

CHAPTER I

INTRODUCTION

A. Background of Study

Human beings are social creatures that cannot live alone in fulfilling their daily necessities. They need to interact with others in their life. Everybody needs to communicate with his or her surroundings. The effective tool to communicate with other is language. Language as communication tool will make us be able to express our feelings, ideas, or wishes, and to know other people's feelings, ideas, or wishes.

Language is not only used to interact with others but also used to share information and develop science and technology. Language becomes an important thing and is used by people around the world. Language is a gift from God to human beings. It is stated in the Holy Koran in the Al-Hujuurat verse 13 as follows:

أَيُّهَا النَّاسُ إِنَّا خَلَقْنَاكُمْ مِنْ ذَكَرٍ وَأُنْثَىٰ وَجَعَلْنَاكُمْ شُعُوبًا وَقَبَائِلَ
لِتَعَارَفُوا إِنَّ أَكْرَمَكُمْ عِنْدَ اللَّهِ أَتَقْوَاهُ إِنَّ اللَّهَ عَلِيمٌ خَبِيرٌ ١٣

The verse says that people should know each other. In order to do this, people should know language. There are many varieties of language in the world. These force people to learn not only their own language but also others' language. Thus, learning foreign language is not only an obedience to Allah but also a necessity.

The role of English was needed to face the era of globalization, where it would be many new things happened in our nation. Since English recently was treated as foreign and important language for Indonesian, it had a major portion in Indonesian educational system and became a compulsory subject to study either in junior or senior high schools in today's Indonesian educational system.

In teaching a language, a teacher might realize that he could not apply only one or two strategies to all levels, in reverse, he was required to be able to recognize the characters of his students and to select an appropriate strategy to them, it was not something different from teaching English to Junior High school students, the teacher was supported to know that student was so closed with something fun and enjoyable. So whenever be taught, he had to be selective in choosing a strategy to introduce a learning material. A good a teaching strategy would automatically facilities him to get students interest in learning process.

One of the most important language component was vocabulary. The mastery on it, it would also facilitate learners to comprehend the subject being learned specially English. The quality of one's language skill depends on the quality and the quantity of vocabulary mastered, the more he mastered the vocabulary the better he used the language skill.

Game was an activity that could give enjoyment in teaching and learning process between teacher and students. It was also was such a great way to encourage the whole students in the class to work together and to

provide an often-welcome change in working pattern. They were mostly applied to young learners, but teenagers would play them and so would the right kind of adult class; one that did not take itself too seriously.

By providing game as a techniques in teaching vocabulary to junior high school students, it would make them felt something pleasant and felt if different them what they used to get in the class. The use of game would stimulate them to be more active and it was really matched with the student world where pre-level students liked to study trough movement. By the activity, they were given an opportunity to express their mind, emotion, feeling and attitudes where they were increased in it.

The similar study had been done by Wahyu Hanifa, at Antasari State Islamic university Banjarmasin, entitled “Teaching Techniques of vocabulary on English subject at the ninth year students at MTs 1 Muhammadiyah Banjarmasin Academic year 2014/2015 Made by Students of English Department of Tarbiyah Faculty and teachers training department of English education Banjarmasin in Academic Year 2014/2015 ”.

Based on the explanation above, the writer was interested in conducting a study entitled “Teaching of Vocabulary Using one word stories gameat seventh grade students of MTs At-Thahiriyah Madurejo Academic Year 2017/2018.

The writer choose MTs At- Thahiriyah Madurejo because it will be easier for writer to conduct the data, and the school one of the school using

one word stories game beside that the writer wants to increase her experience about teaching especially teaching on game. The writer does research for seventh grade students because the teacher on this grade uses many games, it will be interesting to know what kind of games and what procedures that they play, in this grade, four classes are class A,B,C and D. class A and B for males and C and D for females but the writer conduct to research in class C and D.

B. Statement of Problem

In order to get clear information for this research, the central problems that need to be studied is about the teaching vocabulary using one word stories game at seventh grade students of MTs At-Thahiriyah Madurejo Academic year 2017/2018. Then the writer focused on two problem, they are:

- 1 What are the teacher's procedures in teaching vocabulary using one word stories game at seventh grade students of MTs At-Thahiriyah Madurejo Academic year 2017/2018?
- 2 What are the students' activities when using one word stories game at seventh grade of MTs At- Thahiriyah Madurejo Academic year 2017/2018?

C. Objective of Study

Considering the problem above, the research is oriented towards the following purposes:

- 1 To know the teacher's procedures in using one word stories game in teaching learning English vocabulary at the seventh grade students of MTs At- Thahiriyah Madurejo Academic year 2017/2018.
- 2 To know the students' activities in learning English vocabulary by One Word Stories of the seventh grade of MTs At- Thahiriyah Madurejo Academic year 2017/2018.

C. Significant of study

- 1 For the teachers, it can be reference for their teaching and learning process to make students enjoy in their study to improve the success fullness of teaching and learning process and evaluation.
- 2 For students, it's can help them to be motivated in teaching learning English lesson especially for English vocabulary by using one word stories game if it is effective to apply.
- 3 For the reader, this research gives more knowledge about the influence of the use of One Word Stories, whether it can influence student's vocabulary skill in using One Word Stories.

D. Definition of key terms

1. Teaching: is guiding and facilitating learning, the learner to learn, setting the conditions for learning.
2. Vocabulary: total number of words in a language and list of the words, usually in alphabetical order and with explanation of their meaning, less complete than a dictionary.
3. One Word Stories; are any games or activity that involve the whole class, sitting in a circle.