

ABSTRACT

Rahmawati, 2021. *Development of learning media based on android for reading skills of students at the Language Development Unit of UIN Antasari Banjarmasin*. Supervisor I: Zainal Pikri, M.Ag.,MA.,PhD and Supervisor II: Dr. Ridha Darmawaty, M.Pd. Pascasarjana UIN Antasari Banjarmasin.

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Learning reading skills at UPB UIN antasari Banjarmasin is faced with problems. The student problem is that students have difficulty reading Arabic text. Students also have difficulty understanding what they read and that's why they feel bored when learning Arabic. This is because most of them have graduated from public schools. And again, lecturers when teaching rarely use learning media. With this problem and the existing potential, learning media for android-based side reading skills can be a solution.

Therefore, the objectives of this study are: to develop Android-based learning media for reading skills, to measure the validity of the media by giving questionnaires to experts and to students to find out student responses. The objectives of this study are: 1. to find out the steps for developing android-based learning media for android-based reading skills, 2. To find out student responses about android-based learning media that have been developed.

This research is research and development. By adapting the development steps known as ADDIE (Analysis, Design, Development, Implementation and evaluation). The validators in this study were: Dr. Muhammad Wahyuddin, M.Pd as a linguist validator, Dr. Fatwiyah Noor M.Pd as material expert validator. Muhammad Ridha, M.Pd as material expert validator, Mr. Dr. Ahmad Muradi S.Ag M.Pd as a validator of Arabic learning practitioners. And finally Arif Rahman Hakin, S.Hum. M.Pd as validator for 2 learning practitioners. Research subjects are 8 students. The data collection techniques use: observation, interviews and questionnaires.

The results of this study are: 1. Application of Android-based learning media to read Arabic for students of UPB UIN ANTASARI Banjarmasin, using steps known as ADDIE. 2. By using a range of 1-5 validation of learning media in terms of language with an average score of 4.5 (very good), validation of learning media in terms of material with an average score of 4.4, validation of learning media in terms of media with a score an average of 4.5 (very good) validation of learning media from learning practitioners with an average score of 4.4 (very good). With a student response with an average score of 4.4 (very good). So with the results of this study, it can be concluded that the Android-based learning media for learning reading skills is appropriate to be used as a medium for learning reading skills.

The revisions are: improving the language of writing the material, improving Arabic rules, replacing images that do not match the vocabulary, providing translated links to vocabulary in the text menu. And the translate button which will bring up the full text translation in the text menu.