### **CHAPTER I**

#### INTRODUCTION

## A. Background of Research

Teachers now facilitate their students in various ways so that students easily understand the learning material. There are many ways that teachers do to facilitate student learning, including using interesting methods, learning while playing games, and using media that can facilitate students to understand English lessons. To teach at this time many teachers use media to facilitate explaining lessons to their students.

According Mahnun (2012), media is a means of channeling messages or learning information to be conveyed by the message source to the target or recipient of the message. Therefore based on the explanation above it can be concluded that the media is something in the form of a tool, which is used by the teacher to teach so that it can facilitate students to capture or understand what is explained by the teacher. Media has several types, one of which is technology-based media. In the use of this media, technology has a role in it.

Along with the rapid development of technology and the development of people's understanding of technology. All people familiar with technology are

not just adults and even elementary school students know technology. Likewise with teachers and students, they also understand and also use technology. That's why technology-based media can be used in the learning process

Based on the Qur'an surah Ar-Rahman verse 33:

In this verse explain the importance of science to human life. Through science, humans can know heavenly bodies. Besides, there is the word "Sultana", which means strength, science, or technology. Therefore, this verse emphasizes that technology plays a very important role in human life. Beside that it also explained in Surah An-Naml verse 28-30:

Based on Jalalain interpretation, the story of the prophet Sulaiman and Queen Balqis is a communication technology. Prophet Sulaiman used Hud-Hud

to deliver a letter to Queen Balqis. Based on this surah, technology is very important and very helpful for conveying messages.

Technology can enhance language learning. Based on Tugun (2016) in Ozdamli (2017) Technology can be defined as the product or process minimizing the difficulties faced through science in human life. Parallel to the rapid development of information and communication technology, the demand for its use in schools and classroom is increasing. Based on this explanation, it can be seen that the use of technology in the classroom is increasing. This is done to improve the language learning process.

One of the technology-based media is Edmodo. Edmodo is one application that is used to help the learning process. Edmodo is an application created specifically for learners. In this application each member has their own authority, for example the teacher and students have different authority in the use of the Edmodo application. In using Edmodo participants must have at least the Internet, Smartphone or Laptop, and their respective accounts.

Dharmawati (2017) said Edmodo is a free service that allows teachers to create and maintain their own class community safely. Based on Dharmawati's explanation above, it can be concluded that Edmodo is an unpaid application, so any edmodo application user is not required to pay anything, except they are required to have a laptop or smartphone and Internet network. In addition Edmodo can also embrace or gather users or their respective study groups to be

able to connect within a group. Within this group teachers and students can communicate without any restrictions, anytime and anywhere. MAN 2 Model Banjarmasin is one of the schools that uses Edmodo application for learning in the English class. The Edmodo application is used when learning in class, for notifying assignments and gathering assignments. It can be concluded that the researcher tried to examine this research, to find out how the English teacher use Edmodo application and what is students' perceptions in using edmodo so far.

There are a previous studies related to Edmodo. The first is "The use of Edmodo in Creating an Online Learning Community of Practice for Learning to Teach Science by Didem Inel Ekici (2017)" and the second previous study is "The effect of Edmodo on Students' Writing Skills in Recount Text by A. Fauzi (2017)". The first previous study use qualitative research use a case study method and focus to study about science. The second previous study use pre-experimental research and focus to study about students' writing skills. The difference of these previous study and research of researcher is the type of research. In this research researcher used Descriptive Qualitative research to research it.

MAN 2 Model Banjarmasin is one of the schools that uses Edmodo application in learning English. Therefore, the researcher conducted this study in MAN 2 Model Banjarmasin. In addition, the researcher conducted this research because Edmodo application is one of the technology-based media. Accordingly

researcher conducted this study to find out the use this application in learning, and to find out students' perceptions about the use of this application in learning.

In order to focus on conducting research, the researcher limit the scope of the study of this research to students of MAN 2 Model Banjarmasin at ten class especially researcher conduct research in class X MIPA 6 in English language learning classes and researcher conduct research also with the English teachers in MAN 2 Model Banjarmasin that use Edmodo application.

### **B.** Research Question

Based on the research background, the research problem is formulated as:

- 1. How does the English teacher in MAN 2 Model Banjarmasin use Edmodo application in Teaching and Learning English?
- 2. What are the students' perception about the use of Edmodo application in Learning English?

### C. Objective of Research

Based on the explanation above, it can be concluded that the purpose of this research is to identify how does English teachers in MAN 2 Model

Banjarmasin use Edmodo application and to find out the perception of students about using Edmodo.

### D. Significance of Research

The significance of this research is to find out how attractive Edmodo is used for students in learning. This research is also useful as an illustration for teachers if they want to use Edmodo in learning English, so the teachers can consider they decision in using Edmodo. This research is also useful for teachers who have used Edmodo in learning English, how should Edmodo be used to attract students to study. In addition, research is also useful for prospective teachers as a reference when they teaches later, how well Edmodo is used in class.

# E. Definition of Key term

### 1. Edmodo

Edmodo is a type of learning application. Edmodo is similar to Facebook, which has several features in its application. In Edmodo application the user is not only able to communicate with other users or members but in this application has several learning features such as quizzes, timer tests, and others which are very interesting and helpful in

learning. Edmodo use by English teacher in MAN 2 Model Banjarmasin as a application or media to give assignment or task to the students.

## 2. Application

Application is one computer program specifically designed to do a work or order from its users. There are many types of computer applications, some of which are used to communicate, including WhatsApp, Facebook, Line, Instagram and others. The application that used in this research is Edmodo.

#### 3. Media

Media is one way or tool used in learning to help the teaching and learning process. Media is used to help teachers deliver learning material and also help students to facilitate them to capture the material presented. The media discussed in this study is technology-based media, and the application used in the learning is Edmodo.