CHAPTER IV

FINDINGS AND DISCUSSION

A. Findings

This research was conducted in class 12 MIPA SMAN Candi Laras 1. The research was conducted for 1 meeting a week every Thursday, starting from 12 October to 9 November 2022. The findings of this study consist of two parts. The first is to find out how to use the WEBTOON application as a learning medium in schools. The second is knowing what challenges both students and teachers face in learning to use the WEBTOON application.

1. The Use Of Webtoon For Teaching English

The findings of the data are based on the results of observations, And interviews. Based on the results of observations, there are Four stages in teaching and learning activities using Application Webtoon, namely Webtoon Application introduction (Planning), Trial use of the application directly (Action), Learning vocabulary using Webtoon In comic "INFINITY" (Observing) and practice using the application (Observing). And evaluate application usage (Reflecting).

The first stage is the introduction of the webtoon application (Planning). Activities in class begin with greetings, checking the attendance list of students, and conveying the learning objectives, as well as the assignments given. This activity consists of brainstorming and singing together using English songs to encourage students' interest in learning so they are not bored and interested in learning English.

The teacher started by distributing smartphones which were facilitated by the school to become a learning tool using the webtoon application, every 1 smartphone held by 2 students, the teacher also connects all the smartphones to the internet network at school so that smartphones can be used to open webtoon applications.

The teacher then explains what a webtoon application is using an LCD projector in the classroom. so that students know what a webtoon application is and can use it clearly and correctly. before the lesson ends the teacher asks students to install the application on their respective smartphones so they can also learn to use the webtoon application at home.

The second stage, then the trial use of the application directly(Action) . In this stage students are asked to open the webtoon application and the teacher asks students to find the comic title that the

teacher wants. here the teacher wants to know whether students can use the webtoon application correctly or not.

The teacher asks students to look for comics with the "Sports" genre, which are about comics that tell about sports issues, for example, football, badminton, street fighting, and others. At this stage students were also try to read comics and determine together which comics they were choose to use as their English learning media. After the discussion, students and teachers decided to take a comic entitled "INFINITY" as a comic in their learning media. before the lesson ends the teacher asks students to read the comics they have chosen first so that students learn more easily when they are in class next week.

The third stage, Learning vocabulary using Webtoon In comic "INFINITY" (Observing). Students and teachers open the webtoon application and read the comic that was determined last week, namely the comic entitled "Infinity". The teacher asks students to read each comic on their smartphone for 15 minutes before starting to study the vocabulary in the comic. After finishing reading the comic, the students and the teacher began to read the comic together to find out the correct pronunciation for reading the vocabulary in the comic. here it can be seen that students are very enthusiastic in learning to use the webtoon application because it has clear and attractive pictures and writing in

learning media. The teacher also gives examples of how to read new vocabulary that they know in the comics they have read earlier.

Before the lesson end, students are asked by the teacher to remember the comics they have read because the following week they were asked to do storytelling, namely to retell the comic directly without bringing a smartphone in front of the class.

The fourth stage is practice using the application (Observing). This stage is a continuation of the previous stage. At this stage students were asked by the teacher to use the application as a means of recalling stories in comics and students are asked to remember and provide examples in the form of storytelling from the stories they read, namely the comic entitled "INFINITY". the teacher was monitor students to find out whether students feel burdened with this learning media or are they happy because they use the application. here the students are very enthusiastic in reading and remembering the stories in the webtoon application.

After that, the teacher asks the students directly one by one randomly to come forward to tell the story and the students come to the front of the class to do the storytelling. The teacher evaluates students who come to the front of the class. The teacher's assessment is in the form of fluency in speaking, correct pronunciation and accuracy in

speaking. there were some students who were embarrassed to come forward and didn't dare because they were afraid of being wrong but the teacher convinced them to be confident so that the students dared to do storytelling in front of the class. everything went smoothly without a hitch, here it is known that students remember the story not only from reading it but also from seeing it.

The final stage, namely evaluating the use of the application (Reflecting). In this last stage, the teacher and students were exchange ideas, namely to find out what difficulties and conveniences they get when using the Webtoon application as a means of learning their English. In this phase students are invited to express their opinions about what they have experienced and faced after using the webtoon application as a learning medium.

2. The challenges faced by teachers and students in learning to use webtoon applications.

Data findings are based on interview results. Based on the results of interviews, to find out the challenges faced by teachers and students in learning English using Webtoon media, especially using storytelling techniques. on November 9, researchers obtained data from interviews so it was concluded that this data was as follows. Students and teachers were interviewed about the challenges faced in using webtoons as learning media, especially speaking skills.

"The difficult thing to face in using this application is the contents. What this means is that we have to provide complete facilities, starting from an adequate smartphone and then providing a good wifi (internet) network so that we can open the application quickly And the challenge that can be felt most directly is the use of vocabulary in the webtoon comic itself, a lot of unfamiliar vocabulary is used in textbooks so it makes it a little difficult for students in the learning process because they have to use a dictionary or ask the teacher directly to find out new vocabulary, especially again most of the vocabulary used is in the form of Slank vocabulary of a word. The rest is not difficult because students nowadays are very fast, understand technology better than my past (Teacher)."

In interviews with 10 students, very few said and commented on the difficulties they encountered because they were all almost familiar with the name Gadget, so it was easy to operate the webtoon application.

"It's just the difficulty of accessing the internet that's the main problem with using the webtoon application. If there's free and fast internet, there's no problem operating it (Student)".

"Some students said that they felt bored and did not like using the webtoon application as their learning media because these students did not like reading comics, preferring to read novels (Student)".

"Some other students feel that learning to use webtoons is very fun but it is difficult to be in vocabulary because the vocabulary used is very unfamiliar and there is even a lot of Slank type vocabulary so students must really understand the types of words in comics so they understand the plot existing stories and sentences (Student)".

From the interview data that Researcher got, it was explained that the big challenges faced by teachers and students in teaching and learning using the webtoon application were Wifi (Internet) and Smartphones. Because a strong internet network is needed to open the webtoon application smoothly because the internet in several areas, especially in remote areas, makes it difficult to use this application due to poor internet network, then the next challenge is the smartphone itself, which is a means to open the webtoon application, without a smartphone that is good enough, webtoons are very difficult to open and without a smartphone, webtoons cannot be opened or operated.

B. Discusion

The discussion of this research consists of two parts. The first is about how to teach English using the webtoon application. The second is what are the challenges faced by teachers and students in using the webtoon application.

1. The Use of Webtoon for Teaching English

The webtoon application was formed from increasingly advanced technological developments so that with the encouragement of technology, comics were created that previously could only be read through books, now they can be read via smartphones. this is in accordance with the theory of Azman, et.al., (2014), digital comics and interactive comics are starting to develop arises when access to computer technology globally supported.

In using this webtoon application, there are 4 procedures in its implementation as a learning tool, namely Planning, Action, Observing and Reflecting. This is in line with Tifani (2020) There are four procedures in this study. Planning is the initial process of collecting data such as field notes, interviews, observation checklist tables. Action, Acting is the implementation of planning. In the action step, the teacher was carry out the action and present material based on the lesson plan. Observing, At this stage the researcher observes the situation in the teaching and learning process during the action, from beginning to end. Reflecting Reflection at this stage means analyzing the results based on the data that has been collected to take further action in the next cycle.

Based on the results of the study it was also found that students felt that reading and speaking using the language in the webtoon was very fun and interesting. so as to make students feel easy in learning English using the webtoon application, especially in terms of pictures. because the webtoon has comics that have pictures with good colors and are good at arranging writing. This is in line with Suci Supitri (2019) using English Webtoon Comics, students are more interested in the material because it makes it easier for them to understand the text.

After making observations it was found that students were more interested in learning English using the webtoon application rather than just relying on books. and some students also gave positive comments in the form of the ease and fun of learning using the webtoon application, this is in line with the theory of Ai Setialis (2017) which says that "One way that teachers can do to make learning more interesting is to provide good learning media using LINE Webtoon, sophisticated digital comics that can be accessed easily via smartphones.

Then in data acquisition using interviews, the results obtained by the majority of students stated that webtoons were very easy and interesting applications to be used as learning media so that students were motivated in learning English, especially in speaking skills using storytelling techniques. This is in line with Ika Yanti (2021) because webtoons are different from the media taught by teachers. Students prefer to use this media because webtoons are not complicated to read. Webtoon also has a vocabulary that is easier to understand. In addition, the webtoon does not make students feel bored while reading because the media is bright and colorful which makes students really enjoy reading.

2. The Challenges Faced by Teachers and Students in Learning to Use Webtoon Applications.

In implementing webtoon application learning, there are challenges faced by students and teachers. The challenges faced by teachers in teaching using webtoon applications are:

First, the problem of the students themselves means that there are students who feel bored and don't even like reading comics, so that creates a challenge for the teacher or students in learning English using the webtoon application due to students' dislike of reading comics.

Then second, the time allocation means when the teacher asks to use the webtoon application as a learning tool. Not all students understand and respond quickly in using the webtoon application, which makes a clear difference between students who understand technology and those who do not understand technology in class. makes students who don't understand the application confused when told to use the webtoon application as a medium for reading and speaking.

Finally, internet access, this is the biggest challenge that both students and teachers have to face in teaching and learning using the webtoon application because in operating the webtoon application you need something called the Internet. so that if teachers and school facilities in the form of inadequate WIFI (internet) was make it difficult to apply webtoons as English learning media. this is in line with Ai Setialis, Diah and Vegayanto (2017). The third theme is the problems that occur during the implementation of the LINE webtoon in the classroom. Problems can arise from students, time allocation, and internet access.

Another Challanges when the researcher found at the research there is students have difficulty understanding the vocabulary in the comic because the vocabulary used mostly uses the word Slank, so students are

required to understand more deeply every vocabulary in the comic. Making this a challenge for students and teachers in teaching and learning in class using the webtoon application. so that every time there is a new vocabulary students and teachers must work together to find out the true meaning of the words in the webtoon comic.