

CHAPTER IV

FINDINGS AND DISCUSSION

A. General Description of Research Location

1. Profile of Research Setting

The research location is at Madrasah Ibtidaiyah Negeri (MIN) Lampihong, Its address is at Jl. Mesjid Syuhada Sei Awang Rt. 02, Lampihong District Balangan Regency. This school was built in 1964 that is based on the documentary from the file which was found by the school headmaster and the school administrator. With status private and by name MIS Fajar Islam so in 1995 this school become MIN.

The writer found that the vision of MIN Lampihong is Making Madrasah as an educational institution as a place of moral personality formation as well as being a center of learning basic science and technology so as to make students have the skills and knowledge in the underlying value of a strong faith and devotion to God Almighty.

The Mission of MIN Lampihong is utilizing facilities / infrastructure to the maximum, and by providing good service to students, as well as implementing the effective teaching and learning process and learning activities that refer to additional active student learning patterns.

General Purpose from of MIN lampihong as follow:

1. have a basic education.
2. have the knowledge and technology.
3. have a basic skills that are based on a strong belief in the value of the Allah SWT.

The spaces of this school are 9 rooms where 1 room is for the headmaster, 1 room for the teacher's office, 1 room for the library, 1 room for administration and 6 classrooms for the teaching and learning process. This school conditions are nice areas, because its location near with MTsN, MAN, and TK RA- Al Mukhtar. It still has purity and many trees grow there, So that the situation is fresh and suitable for study, moreover, the learning environment is not noisy. Description of Facilities at MIN Lampihong-Balangan academic year 2012/2013 can be seen in appendices.

The writer used some instruments to collect information about the students. The research can sum up the number of students and the data which have been collected from the previous instrument.

2. The description of students

The fourth grade students are taken as the sample of this research. The number of students at MIN Lampihong – Balangan regency in fourth grade are 15 students by detail below at table.2. in appendices.

The data shows that there are 15 students in MIN Lampihong Balangan Regency in academic year 2012/2013 it was just taken fourth grade class for research. Sample data

is done through the direct observation to each classes, questionnaire is interview for the students focus fourth grade of MIN Lampihong Balangan Regency.

3. The description of teachers

In academic year 2012/2013 MIN Lampihong District Balangan Regency has 16 teachers that include 1 headmaster, 15 teachers include 1 English teacher and 2 administration staff. The description can be seen at table in appendices.

There is one English teacher of MIN Lampihong- Balangan in Academic Year 2012/2013, he is Fadh Hasan, S.Pd.I. He is an English teacher for all of classes at MIN Lampihong- Balangan from class three until class six. He was graduated from S1 Islamic Education of Antasari State institute for Islamic studies Banjarmasin. The writer found that the English teacher has been teaching English there for two years.

To support the existence of the school, it is needed administration staff to be clearly, it will be described in the table. The table can be seen in appendices.

B. Data presentation

There are two statements problems in this research that have to be answered in this research. The first problem is about the use of crossword puzzle in teaching vocabulary at the fourth grade students of Madrasah Ibtidayah Negeri(MIN) Lampihong

and the second is the students' response in learning English by using crossword puzzle at the fourth grade students of MIN Lampihong .

The researcher describes about result of research on the field that collected by technique of data collection, they are observation, questionnaire, interview, and documentary. Learning English process at MIN Lampihong- Balangan for class fourth did On Tuesday.

The researcher did the research from February, 14 2013 until April, 14 2013 (Two months). On February, 14 2013 the researcher gave the research letter from Department of Religious Affairs in Balangan Regency to the school or head master of MIN Lampihong- Balangan.

Based on the research finished by the researcher during the two months in Lampihong, here are the real results about the use of crossword puzzle in teaching vocabulary at the fourth grade students of Madrasah Ibtidayah Negeri(MIN) Lampihong and all of the data that was analyzed by the researcher.

The writer observed about teacher clarity in teaching and management of class in class IV. This activity take place from early to the last lesson while the process of teaching about vocabulary by using games crossword puzzle.

1. Description about the use of crossword puzzle in teaching vocabulary at the fourth grade students of Madrasah Ibtidayah Negeri(MIN) Lampihong Balangan regency academic year 2012- 2013.

This sub chapter presents the data that have been collected on the research. The presentation cover primary data about the use of crossword puzzle in teaching vocabulary at the fourth grade students of Madrasah Ibtidayah Negeri(MIN) Lampihong Balangan.

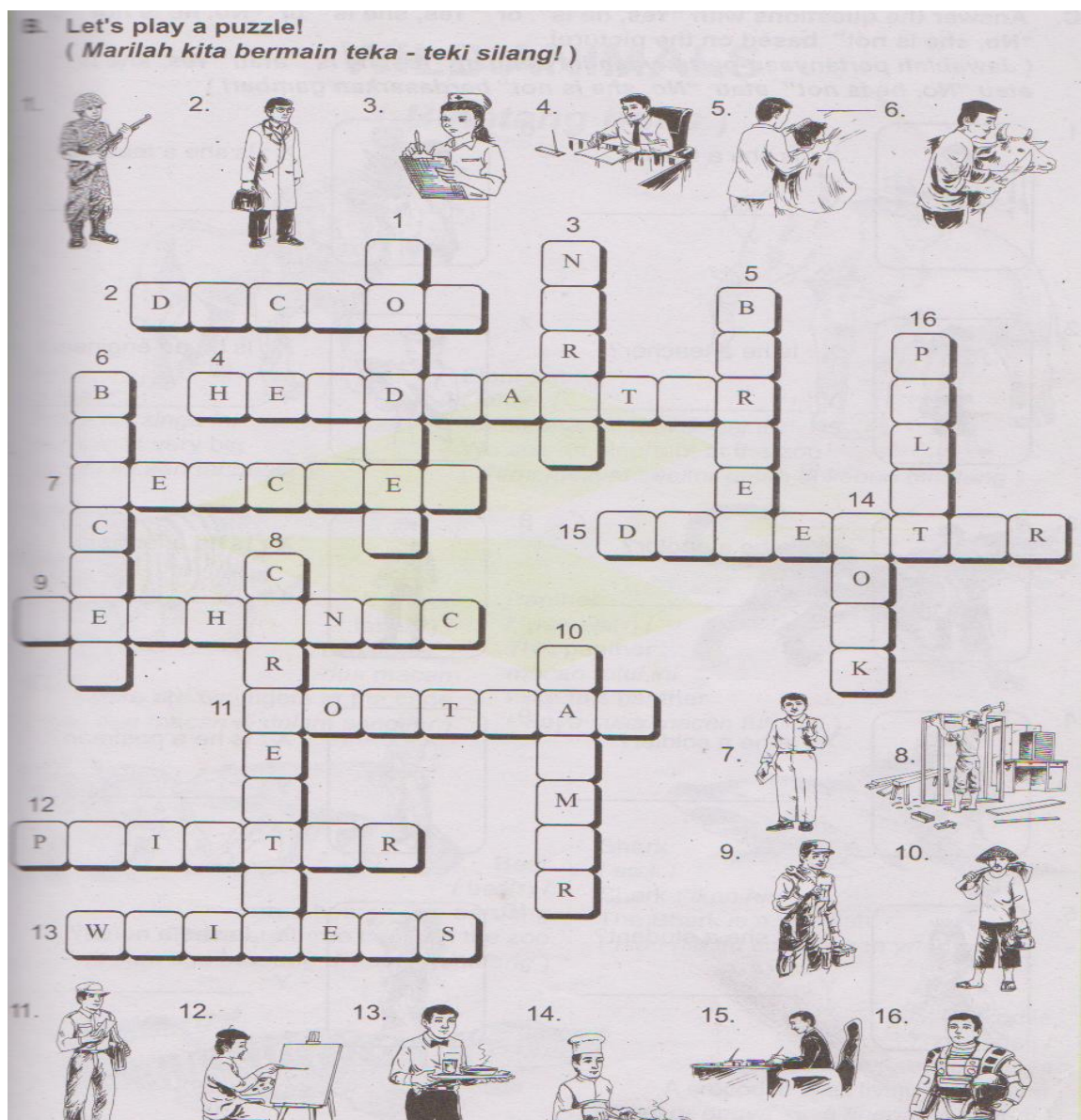
To increase the vocabulary someone needs method. One of them is a game. Since many importance of games in learning english vocabulary especially as the researcher explains in chapter two, Learning vocabulary through games is one effective and interesting way that can be applied in any classroom. It will be useful for the students because by using games especially crossword puzzle, the students are easy to drill new vocabulary and the students are quick o increase vocabulary.

To know the use of crossword puzzle in teaching vocabulary at the fourth grade students of MIN Lampihong- Balangan, the writer observed the teacher and students. Time allocation for teaching and learning english vocabulary is 1x30 minutes. Whereas the number of students are 15 persons.

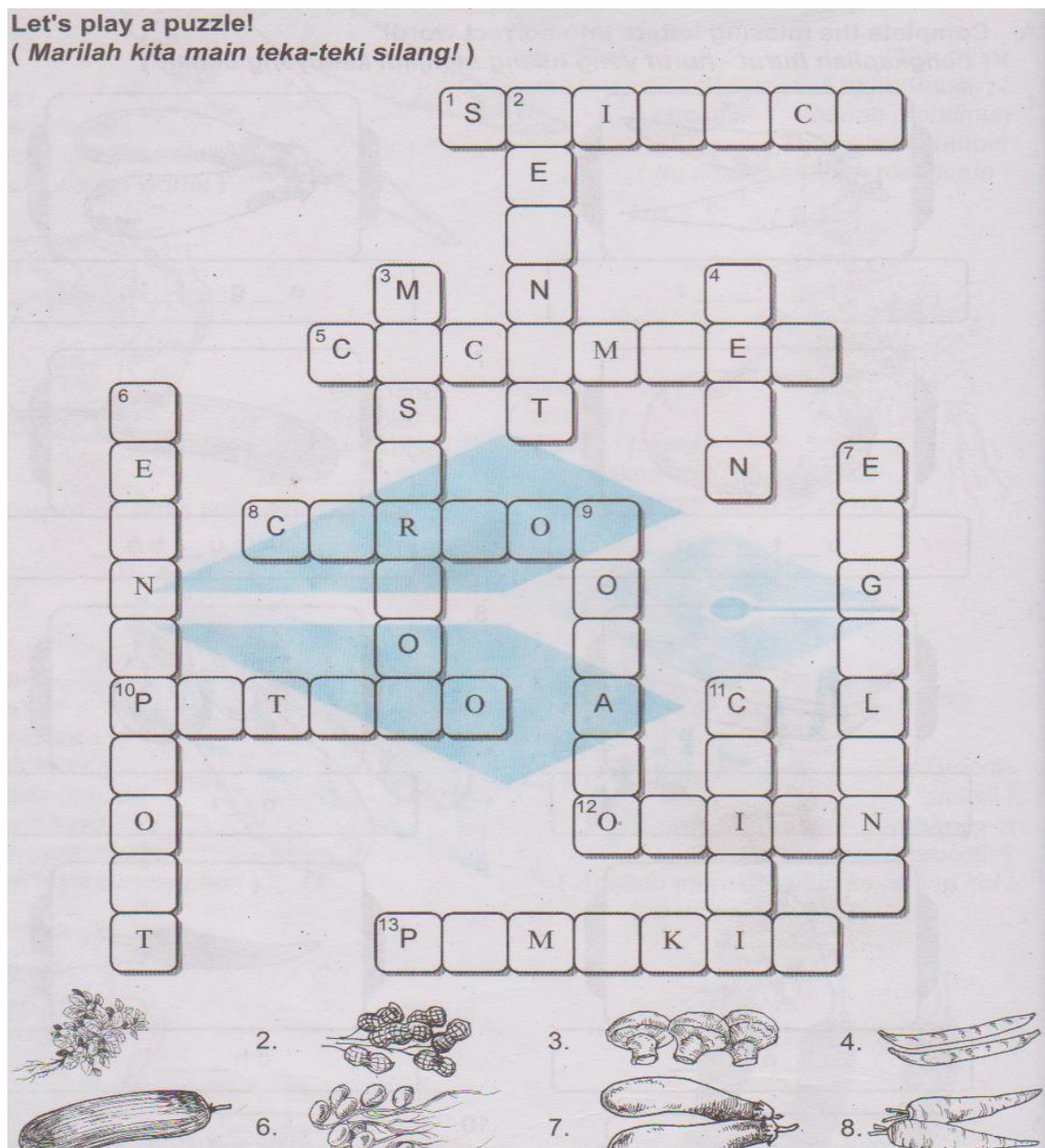
The teacher uses games crossword puzzle in teaching and learning English vocabulary to make students interested. When the researcher observed, the researcher saw the teacher told to the students about his material by using crossword puzzle, the teacher knows his students is very like game so the teacher uses a game crossword puzzle in teaching and learning English vocabulary.

The researcher saw the teacher in teaching and learning process that is, the teacher told the students about the topic of the lesson. The topic of the lesson is crossword puzzle about occupation, kinds of fruit, and parts of body. In teaching and learning process, The teacher used crossword puzzle by prepare the paper about crossword puzzle by picture, and each crossword puzzle, there is one or two letters as its clue. So the picture and one or two letters are its clue.

The teacher in teaching and learning process using crossword puzzle as follow:



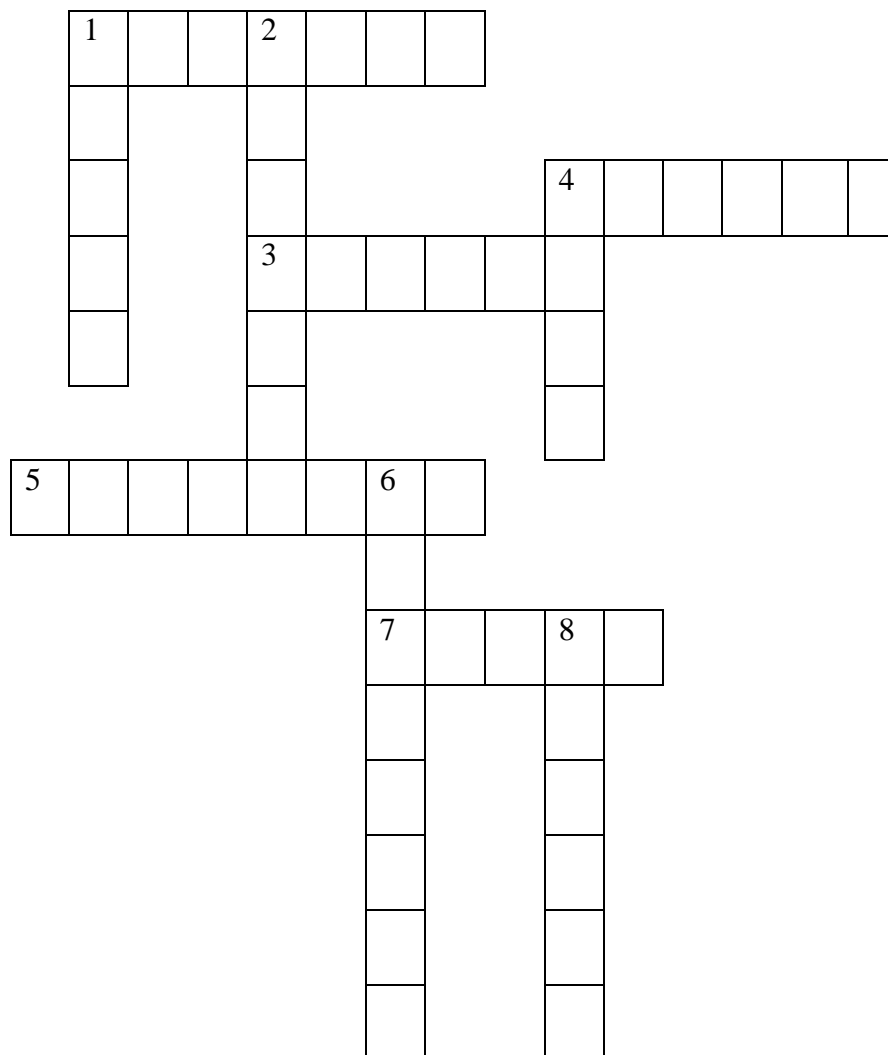
By this way, the students will quick to fill crossword puzzle and carefully in fill crossword puzzle. The students are more interested and not bored in teaching and learning process. And also crossword puzzle likes this:




2. Description about the students' response in learning English by using crossword puzzle at the fourth grade students of MIN Lampihong Balangan academic year 2012/2013

By using the crossword puzzle, the students is given by the teacher a clue to answer. Using it present new vocabulary for students.

Beside that using the crossword puzzle as



Across (mendatar) 


1 alpukat

3 jeruk

4 pisang

5 kentang

7 anggur

Down (menurun) 

1 apel

2 kelapa

4 buncis

6 terong

8 pepaya

Using the crossword puzzle above, the teacher gives a clue from crossword puzzle, then the students to answer. For example: “red color, sweet, so the students guesses: apple”. He or she writes the word so it crosses the first word and shares a letter.

Based on interview for all of the fourth grade students at MIN Lampihong, the students’ response in learning English by using crossword puzzle at the fourth grade students of MIN is enjoy and relax during the teaching and learning process in the classroom. The students also got explanation from the teacher clearly. All of students wish time for game in teaching and learning vocabulary can be long. The students like and interested to deepen English lesson. By game crossword puzzle the students get motivation and encouragement in lesson English.

Based on interview to the students, using crossword puzzle in teaching and learning English vocabulary gives many benefit. They can increase their vocabulary, quick to master English vocabulary, and are easy to drill vocabulary.

C. Data Analysis

The researcher used qualitatively approach to analyze the collected data. Based on the observation of the fourth grade students of MIN Lampihong Balangan Regency Academic year 2012/ 2013 expressed using game crossword puzzle in teaching and learning English vocabulary.

The data have gotten whether from observation, interview, and documentary are processed and presented in the data and described in finding. Then the data is analyzed and reported systematically based on the statements of problem that is about teaching and learning English vocabulary by using games crossword puzzle of the fourth grade students of MIN lampihong -balangan academic year 2012/2013.

- 1) Description about the use of crossword puzzle in teaching vocabulary at the fourth grade students of Madrasah Ibtidayah Negeri(MIN) Lampihong Balangan regency academic year 2012- 2013.

From the data that have been described before, result from observation, and interview. It can be known that using of crossword puzzle at the fourth grade students of MIN Lampihong is used by english teacher as a method that can be benefit for the students, that is; the students is not bored in teaching and learning English vocabulary. By using games crossword puzzle can improve the students' vocabulary. Most of the students can fill crossword puzzle.

The use of crossword puzzle in teaching vocabulary at the fourth grade students of Madrasah Ibtidayah Negeri(MIN) Lampihong Balangan regency academic year 2012-2013 is very good. Because it made the students can increase their vocabulary, motivation and is one effective way that can be applied in learning and retaining new words.

The students get easiness to improve the English vocabularies and they will get high motivation to learn English.

The use crossword puzzle is very effective to improve the students' mastery of vocabulary because the result shows that more students are interested and more motivating in the teaching and learning process. It can be said that choosing media is one important component in the process of teaching and learning. So the use of crossword puzzle as method is of highly important to encourage communication between teacher and students.

When planning for using games, especially of using crossword puzzle, the teacher needs to consider what his/her objectives are. Some examples of aims and objectives when using games in teaching vocabulary are:

- 1) Present new vocabulary items.
- 2) Review vocabulary from previous lesson.
- 3) Check what students know before teaching new vocabulary items.
- 4) Practice new vocabulary items that have just been presented.
- 5) As a warmer at the beginning of the lesson.

Thus we can see that games are at the heart of teaching vocabulary and not just an activity to fill the odd moments when the teacher and the students have nothing better to do.

The role of games in teaching and learning vocabulary cannot be denied. However in order to achieve the most from vocabulary games, it is important that suitable games are chosen. Whenever a game is to be conducted, the number of students, proficiency level, cultural context, timing, learning topic, and classroom settings are factors that should be taken account.

2) Description about the students' response in learning English by using crossword puzzle at the fourth grade students of MIN Lampihong Balangan academic year 2012/2013.

Based on the observation, students' interview and also with the English teacher that the students of the fourth grade students in MIN lampihong give good response when they study English vocabulary using crossword puzzle. The students like and interested to deepen English lesson. By game crossword puzzle the students get motivation and encouragement in lesson English. quick to master English vocabulary, and are easy to drill vocabulary.