

CHAPTER V

CLOSURE

A. Conclusion

Based on the result of the research toward of comparative study between students who use and did not use spelling bee game in English of fourth grade at SDN Kebun Bunga 6 Banjarmasin, it can be presented as follows:

1. The students who use spelling bee game has increased their English vocabulary and the result is 12.76 where, $t_{count} = 12.76 > t_{table} 5\% = 1.696$. T_{count} is high than T_{table} . H_0 (null hypothesis) is rejected and H_a (alternative hypothesis) is accepted. By this result, the research concludes that H_1 is accepted.
2. The students who did not use spelling bee game has increased their English vocabulary and the result is 10.149. where, $t_{count} = 10.149 < t_{table} 5\% = 1.696$. T_{count} is lower than $-T_{table}$. H_0 (null hypothesis) is rejected and H_a (alternative hypothesis) is accepted.

By this result, the research concludes that H_1 is accepted. The result of the calculation using t-test shows that a comparative study between students who used and didn't use spelling bee game in their vocabulary achievement of fourth grade at SDN Kebun Bunga 6 Banjarmasin, is 3.335 as called T_{count} . After the t-count is consulted with t_{table} at df 67, in the significance standard 5% (1.667) an also 1%

(2.390) it is found that T_{count} is high than T_{table} . It means that H_0 (null hypothesis) is rejected and H_a (alternative hypothesis) is accepted. There was a significant difference in memorizing vocabulary between students who using and did not use spelling bee game of fourth grade at SDN Kebun Bunga 6 Banjarmasin. Based on Cohens' effect category, using spelling bee game to increase students' vocabulary in fourth grade at SDN Kebun Bunga 6 Banjarmasin is in high category. It is means that the game is effective. Because without using spelling bee in control class is not better than using spelling bee in experiment class.

B. Suggestion

Based on the findings of research, the researcher would like to propose the following suggestion:

1. There are some suggestions with regard to this study. First, the teachers should give clear instruction to students about the rules of the game. (how the students start the game and how they ask the clues) before playing the game. Second, the teachers should give clear pronunciation in order to avoid students' misspelling when they playing the game. Third, it is hardly suggested that teachers should have good capability in creating teaching strategy in the classroom to attract students' interest in learning English using Spelling Bee game. It will be helpful to keep students interested and not feel bored during English class. Make sure that the students can focus in teaching

and learning process while the students use the game, the students can easier to memory vocabulary.