

CHAPTER V

CLOSURE

A. Conclusion

The conclusion based on the findings and the discussion from the previous chapter is that there are 8 figurative language types that are used in 16 chapters of "*Omniscient Reader's Viewpoint*", such as a total of 9 metaphors, 3 similes, 3 hyperboles, 3 onomatopoeia, 2 personifications, 2 litotes, 1 metonymy, and 1 allusion.

While there are five meaning types that are used in 16 chapters of "*Omniscient Reader's Viewpoint*". Such as a total of 10 connotative meanings, 7 affective meanings, 5 conceptual meanings, 2 reflective meanings, and 1 social meaning. Each one of these meanings contributes significantly to the story by enabling readers to engage with the characters and provides on a deeper level.

The results may highlight how important figurative language is to enhance stories and building stronger bonds with the readers within modern storytelling forms like digital comic/webcomic. Further studies in this field could provide significant insight on how language changes and adapts to new literary trends and digital platforms.

B. Suggestion

The following section contains the suggestion based on the findings and the discussion from the previous chapter:

1. The results of this research can be applied for teachers in teaching the students by using digital comic that it might interests them to learn many types of figurative language and how to interpret the phrases through understanding the meaning types.
2. For students, this research can be used for learning English such as types of figurative language through other media like digital comic.
3. For further researcher are adviced to study more detail about this topic and explore more on the types of figurative language in other works such as songs, novel, etc. as the current research is limited.