

CHAPTER IV

FINDINGS AND DISCUSSION

A. Findings

1. Advantages Kahoot Application As An Alternative English Learning Strategy

For University Students

a. Kahoot as a learning media makes learning activities more interesting

Based on interview with participant A on November 15, 2023 the interview / students said

“ I agree because using kahoot as a learning media certainly attracts students' attention, if we learn from books, blackboard media makes learning monotonous and makes students bored, so with kahoot, we can design our own lessons, for example, if you want to make questions, you can make quizzes to make it more interesting and make students more enthusiastic about answering.”

Based on interview with participant B on November 28, 2023 the interview / students said “ I agree, because indeed with Kahoot teachers and students can utilize the media into a very fun learning media and provide creativity in learning.”

Based on interview with participant C on November 17, 2023 the interview / students said

“ I agree, because kahoot makes learning more interesting, more what, more excited, why? Because kahoot is in the form of a quiz, so because with the quiz, in my opinion, it trains understanding, tests the understanding of the material that we have learned before, after that it spurs adrenaline and every question in kahoot becomes more imprinted so the term is that if we still don't understand, in the next material there may be something we miss or forget when for some reason when using kahoot. After taking the quiz on kahoot, it becomes more noticeable, so it's easier

to remember because it's like there are two repetitions of knowledge from the first when we are learning and then when we are doing the quiz.”

Based on interview with participant D on November 23, 2023 the interview / students said “I agree, because kahoot is a technology-based learning media that is interesting to use. The use of kahoot itself can increase student enthusiasm in learning.”

Based on interview with participant E on November 13, 2023 the interview / students said

“I agree that Kahoot as a learning media makes learning activities more interesting. This is because the interactive and competitive quizzes provided by Kahoot can make learning more interesting and fun. In addition, the use of game elements in learning can make students more excited.”

Based on the answer above most of student agree with statement about “Kahoot as a learning media makes learning activities more interesting” then from the results of the interviews said by participants, it can be concluded that kahoot does make learning activities more interesting.

- b. kahoot can influence motivation, participation and interaction in the learning process

Based on interview with participant A on November 15, 2023 the interview / students said

“ I agree, The reason is because by using kahoot, of course, students are more enthusiastic. Well, the motivation to learn is higher so that after that it doesn't get bored quickly. So kahoot affects student learning motivation, then for interaction, students are also more enthusiastic, it's like being more cheerful. So I agree with that statement.”

Based on interview with participant B on November 17, 2023 the interview / students said

“ I agree, If you ask me whether kahoot affects motivation, participation and interaction in the learning process, I would strongly agree. Because as someone who has used kahoot, I feel very, very motivated and kahoot is one way for teachers to improve, to involve all students in the classroom, so to make students participate like that, because sometimes we are bored with the material, the explanation of the material but with kahoot it adds adrenaline so we are more excited, more motivated. Sometimes if for example we learn, like a presentation so learning material, beforehand if we have been told that after the material there will be a kahoot, what's the name of the quiz, we become more enthusiastic when learning the material, so that the goal is to be able to answer the quiz in kahoot, that's the reason because by using kahoot, of course, students are more enthusiastic. Well, the motivation to learn is higher so that after that it doesn't get bored quickly. So kahoot affects student learning motivation, then for interaction, students are also more enthusiastic, it's like being more cheerful. So I agree with that statement.”

Based on interview with participant C on November 28, 2023 the interview / students said “ I agree, This is because from what I have experienced, Kahoot has many ways to make teachers and students interact in class with the media.”

Based on interview with participant D on November 13, 2023 the interview / students said

“I agree that Kahoot can influence motivation, participation and interaction in the learning process. Kahoot often presents game and competition elements that can increase students' motivation to engage in learning. In addition, the ranking and points feature can encourage more active participation.”

Based on interview with participant E on November 23, 2023 the interview / students said

“I agree that kahoot can affect motivation, participation, and interaction in the learning process, because it can increase student motivation to be able to complete a quiz, and make students active in participating to do tasks on kahoot which creates interaction between students.”

Based on the answer above most of student agree with statement about “kahoot can influence motivation, participation and interaction in the learning process” then from the results of the interviews said by participants, it can be concluded that kahoot can influence motivation, participation and interaction in the learning process.

- c. Kahoot can help develop critical, collaborative, and creative thinking skills

Based on interview with participant A on November 27, 2023 the interviewer / students said “ I agree, in kahoot teachers or mentors can modify the questions so that students can think creatively and critically about the questions given”

Based on interview with participant B on November 13, 2023 the interviewer / students said

“I agree that Kahoot can help develop critical, collaborative and creative thinking skills. In Kahoot, students often have to think fast to answer questions and compete with their friends. This can help train critical thinking skills. In addition, the collaborative mode in Kahoot allows students to work together, developing collaborative skills.”

Based on interview with participant C on November 29, 2023 the interviewer / students said

“ I agree, Kahoot is one of the easiest media to use because it is available in the form of a website and also an application, right. So, if our storage is full, we can use the website to enter the application, right. Well, I think it's easy.”

Based on interview with participant D on November 13, 2023 the interviewer / students said

“I agree that Kahoot can help develop critical, collaborative and creative thinking skills. In Kahoot, students often have to think fast to answer questions and compete with their friends. This can help train critical thinking skills. In addition, the collaborative mode in Kahoot allows students to work together, developing collaborative skills.”

Based on interview with participant E on November 23, 2023 the interview / students said

“I agree that Kahoot can help develop critical, collaborative and creative thinking skills. In using kahoot, students are required to think quickly to solve the questions in the kahoot, which makes students think critically to be able to answer quickly and accurately.”

Based on the answer above most of student agree with statement about “Kahoot can help develop critical, collaborative, and creative thinking skills” then from the results of the interviews said by participants, it can be concluded that Kahoot can help develop critical, collaborative, and creative thinking skills.

- d. Kahoot has the advantage that it is easy to use compared to using other learning media.

Based on interview with participant A on November 16, 2023 the interviewer / students said

“ I disagree because new students and teachers may take time to understand the Kahoot interface, especially if they are not familiar with technology. Some people may feel more comfortable with the interface of other learning platforms that may be simpler or more intuitive.”

Based on interview with participant B on November 23, 2023 the interviewer / students said “ I disagree, although kahoot is easy to use but

kahoot itself is not suitable for use in rural areas due to limited technology and internet connection.”

Based on interview with participant C on November 23, 2023 the interviewer / students said “ I disagree with that statement because I think other websites that also provide various kinds of learning media are also easier for teachers to use.”

Based on the answer above most of student agree with statement about “Kahoot has the advantage that it is easy to use compared to using other learning media.” then from the results of the interviews said by participants, it can be concluded that Kahoot has the advantage that it is easy to use compared to using other learning media.

- e. Kahoot learning media can make students easier and faster to understand lessons.

Based on interview with participant A on November 29, 2023 the interviewer / students said

“ I agree, number five is back to the explanation. Yes, for students, I think they understand better, because it is also interspersed with games. In addition, the games are based on or related to the learning. I think so.”

Based on interview with participant B on November 13, 2023 the interviewer / students said

“ I agree that Kahoot learning media can make it easier and faster for students to understand the lessons. By combining elements of games and competition, Kahoot can help students understand the material more quickly and efficiently, because learning becomes more interactive and fun.”

Based on interview with participant C on November 17, 2023 the interviewer / students said “ I agree that Kahoot can improve student understanding. Because there are fun and interesting quizzes, there are also pictures that make students excited to do quizzes so that learning will be fun.”

Based on interview with participant D on November 29, 2023 the interviewer / students said

“Yes, Kahoot is one of the easiest media to use because it is available in the form of a website and also an application, right. Well, so if our storage is full, we can use the website to enter the application, right. Well, I think it's easy.”

Based on the answer above most of student agree with statement about “Kahoot learning media can make students easier and faster to understand lessons.” then from the results of the interviews said by participants, it can be concluded that Kahoot learning media can make students easier and faster to understand lessons.

2. Disadvantages KAHOOT APPLICATION AS AN ALTERNATIVE ENGLISH LEARNING STRATEGY FOR UNIVERSITY STUDENTS

- a. Overcoming the problem of unstable or slow internet connection while using kahoot is a challenge often faced by many users.

Based on interview with participant A on November 13, 2023 the interviewer / students said

“I agree that overcoming unstable or slow internet connection issues when using Kahoot is a challenge that many users often face. A poor internet connection can disrupt the learning experience with Kahoot as it requires a good connection to participate in interactive quizzes. This can be especially problematic if students or teachers are in areas with poor internet connection.”

Based on interview with participant B on November 23, 2023 the interviewer / students said “ I agree, unstable internet connection is the biggest challenge often faced by kahoot users because if the use of kahoot is disrupted, learning will also be disrupted so that it will waste time.”

Based on interview with participant C on November 17, 2023 the interviewer / students said

“I agree, because using online media in teaching is definitely the most important problem faced is an internet connection that can be interrupted or less stable. So the teacher at least has many ways to overcome this with various other media.”

Based on the answer above most of student agree with statement about “Overcoming the problem of unstable or slow internet connection while using kahoot is a challenge often faced by many users.” then from the results of the interviews said by participants, it can be concluded that Overcoming the problem of unstable or slow internet connection while using kahoot is a challenge often faced by many users.

- b. Kahoot is an effective learning media when used for learning evaluation.

Based on interview with participant A on November 23, 2023 the interviewer / students said

“I agree, because in the use of kahoot itself there is an assessment feature as a teacher's evaluation material for students, in kahoot the teacher can

measure the extent of student understanding of learning through the points students get on kahoot users.”

Based on interview with participant B on November 28, 2023 the interviewer / students said “ I agree, Because most teachers use Kahoot as evaluation material after the lesson has been delivered and Kahoot has many variations in providing fun evaluations.”

Based on interview with participant C on November 15, 2023 the interviewer / students said “ I agree, Because kahoot is usually used for quizzes so it can be used as an evaluation material in learning.”

Based on the answer above most of student agree with statement about “Kahoot is an effective learning media when used for learning evaluation.” then from the results of the interviews said by participants, it can be concluded that Kahoot is an effective learning media when used for learning evaluation.

- c. The use of kahoot learning media in the learning process can run effectively if there is supervision by the teacher.

Based on interview with participant A on November 15, 2023 the interviewer / students said

“I agree, because if it's not supervised. The use of kahoot is so ineffective. The problem is we can. As a host, we can know the answer. Well. We as hosts we design right so it's very important that if we are hosts we have to supervise too. Don't let us be hosts but not supervise because. Yes, that's it. All the answers are there. In the host section. The one who made the question. So it has to be monitored, that's it.”

Based on interview with participant B on November 13, 2023 the interviewer / students said

“I agree that the use of Kahoot learning media in the learning process can run effectively if there is supervision by the teacher. Teachers can ensure that Kahoot is used effectively in the learning context and can provide guidance when needed.”

Based on interview with participant C on November 16, 2023 the interviewer / students said “ I agree, as teachers can provide guidance and mentorship to students as they use Kahoot. This helps students to understand how to use the platform correctly and maximize the learning benefits.”

Based on the answer above most of student agree with statement about “The use of kahoot learning media in the learning process can run effectively if there is supervision by the teacher.” then from the results of the interviews said by participants, it can be concluded that The use of kahoot learning media in the learning process can run effectively if there is supervision by the teacher.

- d. You feel dissatisfied with the limited number of letters in the form of questions and answers in Kahoot. And you feel less complete and satisfied if you study if there are only a few questions and answers.

Based on interview with participant A on November 28, 2023 the interviewer / students said

“I disagree Because indeed every online media used must have disadvantages and in my opinion if we have chosen a media that we will use in learning, we must have thought about the concept of learning that will be carried out during class so that it does not become a problem that disturbs. ”

Based on interview with participant B on November 15, 2023 the interviewer / students said “ I disagree Because even though there are limitations, it can still help and can still carry out learning evaluations in accordance with what is expected.”

Based on interview with participant C on November 28, 2023 the interviewer / students said “ I disagree because in kahoot it can be added or modified.”

Based on the answer above most of student Disagree with statement about “You feel dissatisfied with the limited number of letters in the form of questions and answers in Kahoot. And you feel less complete and satisfied if you study if there are only a few questions and answers.” then from the results of the interviews said by participants, it can be concluded that Student doesn't feel dissatisfied with the limited number of letters in the form of questions and answers in Kahoot. And you feel less complete and satisfied if you study if there are only a few questions and answers.

- e. You want the learning media used by teachers to vary not only using Kahoot but using other learning media.

Based on interview with participant A on November 16, 2023 the interviewer / students said “ I agree, because the use of various learning media can bring creativity and innovation into the classroom. Teachers can

create a more interesting and enjoyable learning experience by combining visual, auditive and interactive elements.”

Based on interview with participant B on November 13, 2023 the interviewer / students said

“I agree that variety in the use of learning media is important. While Kahoot is a useful tool, students may also want to use other learning media to enrich the learning experience. Variety in the use of different learning tools can help students experience variety in learning methods.”

Based on interview with participant C on November 27, 2023 the interviewer / students said “ I agree, because learning media is not only kahoot there are still many other media.”

Based on interview with participant D on November 15, 2023 the interviewer / students said

“Agree that by using kahoot, it is definitely faster to understand because yes, for example, we practice questions in kahoot, the wrong answer will immediately appear the correct one because the correct choice or answer is so along with the explanation that can be so it depends again on the teacher, usually if the teacher only designs the problem, only the answer is correct, there is no explanation like that. It's useless too, so it's mediocre so again it depends on the teacher if the teacher can design the lesson so that it's interesting for the students that in each answer there is a reason why it is so right so using kahoot is efficient and can make you understand better.”

Based on the answer above most of student agree with statement about “You want the learning media used by teachers to vary not only using Kahoot but using other learning media.” then from the results of the interviews said by participants, it can be concluded that Students agree want

the learning media used by teachers to variative not only using Kahoot but using other learning media.

B. Discussion

In this chepter, the researcher discusses the result of the study based on the statement of the problems. The study outcome is based on the interview results. The researcher discusses the finding of the study, which was conducted on English Students in UIN Antasari Banjarmasin in the academic year 2019/2020. The discussion explains:

1. Advantages of Kahoot Application As An Alternative English Learning Strategy For University Students
 - a. Kahoot as a learning media makes learning activities more interesting.

From the results of the interview, students stated that students like learning using Kahoot. Because according to students learning using Kahoot is like playing a game, which makes students not feel bored when learning takes place. Students enjoy learning using Kahoot learning media.

According to (Hafizah, 2021) Sometimes students do not participate in learning well because learning feels boring to them. From this matter, it is important for teachers to build a teaching and learning atmosphere to be very pleasant. With more fun learning, students will follow the learning well according to the direction of the teacher.

Kahoot is one of the alternative choices of the type of interactive learning media that makes the learning process fun and not boring for

students and teachers because the Kahoot application utilizes a learning style that builds a relationship between the active role of student participation and their involvement. emphasizes a learning style that builds a relationship between the active role of students' participation and their involvement. The students' are engaged with their peers in constant competition with the learning that they are learning or have learned.(Harlina binti Ishak, 2017)

- b. kahoot can influence motivation, participation and interaction in the learning process.

From the results of the interview, it can be concluded that learning motivation is a driving force that can encourage students to be active in carrying out learning activities. So that learning objectives can be achieved properly

Also according to (Hafizah, 2021) Kahoot is an online platform in the form of a game that can be used for the learning process. The use of learning platform kahoot learning platform in social studies learning has several advantages including kahoot can fulfill students' digital needs, as well as, increasing student interest in follow the learning which will affect student learning motivation students. Similar thing about the advantages of learning media Kahoot is that it can influence motivation, participation and interaction in the learning process.

- c. Kahoot can help develop critical, collaborative, and creative thinking skills.

From the results of interviews, it can be concluded that students like learning using Kahoot which makes students become competitive towards the lessons learned and also creative in skill development.

(Hafizah, 2021) State that One of the media that teachers use in class is Kahoot. Kahoot is one of the interactive learning media that can be used so that the learning process becomes fun and not boring for students and for teachers. boring also for students and for teachers because Kahoot application emphasizes a learning style that involves. Also active role relationship of student participation with peers competitively against the learning that is being or has been learned.

in addition to (Rao, 2022) stated that In the realm of education, Kahoot has emerged as a valuable tool for fostering critical, collaborative, and creative thinking skills among students. It achieves this by prompting critical thinking through quizzes that demand analysis and decision-making within time constraints, encouraging collaboration by allowing multiple students to participate simultaneously, and promoting creativity through customizable quizzes and user-generated content. Additionally, Kahoot's adaptability to various learning objectives and teaching styles further enhances its effectiveness in skill development. Thus, Kahoot

serves not only as an engaging learning platform but also as an effective means of nurturing essential cognitive abilities in students.

- d. Kahoot has the advantage that it is easy to use compared to using other learning media.

From the results of interviews, shows that Kahoot has the advantage of being easy to use compared to using other learning media according to interview with student english in uin antasari banjarmasin.

(Hafizah, 2021) state that Kahoot is a simple yet fun and can easily be used for a wide variety of learning and training purposes either as a means of assessment, homework, or just to keep the learning process entertaining. entertaining in the learning process. Using Kahoot does not have to install the application, it can be opened by just opening the Kahoot web on Google, then Kahoot can be used. Google, then Kahoot can already be used. This also makes Kahoot an easy learning media to be applied by both students and teachers.

- e. Kahoot learning media can make students easier and faster to understand lessons.

From the results of interviews, shows that Kahoot has the advantage of being easy to use compared to using other learning media according to students besides Kahoot being easier to use, using Kahoot as a learning media is also fun. In learning, good media is needed to support learning practices and media can stimulate new desires and interests as well as

provide motivation and stimulation for learning activities. With a high desire and interest in participating in learning, it is likely that students will be simpler to understand the material

According to (Wang and Tahir, 2020) The use of Kahoot as a learning media has been proven to significantly contribute to students' understanding of the learning material. Research findings indicate that students engaged in learning through Kahoot tend to achieve higher levels of understanding compared to those who do not use this platform. The positive response from students towards Kahoot also confirms that an interactive quiz game approach can enhance motivation and engagement in the learning process. Factors such as the level of interactivity of the platform, the duration of Kahoot usage, and teachers' ability to integrate Kahoot into the curriculum influence its effectiveness. Therefore, it is essential for teachers to understand and manage the use of Kahoot effectively to achieve optimal results in enhancing students' understanding.

However, while Kahoot can be a valuable tool in creating an engaging and motivating learning environment, it should be acknowledged that its use cannot stand alone as the sole solution in education. The integration of Kahoot must be supported by robust teaching strategies and tailored to the needs of students and learning objectives. Furthermore, further research is needed to explore various ways to optimize the use of Kahoot

in different learning contexts, including its implications for distance learning or blended learning. With a deeper understanding of the potential and limitations of Kahoot, teachers can design more meaningful and effective learning experiences for their students (Wang and Tahir, 2020).

Disadvantages of Kahoot Application As An Alternative English Learning Strategy For University Students

- A. Overcoming the problem of unstable or slow internet connection while using kahoot is a challenge often faced by many users.

From the results of interviews, show that the network inadequate or not good results in learning using the Kahoot application does not run optimally. Also The development of science and technology has made significant progress. Advances in science and technology affect almost every aspect of human life. In this modern era, people tend to use gadgets and laptop technology in their daily activities to find information through the internet. through the internet.

Kahoot is an internet website that can present questions that bring a lively and fun into the classroom. Kahoot can be a tool for collaborative learning in the classroom by using laptops, gadgets and projectors. Kahoot actually requires an internet connection as it can only played online and www.Kahoot.com can be accessed with an internet connection.(Eka Mustikawati, 2019)

Sometimes unstable network makes Kahoot has its limitations. Sometimes the internet connection is not stable, which makes the Kahoot application unable to run well.

B. Kahoot is an effective learning media when used for learning evaluation.

From the results of the interview, it can be concluded that the use of Kahoot is more effective for evaluation material only. In addition, the use of Kahoot does have its own advantages and disadvantages. One of the disadvantages of learning media according to students is that learning media is only effective if used for learning evaluation. Students feel that learning is less effective if the delivery of material is done using Kahoot.

According to (Şad and Özer, 2019) Kahoot serves as a highly effective learning media specifically tailored for learning evaluation purposes. Its interactive and gamified nature makes it particularly well-suited for assessing students' understanding and knowledge retention. By presenting quizzes in a game-like format, Kahoot transforms the assessment process into an engaging experience that captures students' attention and encourages active participation. This engagement is further enhanced by Kahoot's real-time feedback feature, which provides immediate responses to students' answers, allowing them to gauge their understanding instantly and adjust their learning strategies accordingly.

Moreover, Kahoot's versatility and adaptability make it a valuable tool across various educational settings. Whether used in traditional classrooms, remote learning environments, or hybrid instructional models, Kahoot seamlessly integrates into different teaching contexts. Its accessibility across multiple devices and user-friendly interface ensure that educators can easily implement Kahoot assessments to evaluate student learning regardless of the learning environment. This flexibility empowers educators to conduct assessments efficiently and effectively, promoting continuous learning and progress monitoring (Şad and Özer, 2019).

Furthermore, Kahoot's comprehensive features and analytics capabilities provide educators with valuable insights into student performance and learning outcomes. Through customizable quizzes, multimedia integration, and data tracking functionalities, educators can tailor assessments to align with specific learning objectives and analyze student progress over time. This data-driven approach enables educators to identify areas for improvement, personalize instruction, and provide targeted support to students who may be struggling. Ultimately, Kahoot emerges as a powerful learning evaluation tool that not only enhances assessment practices but also facilitates student engagement, learning, and academic achievement (Şad and Özer, 2019).

C. The use of kahoot learning media in the learning process can run effectively if there is supervision by the teacher.

From the results of interview, it can be understood that students prefer like learning using learning media compared to teachers who teach without use learning media. And according to students lesson media can make the learning process more effective and must be accompanied and supervised directly by the teacher. by the teacher.

The use of learning media in the learning process can run effectively because of teacher supervision. This is a disadvantage in the absence of supervision from the teacher, so learning will not go well.

Also according to (Singh, 2023.) he effective utilization of Kahoot learning media in educational settings is contingent upon the supervision provided by the teacher. With the teacher's guidance, Kahoot sessions can be aligned with specific learning objectives, ensuring that the content delivered is relevant and conducive to student understanding. Moreover, teacher supervision fosters an environment conducive to active participation and engagement, as the teacher can monitor student progress, intervene when necessary, and provide timely feedback to enhance learning outcomes.

Furthermore, teacher supervision is essential for maintaining focus and order during Kahoot sessions. The teacher's presence encourages students to remain attentive and actively participate in the learning

activities facilitated through Kahoot. Additionally, teachers can employ pedagogical strategies tailored to leverage Kahoot's features effectively, such as designing well-structured quizzes and integrating multimedia elements to enhance student learning experiences.

In conclusion, teacher supervision plays a vital role in maximizing the effectiveness of Kahoot learning media in the educational process. Through guidance and oversight, teachers ensure that Kahoot sessions are purposeful, engaging, and conducive to student learning. By actively supervising Kahoot activities, teachers can harness the full potential of this learning tool to create dynamic and impactful learning experiences for their students.

- D. You feel dissatisfied with the limited number of letters in the form of questions and answers in Kahoot. And you feel less complete and satisfied if you study if there are only a few questions and answers.

From the result of interview, students are dissatisfied with the limited letters in the form of questions and answers in Kahoot. Students feel incomplete and satisfied if learning if there are only a few questions and answers.

According to (Hafizah, 2021) In the Kahoot application, Kahoot has a variety of types of questions that can be done, starting from true or false where students get a question and only choose true or false, for example

"Kahoot only contains videos, true or false". Students can answer true or false, only one, not both.

The next type of question is called open-ended. At this type, the teacher creates the question and the students are freed to answer the question themselves, this type is commonly known as essay. However, in the Kahoot application students can only answer no more than 20 characters or letters. Next puzzle where students are asked to correctly sort the sentences that have been made by the teacher. Sentences correctly that have been made by the teacher. Then there is another type of poll. This poll has no right or wrong answers or wrong answer, the purpose of this poll is only to see which answer the students choose the most.

Next is the word cloud where students answer according to what they want. The more students answer the bigger the answer on the screen. Then there are slides that can be filled with videos, pictures. Furthermore is the quiz. Quiz contains questions and 4 answer choices. The questions in this quiz are no more than 120 letters and the answers in Kahoot can be no more than 75 letters. In Kahoot can only be no more than 75 letters. Therefore students do not feel lacking with the number of questions and answers questions and answers that are few.

E. You want the learning media used by teachers to vary not only using Kahoot but using other learning media.

From the results of the interview, the researcher concluded that students do not want if learning using Kahoot as learning media continuously. Students want the learning media used by teachers to vary not only using Kahoot but using other learning media.

According to Hafizah, 2021 In modern education, it's important for teachers to diversify their teaching tools beyond Kahoot. Varying learning media caters to different learning styles, enhances understanding, and boosts student engagement. Utilizing diverse resources like videos, simulations, and interactive activities enriches the learning experience, making lessons more dynamic and effective.

There are many types of learning media, teachers can use more than one learning media and teachers can use other learning media such as Zoom, Canva, Kahoot, books, Quiz and many more.