "demean" some people in any context, but especially when addressing a multicultural audience. That is why teacher must comprehend and teach students how to communicate and engage with others in a classroom setting.

In accordance with Arifin et al., (2021), visually appealing smart spinning wheel learning media is necessary for correct student quality

descriptions. Both wheels' materials are valid or useful, and the evaluation findings demonstrate that the smart spinning wheel learning medium can be utilized. Professionals in the fields of instructional design and learning assess the usefulness of this intelligent spinning wheel as a learning tool.

According to some students, the problem is that they are not confident to use English in front of the class because they do not master vocabulary and grammar. Teachers should have new ways in teaching and learning, especially in memorizing vocabulary and grammar formulas. Also, there is a lack of support from some parents in helping with learning at home.

Huda (2020) stated that the spinning wheel media is a game media that has the advantage of being very challenging, it can encourage students to complete practice questions continuously through sections where each section is given questions and is also a media that emphasizes activities to encourage students with their visualization abilities in answering questions and this spinning wheel can be done by individuals or groups in large numbers. Ulfa et al., (2024) added that The Spinning Wheel is a game in the form of a circle with various images in it that is played by rotating according to its axis and stops at one of the images in the circle. Spinning Wheel is a term for Educational Game Tools (APE) with a circular pattern that has an axis so that it can rotate and be played by students. The application of spinning wheel games can be used as an alternative to increase children's learning motivation.

Rachmaida & Mutiarani (2022) cited in Aulia (2019) stated that the time required to play this game online is just one of several issues. Teachers on staff require additional room, time, and resources to do their jobs well.

Because it is based on physical learning materials, the Spinning Wheel game necessitates sufficient space, tools, and resources to facilitate learning. These issues, however, are unrelated to the core focus of this research on spinning wheels. The downsides of playing spinning wheel games online are: When attempting to access the internet, the teacher may occasionally get an error message. The teacher or students need a mobile device, WiFi, or a laptop to get to it. The spinning wheel game is the best option because it is more practical, takes up less room, and can be accessed anytime, anywhere via the internet.

Therefore, the researcher use the spinning wheel game in this research as an alternative media in this research, and in this research the researcher discusses the case of students who have no interest in learning English and the teacher uses the spinning wheel media so that students can have an interest in learning English at Junior High School, Tamiang Layang, and The study will examine the 8th-grade junior high school student of Junior High School, Tamiang Layang. The researcher will conduct a study entitled "LEARNING ACTIVITY IN TEACHING SPEAKING FOR JUNIOR HIGH SCHOOL STUDENTS THROUGH SPINNING WHEEL".

## **B. Definition of key Terms**

These are several terms in the research to avoid misunderstanding or misinterpretation.

### **1. Spinning wheel**

The spinning wheel media in the learning method refers to an approach that involves conveying information in the form of an interesting story or narrative to increase understanding and retention of learning material. In this

method, the teacher or learning facilitator uses relevant stories, anecdotes, or examples to illustrate the concepts being taught to the participants.

## 2. Speaking skills

Speaking skill is the ability, competence, or talent to inform, transfer, communicate, or express ideas, thoughts, or sentences using proper grammar, pronunciation, intonation, accent, and other components of speaking English so that the partner understands what the speaker means. Speaking is an action in which a person produces a speech and expresses his or her thoughts, such as feelings, ideas, and many more.

### **C. Research Questions**

The main questions to be addressed in this research are:

1. How are the steps of teaching speaking through spinning wheel?
2. What are the challenges and solutions given by the teacher in applying spinning wheel games in teaching speaking?

### **D. Research Objectives**

Based on the research question, the goal of this study

1. To describe the steps for teaching speaking through a spinning wheel.
2. To identify the challenges and solution given by the teacher in applying spinning wheel games in teaching speaking.

### **E. Research Significance**

Students, teachers, and even the researchers themselves are anticipated to gain from this research. People consider reading highly since it is one of the core abilities that is essential to our daily existence. By utilizing Spinning wheel, teachers can apply a variety of approaches to the learning process to prevent students from becoming quickly bored. Speaking can also aid in students' language development. In conclusion, the Spinning Wheel media

has the potential to be a very engaging method for motivating students and assisting instructors in developing fresh approaches to the classroom environment.

Additionally, it is hoped that the findings of this study may serve as a guide for those other researchers who would like to investigate the same issue. The outcomes of this research will undoubtedly be highly beneficial to readers.