APPENDICES

Appendix A: Transliteration

Al-Ouran Surah Al-Alaq verse 1-5

Transliterat	ion	English Translation	donesian anslation
 Iqra` bis rabbika khalaq Khalaqa 	llażī 2. al-	Recite in the name of your Lord who created Created man from a clinging substance.	Bacalah dengan (menyebut) nama
insāna r 'alaq 3. Iqra` wa		Recite, and your Lord is the most Generous Who taught by the pen –	Tuhanmu yang menciptakan! Dia
rabbuka akram	al- 5.		menciptakan manusia dari
4. Allażī 'a bil-qalar	m		segumpal darah.
5. 'Allama insāna r lam ya'l	nā		Bacalah! Tuhanmulah Yang Mahamulia,
			yang mengaja. (manusia) dengan pena.
			Dia mengajarkan manusia apa yang tidak diketahuinya.



Appendix B: Research Letter

: Nomor 🦸 Februari 2022 : Penetapan Dosen Pembimbing Skripsi Mahasiswa Semester Genap Tahun Akademik 2021/2022

Lampiran Tentang

KEMENTERIAN AGAMA REPUBLIK INDONESIA UNIVERSITAS ISLAM NEGERI ANTASARI FAKULTAS TARBIYAH DAN KEGURUAN BIRO SKRIPSI Jalan Jenderal Ahmad Yani KM. 4,5 Banjarmasin Telepon (0511) 3253939 Faksimile (0511) 3274492 Email: ftk.antasan@gmail.com Web: www.ftk.lain-entasari ac.id

Nor Izzatil Hasanah,S.Pd., M.Pd	Drs. Sa'adillah, M.Pd	Analysis of Teacher Assessment Techniques in Teaching English Listening at SMAN 1 Mataraman	TBI	1601240703	Dwi Afriati	33
Yokke Andini, M.Pd	Dr. Ridha Fadillah, M.Ed	PQRST Method for Students Reading Comprehension in Blended Learning	ТВІ	180101030216	Muhaimin Ihsan	12.
Hj. Nur Laila Kadariyah, S.Ag., M.Pd	Siti Muflichah, M.Ag, M.Ed, Ph.D	Teachers' Online Assessment in Business English Writing Classes	TBI	1601241814	Dandi	=
Yokke Andini, M.Pd	Dr. Ridha Fadillah, M.Ed	Analysis of Challenges in Using Module Book for Developing Student's English Speaking Skills at MAN Insan Cendekia Tanah Laut	ТВІ	180101030090	Muhammad Zainal Abidin	10.
Yokke Andini, M.Pd	Dr. Ridha Fadillah, M.Ed	The Use of Blog Website in Teaching Reading at MAN 2 Tabalong	ТВІ	180101030032	Hairi Ismatullah	9
Nor Izzatil Hasanah,S.Pd., M.Pd	Drs. Sa'adillah, M.Pd	Analyzing Students' English Speaking Difficulties and English Teacher Solutions	TBI	180101030207	Muzainatul Fajriah	ω
Hj. Nur Laila Kadariyah, S.Ag., M.Pd	Siti Muflichah, M.Ag, M.Ed, Ph.D	Exploring Learners Autonomy in Islamic Junior High School in Post-Pandemic Era	ТВІ	180101030464	Nur Fitria Amanda	7.
Dra. Andi Irlina, M.Hum	Hj. Nani Hizriani, MA.	An Analysis of the Generic Structure in Recount Text in the Students' Personal Experience	TBI	1601240727	Misyyatul Hasna	Ģ
Nor Izzatil Hasanah, S. Pd., M. Pd	Drs. Sa'adillah, M.Pd	Drops Application as Learning Media in Teaching Vocabulary At MTsN 4 Banjarmasin	TBI	180101030612	Laili Noor Ainillah	Çħ
Hj. Nur Laila Kadariyah, S.Ag., M.Pd	Siti Muflichah, M.Ag, M.Ed, Ph.D	The Analysis of Teachers' Difficulties in English Learning Process at SMKN-SPP Pelaihari	TBI	180101030486	Nikmatul Lailah	4.
Fajrianor, M.Pd	Afifah Linda Sari, M.Pd	Students' Perceptions on Mobile Legends: Bang- Bang (Mibb) as Medium to Enrich Vocabulary Outside the Classroom	TBI	180101030037	Nida Hasanah Putri	ώ
Dra. Andi Irlina, M.Hum	Hj. Nani Hizriani, MA.	The Implementation of Whispering Game in Teaching Listening Comprehension	TBI	190101030916	Andya Rahmawati	2
Dra. Andi Irlina, M.Hum	Hj. Nani Hizriani, MA.	The Use of Flashcards in Teaching Vocabulary to Young Learners	TBI	170102030175	Hidayatus Sholihah	-
Dan Teknik Penulisan	Dan Metodologi	Judul	Program Studi	Nim	Nama	No.



Jalan Jenderal Ahmad Yani KM. 4,5 Banjarmasin Telepon (0511) 3253939 Faksimile (0511) 3274492

Web: www.ftk.iain-antasari.ac.id

SURAT KETERANGAN

Nomor: B-1074/Un.14/III.1.f/PP.00.9/11/2022

Yang bertanda tangan di bawah ini, menerangkan bahwa:

Nama : Nida Hasanah Putri

N I M : 180101030037

Jurusan/Prodi : Tadris Bahasa Inggris

Alamat : Jl. Karya Bhakti TNI Perumnas Asabri Rt 02 Desa

Wayau Kec. Tanjung Kab. Tabalong, Kalimantan

Selatan.

adalah benar telah melaksanakan Seminar Desain Operasional Skripsi yang berjudul:

"Students' Peceptions on Mobile Legends: Bang-Bang (MLBB) as Medium to Enrich Vocabulary outside the Classroom"

Pada Hari/Tanggal : Jum'at, 04 Maret 2022

Tempat : Online (Google Meet)

Demikian surat keterangan ini dibuat, untuk dipergunakan sebagaimana mestinya.

Banjarmasin, 07 November 2022

Ketua,

Afifah Linda Sari

ANTASARI BANJARMASIN FAKULTAS TARBIYAH DAN KEGURUAN PRODI TADRIS BAHASA INGGRIS

Jalan Jenderal Ahmad Yani KM. 4,5 Banjarmasin 70235 Telepon (0511) 3253939 Faksimile (0511) 3274492 Email: tbi@uin-antasari.ac.id Web: ftk.iain-antasari.ac.id

CATATAN SEMINAR PROPOSAL SKRIPSI

1. Nama Mahasiswa : Nida Hasanah Putri 2. N I M : 180101030037

3. Program Studi : Pendidikan Bahasa Inggris

4. Judul Proposal Skripsi : Student's Perceptions On Mobile Legends: Bang-Bang (MLBB) as Medium To Enrich Vocabulary Outside The

Classroom

5. Dosen Pembimbing : Afifah Linda Sari, M.Pd

: Fajrianor, M.Pd 6. Catatan Hasil Seminar :

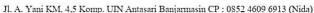
No	Catatan/Saran Penanggap	No	Catatan/Saran Dosen
1	Why do you choose research to 7th graders?	1	Customize the cover with the one listed in the latest
	Researchers choose to research students in grade 7th because, at this level, generally, the students start learning English as their compulsory lesson according to the current curriculum.		guidebook.
2	Why do you choose mobile legends: Bang-Bang, not others like Free Fire, PUBG?	2	The specifics of the perception are researched
	According to Kumparan.com, Mobile Legends itself occupies the position of the most popular mobile e-sport in Indonesia compared to other popular mobile e-sports, such as PUBG Mobile, and Also Free Fire. Banjarmasin City is the capital of South Kalimantan province, technological developments, including online games, there is no doubt about the number of players.		
		3	Add data sources about the number of MLBB users in Indonesia.
		4	Enter the meaning of surah into the appendix

Banjarmasin, 04 Maret 2022

Moderator,

Muhammad Rifqy Rujani, M.Pd

UNIVERSITAS ISLAM NEGERI ANTASARI BANJARMASIN



UIN ANTASARI

Banjarmasin, 1 Oktober 2022

Nomor : 001/A/MHS/UIN-A/08/2022 Lampiran : -

Hal : Permohonan Izin

Kepada Yth, Orang Tua Siswa

Di-

Tempat

Assalamu'alaikum Wr. Wb.

Segala puji hanya milik Allah Yang Maha Esa yang telah melimpahkan rahmat-Nya kepada kita semua. Shalawat dan salam semoga tercurahkan kepada junjungan kita Nabi Muhammad Saw.

Saya yang bertanda tangan dibawah ini : Nama : Nida Hasanah Putri

Status : Mahasiswa UIN Antasari Banjarmasin

Jurusan/Fakultas : Tadris Bahasa Inggris/ Tarbiyah dan Keguruan

NIM : 18101030037

Judul Skripsi : Student's Perceptions on Mobile Legends: Bang-Bang (MLBB) as

Medium to Enrich Vocabulary Outside the Classroom

Dengan penuh rasa hormat, saya memohon kepada Ibu/Bapak Orang tua/Wali siswa agar mengizinkan saya untuk memenuhi tugas skripsi dengan melakukan wawancara dan observasi kepada Nurrahman Adista

Demikian surat permohonan ini saya buat. Atas perhatian dan perkenannya, saya ucapkan terima kasih.

Wassalamu'alaikum Wr. Wb.

Pemohon

UNIVERSITAS ISLAM NEGERI ANTASARI BANJARMASIN



Banjarmasin, 22 September 2022

Nomor : 001/A/MHS/UIN-A/08/2022

Lampiran

Hal : Permohonan Izin

> Kepada Yth, **Orang Tua Siswa**

Di-

Tempat

Assalamu'alaikum Wr. Wb.

Segala puji hanya milik Allah Yang Maha Esa yang telah melimpahkan rahmat-Nya kepada kita semua. Shalawat dan salam semoga tercurahkan kepada junjungan kita Nabi Muhammad Saw.

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Demikian surat permohonan ini saya buat. Atas perhatian dan perkenannya, saya ucapkan terima kasih.

Wassalamu'alaikum Wr. Wb.

Pemohon

UNIVERSITAS ISLAM NEGERI ANTASARI BANJARMASIN



Banjarmasin, 18 September 2022

Jl. A. Yani KM. 4,5 Komp. UIN Antasari Banjarmasin CP: 0852 4609 6913 (Nida)

Nomor : 001/A/MHS/UIN-A/08/2022 Lampiran : -

Hal : Permohonan Izin

Kepada Yth, Orang Tua Siswa

Di-

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Assalamu'alaikum Wr. Wb.

Segala puji hanya milik Allah Yang Maha Esa yang telah melimpahkan rahmat-Nya kepada kita semua. Shalawat dan salam semoga tercurahkan kepada junjungan kita Nabi Muhammad Saw.

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Status : Mahasiswa UIN Antasari Banjarmasin

Jurusan/Fakultas : Tadris Bahasa Inggris/ Tarbiyah dan Keguruan

NIM : 18101030037

Judul Skripsi : Student's Perceptions on Mobile Legends: Bang-Bang (MLBB) as

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Demikian surat permohonan ini saya buat. Atas perhatian dan perkenannya, saya ucapkan terima kasih.

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Nomor : 001/A/MHS/UIN-A/08/2022 Lampiran : -

Lampiran :-Hal : P

: <u>Permohonan Izin</u>

Kepada Yth, Orang Tua Siswa

Di-

Tempat

Assalamu'alaikum Wr. Wb.

Segala puji hanya milik Allah Yang Maha Esa yang telah melimpahkan rahmat-Nya kepada kita semua. Shalawat dan salam semoga tercurahkan kepada junjungan kita Nabi Muhammad Saw.

Saya yang bertanda tangan dibawah ini : Nama : Nida Hasanah Putri

Status : Mahasiswa UIN Antasari Banjarmasin

Jurusan/Fakultas : Tadris Bahasa Inggris/ Tarbiyah dan Keguruan

NIM : 18101030037

Judul Skripsi : Student's Perceptions on Mobile Legends: Bang-Bang (MLBB) as

Medium to Enrich Vocabulary Outside the Classroom

Dengan penuh rasa hormat, saya memohon kepada Ibu/Bapak Orang tua/Wali siswa agar mengizinkan saya untuk memenuhi tugas skripsi dengan melakukan wawancara dan observasi kepada Ruli Hamzah

Demikian surat permohonan ini saya buat. Atas perhatian dan perkenannya, saya ucapkan terima kasih.

Wassalamu'alaikum Wr. Wb.

Pemohon



UNIVERSITAS ISLAM NEGERI ANTASARI BANJARMASIN

Jl. A. Yani KM. 4,5 Komp. UIN Antasari Banjarmasin CP: 0852 4609 6913 (Nida)

Nomor : 001/A/MHS/UIN-A/08/2022 Banjarmasin, 3 Oktober 2022

Lampiran

Hal : Permohonan Izin

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Tempat

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Segala puji hanya milik Allah Yang Maha Esa yang telah melimpahkan rahmat-Nya kepada kita semua. Shalawat dan salam semoga tercurahkan kepada junjungan kita Nabi Muhammad Saw.

Saya yang bertanda tangan dibawah ini : : Nida Hasanah Putri Nama

Status : Mahasiswa UIN Antasari Banjarmasin

Jurusan/Fakultas : Tadris Bahasa Inggris/ Tarbiyah dan Keguruan

NIM : 18101030037

Judul Skripsi : Student's Perceptions on Mobile Legends: Bang-Bang (MLBB) as

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Demikian surat permohonan ini saya buat. Atas perhatian dan perkenannya, saya ucapkan terima kasih.

Wassalamu'alaikum Wr. Wb.

Pemohon

Appendix C: Interview Guideline

For the students:

- 1. What is your opinion about Mobile Legends: Bang-Bang?
- 2. Please tell me about your experience playing Mobile Legends: Bang-Bang so far?
- 3. Is playing Mobile Legends: Bang-Bang fun or not? Why?
- 4. Does play Mobile Legends: Bang-Bang make you obtain new vocabularies?
 Why?
- 5. Do you understand all the English that comes out of heroes when you play?
 Why? If you do. Can you please mention the example?
- 6. Are there any other features of Mobile Legends: Bang-Bang that you can use beside quotes from heroes that can enrich your vocabulary? If There is, please mention the features.
- 7. What is your opinion if Mobile Legends: Bang-Bang is used as a learning medium for learning English outside the classroom? If there is, please mention the other game apps.
- 8. Do you agree if Mobile Legends: Bang-Bang is used as a learning medium for learning English at school? Why? If you disagree. please mention the other game apps.

Appendix D: Observation Guideline

PLAYING GAME OBSERVATION GUIDELINES

Nan	ne of Student			
Nan	ne of School			
Day	/Date			
Tim	e			
Inst	ructions The res	earcher	selects each	item of the
	statemen	t below	by placing a	checklist $()$ in
	the colum	nn that c	orresponds to	the assessment.
No	Data	Impler	mentations	Note
		Yes	No	
1.	Students turn on their internet			
	connection can use mobile data			
	or WIFI.			
2.	Students open the Mobile			
-	•			
	Legends: Bang-Bang (MLBB)			

	application on their
	smartphones
3.	Students make sure that they
	set the language in game using
	English.
4.	Students choose a place
	(Ranked/Brawl/Classic/Custo
	m/A.I.) in the game.
5.	Students enter the room in the
	game.
6.	Students enter the game lobby.
7.	Students choose the hero they
	will use or ban hero.

8.	Students begin to enter the
	game area.
9.	Students listen to the heroes'
	voice during the game.
10.	Students communicate during
	game play.
11.	Students pay attention/focus on
	the game.
12.	Students finish the match with
	two possibilities (win/lose)
	•

13.	Students' play time is no more
	than 30 minutes.

Appendix E: Table Answer of The Students

	S	TUDENT INTERVIEW GUIDELINES
Name of Student		Ruli Hamzah
Name of School		SMP Muhammadiyah 4 Banjarmasin
Day/I	Date	Saturday, September 17 th 2022
Time		16.30-17.00
Objec	etive	To describe how is students' perception of Mobile Legends as
		a medium to enrich vocabulary outside the classroom.
Stude	nt 1 (S1)	
NO	Interviewer	Question and Answer
	and Student 1	
	(S1)	
1.	Interviewer	Do you know MLBB?
		What is your opinion about Mobile Legends: Bang-Bang?
	Student 1 (S1)	I do. It's exciting
	Interviewer	What's so exciting?
	Student 1 (S1)	Can be comforting when feeling saturated.
2	Interviewer	Please tell me about your experience playing Mobile
		Legends: Bang-Bang so far?

	Student 1 (S1)	I used to play Mobile Legends because I was interested.
		Most friends played that game.
	Interviewer	Oh, does it mean that you used to play squads with friends?
	Student 1 (S1)	No, I'm solo. I was solo when I first played Mobile Legends.
		Only then when I was quite pro, I start play the squad party
		with friends.
	Interviewer	When did you start playing Mobile Legends?
	Student 1 (S1)	For a long time, I started playing from season 7 th , probably
		in 2017.
3.	Interviewer	Is playing Mobile Legends: Bang-Bang fun or not? Why?
	Student 1 (S1)	Yes, It's fun.
	Interviewer	Why?
	Student 1 (S1)	Because it's fun to play with friends, sometimes it's also
		toxic.
	Interviewer	Toxic? Why?
	Student 1 (S1)	Yes, there is the time when you are playing with friends,
		and you feel the enemy is not as good as us, so you feel more
		pro than the enemy. My friends like to tease the enemy.
		Haha
	Interviewer	Your friend or you too?

this game. Lately, I also still often play with friend school.	
school.	obtain
	obtain
4. Interviewer Does play Mobile Legends: Bang-Bang make you	
new vocabularies? Why?	
Student 1 (S1) Vocabulary? Like what? I don't think so.	
Interviewer Vocabulary such as, double kills, triple kills, r	naniac,
savage.	
Student 1 (S1) Oh, if that's, I do, but not all of the vocabulary I unde	rstand,
if the word is important when playing, well maybe I	know.
Interviewer In the past, have you played other games besides	Mobile
Legends?	
Student 1 (S1) No. Mobile Legends is my first time.	
Interviewer So, it means that there is a vocabulary that you didn	t know
in English before and its meaning. Then you know	when
playing Mobile Legends?	
Student 1 (S1) Yes.	
5. Interviewer Ok, next. Do you understand all the English that cor	nes out
of heroes when you play? Why? If you do. Can you	please
mention the example?	
Student 1 (S1) For English spoken by Hero, I don't.	

Interviewer	Why?
Student 1 (S1)	I didn't pay attention to the quotes that Hero said while
	playing, I focused on Game play.
Interviewer	This means that because you don't pay attention, if you are
	asked to mention quotes from the Hero, can you still do it
	or not?
Student 1 (S1)	No, I can't mention because I don't remember.
Interviewer	How about mentioning other English word that you know
	after playing Mobile Legends besides the hero quote, can
	you?
Student 1 (S1)	Can.
Interviewer	For example?
Student 1 (S1)	Double kills.
Interviewer	Do you know the translation?
Student 1 (S1)	Yes. It has killed twice.
Interviewer	Can you use the word "double" or "kill" in everyday life?
	for example it might be like my cat was killed
Student 1 (S1)	Hmm
Interviewer	Can you?
Student 1 (S1)	I will double date. Hehe

	Interviewer	Ok, right. Do you know the letters or writings of "double
		date" or "double kill"?
	Student 1 (S1)	I know
	Interviewer	Please type on the phone
	Student 1 (S1)	Wait.
6.	Interviewer	Ok, correct, move. Are there any other features of Mobile
		Legends: Bang-Bang that you can use beside quotes from
		heroes that can enrich your vocabulary? If There is, please
		mention the features.
	Student 1 (S1)	As for other features, I don't know. Because I play this just
		for fun.
	Interviewer	There is a patch note feature, do you know?
	Student 1 (S1)	I know.
	Interviewer	Well, if from there, you've read it, right? there is a long
		English text about the Hero update.
	Student 1 (S1)	Yes I've read it, but don't understand the whole text, I just
		read a little bit through the arrow code.
	Interviewer	If that feature is used as media for learning English, how
		about it?
	Student 1 (S1)	I don't think so. I want this game to be purely for fun.

7.	Interviewer	Ok, what is your opinion if Mobile Legends: Bang-Bang is
		used as a learning medium for learning English outside the
		classroom? If there is, please mention the other game apps.
	Student 1 (S1)	In my opinion, I don't think so. I don't agree that this game
		is used as a medium for learning vocabulary outside the
		classroom. I don't like homework.
	Interviewer	This means, you don't like it, because if you study outside
		the classroom, it means homework. So, are there
		suggestions for other game applications to be used as a
		medium for learning vocabulary outside the classroom?
	Student 1 (S1)	No. I prefer that games be used as games only, not learning
		media.
8	Interviewer	Ok, do you agree if Mobile Legends: Bang-Bang is used as
		a learning medium for learning English at school? Why? If
		you disagree. please mention the other game apps.
	Student 1 (S1)	Same, I still disagree. Although this time the game will be
		played in class, not homework. I prefer this game to be just
		a game.
	Interviewer	For other game application recommendations, is there also
		still none for those in the classroom?

Student 1 (S1)	yes, there is no recommendation for other game	_
	applications.	
Interviewer	Thank you, that's all of my the questions.	_
Student 1 (S1)	Welcome.	_

STUDENT INTERVIEW GUIDELINES		
Namo	e of Student	Muhammad Rasyid
Namo	e of School	MTs Al-Istiqamah Banjarmasin
Day/l	Date	Sunday, September 18 th 2022
Time		15.30-16.00
Obje	ctive	To describe how is students' perception of Mobile Legends as
		a medium to enrich vocabulary outside the classroom.
Stude	ent 2 (S2)	
NO	Interviewer	Question and Answer
	and Student 2	
	(S2)	
1.	Interviewer	What is your opinion about Mobile Legends: Bang-Bang?
	Student 2 (S2)	Exclamation and breaking the saturation.
	Interviewer	How to break down your saturation?
	Student 2 (S2)	If I'm tired of wanting to do something after school or
		feeling confused about what I want, I choose to play this
		game. Mobile Legends makes the mood go up, because it's
		fun.
2.	Interviewer	Ok, now, please tell me about your experience playing
		Mobile Legends: Bang-Bang so far?

	Student 2 (S2)	I started playing Mobile Legends from 2019, I used to play
		borrowing my friend's phone.
	Interviewer	That means, do you know the game from a friend?
	Student 2 (S2)	Yes, I play games taught by my friends from those who can't
		to become proficient.
	Interviewer	How about now, you don't play through a friend's phone
		anymore, right?
	Student 2 (S2)	Of course not. Hehe. Now I have my own phone, so if I'm
		bored, I can immediately play, I can play solo and I can also
		play in squad.
3.	Interviewer	Is playing Mobile Legends: Bang-Bang fun or not? Why?
	Student 2 (S2)	Of course. Playing Mobile Legends is very fun.
	Interviewer	Why?
	Student 2 (S2)	There is good and toxic.
	Interviewer	Is it balanced? Haha
	Student 2 (S2)	Yes. It's balanced. If it's fun and good game play. People
		will praise but on the contrary, bad game play, people will
		say toxic.
	Interviewer	Are you now a pro player or not?

	Student 2 (S2)	Thank God I'm a pro player, so I'm the one who's toxic to
		people, hehe. That's why I am also often mute by people
		when I am playing because I am too toxic.
4.	Interviewer	Oh my God got to the mute. Hahaha. Does play Mobile
		Legends: Bang-Bang make you obtain new vocabularies?
		Why?
	Student 2 (S2)	Yes, I got a new vocabulary.
	Interviewer	Previously, were there other games that you played before
		playing Mobile Legends?
	Student 2 (S2)	Nothing. Only Mobile Legends
	Interviewer	That is mean, indeed, your new vocabulary is obtained
		when playing Mobile Legends.
	Student 2 (S2)	Yes.
	Interviewer	Why?
	Student 2 (S2)	When I started playing, taught by my friends, my friend
		explained that this vocabulary means this in Indonesian. So
		of course, I know the meaning in Indonesian.
5.	Interviewer	Ok, next question, do you understand all the English that
		comes out of heroes when you play? Why? If you do. Can
		you please mention the example?

	Student 2 (S2)	No, for the whole quote from Hero, I don't know the
		meaning of all. Just a few of them I know.
	Interviewer	Since there are several, that you know, maybe you can name
		one of them?
	Student 2 (S2)	Yes, Gatot Kaca, No pain, No gain, that means it's like if
		you get sick first, have fun later.
	Interviewer	Ok, it means you know some of the meanings and can
		mention one example of a hero quote but not all of them.
	Student 2 (S2)	Yes, Only the heroes I often play that I remember.
	Interviewer	For the Gatot Kaca quote earlier, do you know what the
		letters are? "No pain No gain"
	Student 2 (S2)	Yes.
	Interviewer	Can you type on this phone?
	Student 2 (S2)	Here
	Interviewer	Good, Correct. Can one of the words from "no pain no gain"
		be used by you in everyday life? e.g. the word "no" or "pain"
		or "gain"? Like for example "I'm in pain"
	Student 2 (S2)	Can Can, "No, thank you"
6.	Interviewer	Haha, it can be. Are there any other features of Mobile
		Legends: Bang-Bang that you can use beside quotes from

		heroes that can enrich your vocabulary? If There is, please
		mention the features.
	Student 2 (S2)	I think from the game notifications. such us, welcome to
		mobile legends, enemy has been slayed.
	Interviewer	Notification when the game has started, right? Is it a
		notification when you start playing until you finish playing
		or just the beginning of playing?
	Student 2 (S2)	Notifications from start to finish one match.
	Interviewer	Well, means that there are features. Is that one feature or is
		there another feature? like the term object in the game when
		playing maybe?
	Student 2 (S2)	For another feature, I don't know, because I only pay
		attention when playing games, the rest is not.
7.	Interviewer	What is your opinion if Mobile Legends: Bang-Bang is used
		as a learning medium for learning English outside the
		classroom? If there is, please mention the other game apps.
	Student 2 (S2)	I don't like learning outside the classroom, just, learning in
		the classroom.
	Interviewer	Okay, but do you think there is a game application that you
		recommend as a learning medium outside the classroom?

	Student 2 (S2)	No. Please don't have any more learning outside the
		classroom.
8	Interviewer	Okay, do you agree if Mobile Legends: Bang-Bang is used
		as a learning medium for learning English at school? Why?
		If you disagree. please mention the other game apps.
	Student 2 (S2)	Yes, I agree that games are played in the classroom.
		Moreover, the game is really exciting.
	Interviewer	This means that if you play games outside the classroom,
		you don't like it, but if you play games in the classroom, do
		you like it?
	Student 2 (S2)	Yes I really like it, I don't really like boring lessons.
	Interviewer	Oh, does that mean you like it because you have less boring
		learning time, replaced with playing Mobile Legends?
	Student 2 (S2)	Yes, hahaha
	Interviewer	However, if it gets boring because you play Mobile Legends
		in classroom, how about it?
	Student 2 (S2)	Playing Mobile Legends is never boring. At worst yaa,
		exasperated.
	Interviewer	Exasperated by what?

Student 2 (S2)	Because it's caught ending, winning or losing from the way
	the team plays at the beginning to the middle of the game is
	bad.
Interviewer	Oh, because Mobile Legends is a game that requires
	cooperation, right?
Student 2 (S2)	Yes, to win it needs to be compact.
Interviewer	Haha. Ok, Thanks, that's all.
Student 2 (S2)	Okay.

	ST	TUDENT INTERVIEW GUIDELINES
Name	e of Student A	Ahmad Rifa'i
Namo	e of School N	Madrasah Tsanawiyah Siti Mariam
Day/l	Date 7	Thrusday, September 22 nd 2022
Time	. 1	16.00-16.30
Obje	ctive 7	To describe how is students' perception of Mobile Legends as
	а	a medium to enrich vocabulary outside the classroom.
Stude	ent 3 (S3)	
NO	Interviewer	Question and Answer
	and Student 3	
	(S3)	
1.	Interviewer	What is your opinion about Mobile Legends: Bang-Bang?
	Student 3 (S3)	It's a fun game.
	Interviewer	Why?
	Student 3 (S3)	People are fun and friendly. I love playing this game.
	Interviewer	Does it mean that you like Mobile Legends because of the
		people who play the game?
	Student 3 (S3)	Because of both anyway. the people are the same as the
		game, the game from the beginning is already exciting.
	Interviewer	Playing Mobile Legends is usually solo or squad?

	Student 3 (S3)	Both of them, usually squads if I want to party in the ranks,
		solo if classic.
2.	Interviewer	Ok, now please tell me about your experience playing
		Mobile Legends: Bang-Bang so far?
	Student 3 (S3)	I've been playing this game for quite long, It has been over
		a year.
	Interviewer	At the beginning, playing the game was it because you
		followed your friends, seeing advertisements or something?
	Student 3 (S3)	I play following my friends. Many friends played this game,
		so I joined the game so that I could play with my friends.
	Interviewer	Did you learn to be taught by friends or taught by yourself?
	Student 3 (S3)	At first, I was taught a little bit, then the rest of the time I
		learn independently.
	Interviewer	How to learn independently, you usually learn through You
		Tube, or video tutorials in the application or from other
		things?
	Student 3 (S3)	From the video, it can be from You Tube can be from Tik
		Tok.
3.	Interviewer	Next. Is playing Mobile Legends: Bang-Bang fun or not?
		Why?

	Student 3 (S3)	Minions are like warriors to help the war in the land of
		dawn.
5.	Interviewer	Okay, do you understand all the English that comes out of
		heroes when you play? Why? If you do. Can you please
		mention the example?
	Student 3 (S3)	Not all of them, just some of them.
	Interviewer	Can you please mention the example?
	Student 3 (S3)	For the example in the hero Kagura, "Don't look down on
		me because I'm small."
	Interviewer	Do you know what it means?
	Student 3 (S3)	I know, the point is not to underestimate people.
	Interviewer	For the Kagura quote earlier, do you know what the letters
		are? "Don't look down on me because I'm small"
	Student 3 (S3)	No.
	Interviewer	Don't know a few words or all the quotes?
	Student 3 (S3)	Few words.
	Interviewer	Try to mention a word that you know the letter
	Student 3 (S3)	Don't look, me, and I
	Interviewer	Ok, can you make another sentence out of the words "don't"
		"look" "me" or "I"? for example I'm smart
	Student 3 (S3)	Can, "Help me!"

	Interviewer	Can you type that words on the phone?
	Student 3 (S3)	Can
6.	Interviewer	Okay, Good. Correct. Nah, are there any other features of
		Mobile Legends: Bang-Bang that you can use beside quotes
		from heroes that can enrich your vocabulary? If There is,
		please mention the features.
	Student 3 (S3)	Yes, there are other features that I can use. It's the
		equipment explanation feature. There is a brief explanation
		of the items that can be used while playing.
	Interviewer	Can you name one of the examples in the equipment
		explanation features?
	Student 3 (S3)	Sure, BOD to be able to have the highest physical attack.
	Interviewer	What is BOD?
	Student 3 (S3)	It's Blade of Despire
	Interviewer	Oh, that's one of the items that can be bought during a
		match, isn't it?
	Student 3 (S3)	Yes, it explains briefly and easily understood.
7.	Interviewer	Okay, I know, now, what is your opinion if Mobile Legends:
		Bang-Bang is used as a learning medium for learning
		English outside the classroom? If there is, please mention
		the other game apps.

	Student 3 (S3)	Very good, I totally agree.
	Interviewer	Why?
	Student 3 (S3)	It's very easy to understand.
	Interviewer	What's an easy thing to understand?
	Student 3 (S3)	How to play Mobile Legends is easy to understand, for those
		who have never played, I don't think it takes long to be able
		to play.
	Interviewer	Do you have any other game recommendations to be used
		as a medium for learning English outside the classroom? If
		not, it's okay, if there is, mention it.
	Student 3 (S3)	No.
8	Interviewer	Okay, do you agree if Mobile Legends: Bang-Bang is used
		as a learning medium for learning English at school? Why?
		If you disagree. please mention the other game apps.
	Student 2 (S2)	
	Student 3 (S3)	I agree.
	Interviewer	I agree. What is your reason?
	Interviewer	What is your reason?
	Interviewer	What is your reason? Having plenty of time to play learning games is more fun,
	Interviewer Student 3 (S3)	What is your reason? Having plenty of time to play learning games is more fun, not a burden.
	Interviewer Student 3 (S3)	What is your reason? Having plenty of time to play learning games is more fun, not a burden. Means you really like to play games, right? haha, okay that's

STUDENT INTERVIEW GUIDELINES				
Name of Student		Nurrahman Adista		
Name of School		MTs Al-Istiqomah Pengambangan		
Day/Date		Saturday, October 1 st 2022		
Time		16.00-16.30		
Objective		To describe how is students' perception of Mobile Legends as		
		a medium to enrich vocabulary outside the classroom.		
Student 4 (S4)				
NO	Interviewer	Question and Answer		
	and Student	4		
	(S4)			
1.	Interviewer	What is your opinion about Mobile Legends: Bang-Bang?		
	Student 4 (S ²	4) It's fun and interesting		
	Interviewer	why is it so interesting?		
	Student 4 (S ²	4) Because the game can be played alone or with friends.		
		suitable for refreshing.		
2.	Interviewer	Ok, now, please tell me about your experience playing		
		Mobile Legends: Bang-Bang so far? It can be told from		
		when you started playing the game.		

	Student 4 (S4)	I started playing Mobile Legends in 2020, when it was still
		in the pandemic era.
	Interviewer	Oh when school is online yaa? Is it because you are tired of
		studying online or is there something else?
	Student 4 (S4)	Well, yes, I was confused about what to do, so I chose to
		play Mobile Legends, because my friends also played this
		game.
	Interviewer	Does that mean you're taught by a friend?
	Student 4 (S4)	Yes, I was taught while playing, directed by the voice chat
		at that time, because it was difficult to go outside the house.
	Interviewer	You've been playing Mobile Legends for a long time, it
		means you're a pro, right?
	Student 4 (S4)	Thank God, not bad.
3.	Interviewer	Ok, Is playing Mobile Legends: Bang-Bang fun or not?
		Why?
	Student 4 (S4)	Of course!
	Interviewer	Why?
	Student 4 (S4)	I can get together with friends, discuss strategies with my
		friends.
	Interviewer	Wow, you played well, until you talked about strategy!

	Student 4 (S4)	Not really, but rich in talk, this hero here's the counter
		Keep for the task, he's a core, I'm a tank, well, that's it.
	Interviewer	But until now, you still often play, right? even though the
		school is offline?
	Student 4 (S4)	I'm still playing, sometimes we go into tournaments.
	Interviewer	MCL?
	Student 4 (S4)	Yes, MCL.
	Interviewer	Have you ever won?
	Student 4 (S4)	Almost.
4.	Interviewer	Ok, good, keep it going! does play Mobile Legends: Bang-
		Bang make you obtain new vocabularies? Why?
	Student 4 (S4)	Yes. It's does.
	Interviewer	Why?
	Student 4 (S4)	I have to understand the English terms so I can be good at
		playing Mobile Legends.
	Interviewer	Have you ever played other games before Mobile Legends?
	Student 4 (S4)	Yes, I used to play PUBG.
	Interviewer	In PUBG, use English too?
	Student 4 (S4)	Yes.
	Interviewer	In comparison, is it easier to understand English in PUBG
		or in Mobile Legends?

Student 4 (S4)	Mobile Legends.
Interviewer	What is the reason?
Student 4 (S4)	Mobile Legends is not as complicated as PUBG.
Interviewer	What makes it complicated?
Student 4 (S4)	The items, the field, the people, are all more complicated.
Interviewer	Can you explain more specifically about the complicated
	thing?
Student 4 (S4)	Sure. In PUBG there are many items, unlike in Mobile
	Legends, in PUBG there are many weapons, fields, and
	types of people It can be said that PUBG is more real than
	Mobile Legends. In PUBG, the person is already similar to
	humans in general, while in Mobile Legends it is more of a
	fictional character such as gods, Greek goddesses,
	animations.
Interviewer	Well, can we say that PUBG makes it more difficult for new
	players to adapt to playing in it?
Student 4 (S4)	Correct.
Interviewer	Anyway Can you mention the new vocabulary that you
	know from Mobile Legends?
Student 4 (S4)	Yes, such as jungle, side line, mid line.

5.	Interviewer	Okay, do you understand all the English that comes out of
		heroes when you play? Why? If you do. Can you please
		mention the example?
	Student 4 (S4)	Some of the heroes I understand, the heroes that I often play.
	Interviewer	If you don't play the hero, then you don't know how the
		hero's quote is, right?
	Student 4 (S4)	Correct.
	Interviewer	Please mention the hero quote that you remember, just
		randomly.
	Student 4 (S4)	From Selena "I only have time for handsome guys."
	Interviewer	Do you know what it means?
	Student 4 (S4)	I Know! This means that Selena only has time with
		handsome guys.
	Interviewer	Well, that means you understand the Indonesian and the
		English.
	Student 4 (S4)	Yes.
	Interviewer	From Selena's quote you said earlier, do you know the
		letters? can you write it?
	Student 4 (S4)	"I only have time for handsome guys?"
	Interviewer	Yes.
	Student 4 (S4)	Can.

	Interviewer	Please type here on the phone.
	Student 4 (S4)	Em.
	Interviewer	Nice, correct. But, for example, one of the words from "I"
		"only" "have" "time" "for" "handsome" "guy" is made into
		another sentence you can? e.g. "My time is limited"
	Student 4 (S4)	Can, hm "I like Mobile Legends"
6.	Interviewer	Eh, yes, hehe, nah. Are there any other features of Mobile
		Legends: Bang-Bang that you can use beside quotes from
		heroes that can enrich your vocabulary? If There is, please
		mention the features.
	Student 4 (S4)	Yes, the voice chat,
	Interviewer	Voice chat?
	Student 4 (S4)	It allows me to communicate when playing with outsiders.
	Interviewer	If you meet an enemy from outside, you use English, right?
	Student 4 (S4)	Yes
	Interviewer	Enemies from which country have you ever met in the
		game?
	Student 4 (S4)	Most of them are Myanmar.
	Interviewer	Do you understand what they're saying?
	Student 4 (S4)	If use English, understand, if it's Myanmar, it's not.

7.	Interviewer	Haha, ok, ok, next, what is your opinion if Mobile Legends:
		Bang-Bang is used as a learning medium for learning
		English outside the classroom? If there is, please mention
		the other game apps.
	Student 4 (S4)	I agree.
	Interviewer	Why?
	Student 4 (S4)	Besides I can play games, I can also learn English.
	Interviewer	Are there any other game recommendations that can be used
		as a better media then Mobile Legends? PUBG for
		example?
	Student 4 (S4)	No, it's more suitable for Mobile Legends than PUBG.
8	Interviewer	Ok, do you agree if Mobile Legends: Bang-Bang is used as
		a learning medium for learning English at school? Why? If
		you disagree. please mention the other game apps.
	Student 4 (S4)	No problem. As long as it's not just playing without learning
		English.
	Interviewer	So, you agree, yaaa?
	Student 4 (S4)	Right.
	Interviewer	Why Mobile Legends?
	Student 4 (S4)	Because it's exciting, so it's fun to learn.

Interviewer	Last, there is still nothing better than Mobile Legends if it is
	played as a learning medium, even in the classroom?
Student 4 (S4)	Yes. I think so.
Interviewer	Okay, thank you, that's all.
Student 4 (S4)	Welcome.

	ST	UDENT INTERVIEW GUIDELINES
Name	e of Student	Rafi Setiawan
Day/I	Date	October 3 rd 2022
Time		15.30-16.00
Obje	ctive	To describe how is students' perception of Mobile Legends
		as a medium to enrich vocabulary outside the classroom.
Stude	ent 5 (S5)	
NO	Interviewer	Question and Answer
	and Student 5	
	(S5)	
1.	Interviewer	What is your opinion about Mobile Legends: Bang-Bang
		?
	Student 5 (S5)	Can be, fun.
	Interviewer	Why is it so fun?
	Student 5 (S5)	Because you can play with friends and to relieve the
		burden of mind.
	Interviewer	Oh, to get rid of the burden of the mind yaa?
	Student 5 (S5)) Yes.
	Interviewer	Usually, if you play with friends, is it a party?
	Student 5 (S5)	Yes. It's a party.
	Interviewer	Usually classic or rank?
	Student 5 (S5)	Rank, rank.

	Interviewer	Ok, Usually, rank.
	Student 5 (S5)	Sometimes MCL, Sunday night.
	Interviewer	Oh, join?
	Student 5 (S5)	Yes, Join.
2.	Interviewer	Please tell me about your experience playing Mobile
		Legends: Bang-Bang so far? Maybe from the first year
		of playing.
	Student 5 (S5)	I played it from 2018,
	Interviewer	Oh, it's been a long time, about 4 years
	Student 5 (S5)	Yes.
	Interviewer	In the past, the reason you played Mobile Legends was
		because of advertisements, interested or because friends
		ask you to play or you just want it?
	Student 5 (S5)	In the past, because of seeing friends, played in internet
		cafes. So, I ended up playing too.
	Interviewer	Means that the one who taught you was a friend?
	Student 5 (S5)	It's my friends. I know this game from friends.
	Interviewer	Are you still playing Mobile Legends?
	Student 5 (S5)	Yes, I'm still
	Interviewer	now, you play it rarely or often?
	Student 5 (S5)	Often.

	Interviewer	When compared to the past, your game skills have
		increased?
	Student 5 (S5)	I have.
	Interviewer	From newbie to pro?
	Student 5 (S5)	Now I am quite reliable.
	Interviewer	What hero do you usually use?
	Student 5 (S5)	Usually Fighter, an Aldous user.
3.	Interviewer	Is playing Mobile Legends: Bang-Bang fun or not?
		Why?
	Student 5 (S5)	It's quite fun. Hehe
	Interviewer	What's the reason why it's only quite fun?
	Student 5 (S5)	Sometimes there is annoyance when playing Mobile
		Legends.
	Interviewer	Sometimes I meet teammates who are trolls, so the team
		is made to lose. When for example, I played well but
		my teammates played not very well so the enemy team
		got an epic comeback.
	Student 5 (S5)	So it's hard to carry a team when only oneself is reliable.
	Interviewer	He'eh, the other side, what makes Mobile Legends fun?
	Student 5 (S5)	The fun thing about it is when getting a win streak.
	Interviewer	Oh, win streak. Alright. Why?
	Student 5 (S5)	It improves the mood, because it feels like this, myself
		is great.

4.	Interviewer	Ok, next. Does play Mobile Legends: Bang-Bang make
		you obtain new vocabularies? Why?
	Student 5 (S5)	It does.
	Interviewer	Okay, Is it a lot or a little?
	Student 5 (S5)	It's a lot, because English can be translated into
		Indonesian in the game.
	Interviewer	Any of those features? Where?
	Student 5 (S5)	There are two ways, the first is to change the system
		language in the game and the second can enable the chat
		translation feature automatically.
	Interviewer	Alright, means there is. Has there been any other game
		play besides Mobile Legends before?
	Student 5 (S5)	Yes, there has a lot.
	Interviewer	What? Can you mention?
	Student 5 (S5)	PUBG, PB, Growtopia, and COD.
	Interviewer	There are many, there are four games, yaa?
	Student 5 (S5)	Yes.
	Interviewer	In those apps there is English too?
	Student 5 (S5)	Yes.
	Interviewer	When compared to Mobile Legends, it is more
		convenient and easier to understand, what application is
		it to learn English, especially vocabulary?
	Student 5 (S5)	In Mobile Legends.

	Interviewer	What is the reason?
	Student 5 (S5)	Because there is a translation and the language can be
		changed.
	Interviewer	Can you name an example?
	Student 5 (S5)	For example, the hero Aldous originally quoted it using
		English, I can change it to any language available, for
		example Indonesian, finally, I know the meaning.
	Interviewer	Ok, next, It has already been mentioned that the reason
		is because there are translations and languages that can
		be changed. Is there any other reason besides that?
	Student 5 (S5)	Maybe because the default system of the game when
		playing is not too grandiose so it is easy to understand
		through graphics the term there are not too many
		things that must be understood in order to play Mobile
		Legends well.
	Interviewer	So, playing Mobile Legends is easier than playing with
		the four games earlier.
	Student 5 (S5)	Yes.
5.	Interviewer	Ok, move. Do you understand all the English that comes
		out of heroes when you play? Why? If you do. Can you
		please mention the example?
	Student 5 (S5)	Not bad, but not all heroes are played.

Interviewer	Does that mean you only know the quote of a hero when
	you have played that hero?
Student 5 (S5)	Yes, it does.
Interviewer	Okey, because you know, can you name one example?
Student 5 (S5)	Yes Aldous, "You do not belong here".
Interviewer	Do you know the Indonesian translation?
Student 5 (S5)	It means that you don't deserve to be here.
Interviewer	Well, it means that you don't only remember the quote
	but also know what it means.
Student 5 (S5)	Yes.
Interviewer	From Aldous's quote earlier, which "You do not belong
	here" you know the writing? For each letter
Student 5 (S5)	here" you know the writing? For each letter No.
Student 5 (S5) Interviewer	
	No.
Interviewer	No. Don't know all the words or some?
Interviewer Student 5 (S5)	No. Don't know all the words or some? Some.
Interviewer Student 5 (S5) Interviewer	No. Don't know all the words or some? Some. Try to mention some, only that you know.
Interviewer Student 5 (S5) Interviewer Student 5 (S5)	No. Don't know all the words or some? Some. Try to mention some, only that you know. "You and do not"
Interviewer Student 5 (S5) Interviewer Student 5 (S5) Interviewer	No. Don't know all the words or some? Some. Try to mention some, only that you know. "You and do not" Ok, can you type the words on the phone, here
Interviewer Student 5 (S5) Interviewer Student 5 (S5) Interviewer Student 5 (S5)	No. Don't know all the words or some? Some. Try to mention some, only that you know. "You and do not" Ok, can you type the words on the phone, here Yes.
Interviewer Student 5 (S5) Interviewer Student 5 (S5) Interviewer Student 5 (S5)	No. Don't know all the words or some? Some. Try to mention some, only that you know. "You and do not" Ok, can you type the words on the phone, here Yes. Good, correct. From word "you' and "do not", Can you

	Student 5 (S5)	Yes
	Interviewer	What?
	Student 5 (S5)	"I do not know"
6.	Interviewer	Good, thanks, haha next, are there any other features of
		Mobile Legends: Bang-Bang that you can use beside
		quotes from heroes that can enrich your vocabulary? If
		There is, please mention the features.
	Student 5 (S5)	Notifications when playing, such as triple kills, double
		kills.
	Interviewer	Okey, well, because when playing it's shown so it pops
		up and it's a buzz.
	Student 5 (S5)	Yes.
	Interviewer	Besides, isn't there anymore?
	Student 5 (S5)	No, because I didn't pay attention to the others.
7.	Interviewer	Ok, next. What is your opinion if Mobile Legends:
		Bang-Bang is used as a learning medium for learning
		English outside the classroom? If there is, please
		mention the other game apps.
	Student 5 (S5)	Agree
	Interviewer	Why?
	Student 5 (S5)	Because in Mobile Legends, there is English it's also
		fun to play.

	Interviewer	Well, it means agreed because the game has English, any
		other reason?
•	Student 5 (S5)	When compared to other games that I have mentioned
		before, this game is lighter for storage, so it doesn't cause
		phone lag.
	Interviewer	So, it's not burdensome for students' phones, right?
•	Student 5 (S5)	Yes.
•	Interviewer	And, for example, there are other applications that you
		can recommend besides Mobile Legends, what is it?
	Student 5 (S5)	Growtopia.
,	Interviewer	Why?
	Student 5 (S5)	Just like Mobile Legends, this game allows us to interact
		with people from abroad. So, from any country there
		is.
	Interviewer	The whole world?
	Student 5 (S5)	Yes.
	Interviewer	Is the range of players wider than Mobile Legends? isn't
		that Growtopia all over the world?
	Student 5 (S5)	Yes, it's wider than Mobile Legends.
	Interviewer	But?
	Student 5 (S5)	Growtopia takes up too much phone storage space.
		Growtopia is also not as many as Mobile Legends
		players in Indonesia.

8	Interviewer	Ok, do you agree if Mobile Legends: Bang-Bang is used
		as a learning medium for learning English at school?
		Why? If you disagree. please mention the other game
		apps.
	Student 5 (S5)	Agree, because we can translate from English to
		Indonesian.
	Interviewer	Okay?
	Student 5 (S5)	There is an English vocabulary there, it can enrich our
		vocabulary.
	Interviewer	When it comes to other games that are recommended to
		be used as a learning medium in the classroom, it's still
		Growtopia?
	Student 5 (S5)	Yes, Growtopia and PUBG
	Interviewer	Why you add PUBG?
	Student 5 (S5)	There is English there, and the chances there are more
		PUBG players in school than Growtopia players.
	Interviewer	But if I'm not mistaken, the time to play PUBG is longer
		than Mobile Legends, right? Isn't it enough for
		classroom learning time?
	Student 5 (S5)	Well, yes, Mobile Legends is shorter, especially when it
		comes to Brawl. Unlike rank, it is usually longer than
		Classic and Brawl.

Interviewer	Okay, that means the most suitable among several game
	applications is Mobile Legends, don't you think?
Student 5 (S5)	Yes.
Interviewer	Ok, that's all. Thanks.
Student 5 (S5)	Yups.

Appendix F: Observation Result

	PLAYING C	GAME OF	3SERVA	TION GU	IDELINES				
Nam	e of Student	Puli	Hamz	ah					
Nam	e of School	SWb	IP Muhammadiyah 4						
Day/	Date	Saturd	lay, S	Septemb	er 17 th 2022				
Time			= 17.30 archer selects each item of the statement below by checklist $()$ in the column that corresponds to the						
Instr	1								
9	Student 1 (SI)								
No	Data	Data			Note				
			Yes	No					
1.	Students turn on their connection can use mol or WIFI.	V		The student uses his mobile data.					
2.	Students open the Legends: Bang-Bang ((MLBB)	✓		The student already has the game apps on his phone, so, he fust clicisthe game and wait				

3	Students make sure that they set the language in game using English.		/	The student just breetly chooses the place to play on MIBB, but doesn't check the language.
4	. Students choose a place (Ranked/Brawl/Classic/Custo m/A.I.) in the game.	/		The student Chooses a classic on the game.
5.	Students enter the room in the game.	/		The student auto- matically more to the classic room.
6.	Students enter the game lobby.	/		The student clicks enter to fulfill 545 b players. After full, the student enters game lobby.
	Students choose the hero they will use or ban hero.	/		In classic, the student only chooses the hero that he wants to play.
	Students begin to enter the game area.	/		The student and his team enter the game area.
-	Students listen to the heroes'			the student doesn't listen to his hero voice during the gai

			he focused n his game play only.
10.	Students communicate during game play.	/	The student communicates with his team during game via chat.
11.	Students pay attention/focus on the game.	~	The student focused on the game.
12.	Students finish the match with two possibilities (win/lose)		The Student wins
13.	Students' play time is no more than 30 minutes.		The student com- pletes the game in less than 30 minutes.

	PLAYING	GAME	OBSERV	ATION	GUIDELINES					
Nar	ne of Student	Muha	ammad	Rasyid	1.					
Nar	ne of School	MTs Al-Istiqamah Banjarmasin								
Day	y/Date	Sund	lay,	Slepten	ther 18 th 2022					
Tin	ne	16.00	- 16.3	0						
ins	tructions 4		checklis		item of the statement below b					
	C1:0 1 C>									
	Stodent 2 (S2)									
No		-	Implem	entations	Note					
			Implem	entations	Note					
					Note The student uses his mobile data.					

3.	Students make sure that they set the language in game using English.		V	The student just threetly chooses the place to play on MCBB, but doesn't check the language.
-		:		
4.	Students choose a place (Ranked/Brawl/Classic/Custo m/A.I.) in the game.	J		The student chooses ranked on the game.
5.	Students enter the room in the game.	1		the student automatically more to the ranked room.
6.	Students enter the game lobby.	V:		The student clicks enter to fulfill 5455 players. After full, the student enters game lobby.
7.	Students choose the hero they will use or ban hero.	/		In ranked, for the first, the student team choose the hero that they want to ban and then choose the hero thouse to choose
8.	Students begin to enter the game area.	V		The student and his team enter the game area.
9.	Students listen to the heroes' voice during the game.	1.		The shalent listens to his here voice during the game

		he focusedon his game play only.
Students communicate during game play.	~	The student communicates with his team during game via chat.
Students pay attention/focus on the game.	V	The student focused on the game.
Students finish the match with two possibilities (win/lose)	/	The Student wins
Students' play time is no more than 30 minutes.		The student com- pletes the game in lecs than 30 minutes.
	game play. Students pay attention/focus on the game. Students finish the match with two possibilities (win/lose) Students' play time is no more	game play. Students pay attention/focus on the game. Students finish the match with two possibilities (win/lose) Students' play time is no more

	PLAYING	G GAME	OBSERV	ATION C	UIDELINES			3.	Students make sure that they set the language in game using			the Student just Arrectly chooses the
Na	me of Student	Nurral	eman A	desta	21				English.		V	place to play on MLBB, but doesn't check the language.
Na	me of School	MTs	Al- ls	tiqomah	Pengambangan		4	4.	Students choose a place			
Da	y/Date	Soutu	rday	October	1 st 2022				(Ranked/Brawl/Classic/Custo			the Student chooses Cuctom on the game.
Tin	ne	16.30	- 17.00		,				m/A.I.) in the game.	v:		JII 411 3
Ins	tructions				item of the statement below by	the						
		assessme		(V) in the	column that corresponds to the		5	5.	Students enter the room in the game.	/		The Student chooses brown Custom on the game. After that, the student enters brown. Custom room
No	Hudent 4 (S4)						5	6.	Students enter the game lobby.			the student auto-
110	Data		Yes	No	Note	-				/		matically enter the game lobby and ad- computer players 5 V.
1.	Students turn on their connection can use mo or WIFI.		V .	M.	The student uses his mobile data.		ī	7.	Students choose the hero they will use or ban hero.	. :		In braud Cuctom, the student only chooses between two hero that he wants to play.
2.	Students open the Legends: Bang-Bang application on		/		The student clicks the game on his phone.	ks		8.	Students begin to enter the game area.	/		The student and his computer team enter the game area.
	smartphones						-		Students listen to the heroes' voice during the game.	/	- v	The student listen to his hero voice during the game

			by add volume on game.
10.	Students communicate during game play.	✓ -	The student communicates with his team during the game via chat.
11.	Students pay attention/focus on the game.	V	The student focused on the game
12.	Students finish the match with two possibilities (win/lose)	V	The student usins
13.	Students' play time is no more than 30 minutes.	/	The Student completes the game in less than 30 minutes

Appendix G: Picture of Interview and Observation





















CURRICULUM VITAE

I. Personal Details

Name : Nida Hasanah Putri

Place and Date of Birth: Banjarmasin, October 14th, 2001

Gender : Female

Marital Status : Single

Religion : Islam

Nationality : Indonesia

Father's Name : Drs. Syaipullah

Mother's Name : Muthmainnah, S.Pd
Siblings : Ahmad Zaky Putra
M. Rafi Rahmani

II. Formal Educational Background

2007 - 2009: Kindergarten Aisyiyah Bustanul Athfal II Murung Pudak (TK ABA II Murung Pudak) 2009 - 2013: State Elementary School of 2 Hikun (SD Negeri 2 Hikun) 2013 - 2016: Madrasah Tsanawiyah 1 Tanjung (MTsN 1 Tanjung) : State Senior High School of 1 Tanjung 2016 - 2018(SMA Negeri 1 Tanjung) 2018 - 2022: English Education Department of Antasari State Islamic University Banjarmasin (UIN Antasari Banjarmasin)

III. Organization Experience

2016 – 2018
: Member of English Club
2018 – 2019
: Member of Fosma Antasari Banjarmasin
2019 – 2021
: Member of UKM Antasari Cendekia
2019 – 2021
: Member of English Students Association (ESA)
2019 – 2021
: Member of LiDS Educia
2020 – 2022
: Minister of Pemberdayaan Ormawa dan Lingkungan Hidup of Dewan Eksekutif Mahasiswa UIN Antasari Banjarmasin