

## ABSTRACT

**H. Ainul Yaqin:** *Use of gadgets as Learning Media for Madrasah Ibtidaiyah Children in the Family Environment in South Banjarmasin District*, under the guidance of I: Dr. Ani cahyadi, M. Pd, and II Dr. Hj. Tarwilah, M. Ag. At the Postgraduate Program at UIN Antasari Banjarmasin. Islamic religious education study program, 2020.

Keywords: Gadgets, Learning Media, Madrasah Ibtidaiyah, Family Environment.

The proliferation of gadget use among adolescents, especially children aged 7-12 years, backfires for every parent, they are fun and happy to use *gadgets* beyond the time limit and excessive just for fun in games. On this issue, the focus of research will discuss the use of gadgets as a learning medium, the role of parents, the benefits and constraints of using gadgets as a learning medium.

This research was *field Research*. With a qualitative approach descriptive. Collecting data using observation, interviews and documentation. Analysis by means of data reduction, presentation and packaging of data and decision verification/ conclusion.

The results of this study stated that before the pandemic children used gadgets mostly for playing games, social media, internet and entertainment. And during the pandemic, children were still doing their habits previous coupled with the use of gadgets as learning media, the learning media used through gadgets were audio, visual and audio-visual types. The long duration of use is from 1 hour to a day and a night 24 hours.

In this case, parents play a role in providing assistance when learning through gadgets or outside learning. because of busy homework, sometimes only supervising that is mediocre and not providing assistance when using gadgets both during learning and outside learning due to work outside the home.

The benefits of using gadgets as learning media are practical, add insight, easy to find answers to questions and are very helpful in the current pandemic conditions and make children learn independently and gain insight in the field of technology. The obstacles faced are the costly purchase of internet quota, unstable network, inadequate gadget devices, lack of understanding of subject matter and device usage and difficulty understanding lessons.