

**THE EFFECTIVENESS OF WHISPERING GAME IN
LEARNING VOCABULARY OF THE EIGHT GRADE
AT MTS AL-ISTIQAMAH PENGAMBANGAN
BANJARMASIN**

THESIS



**By
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ENGLISH EDUCATION DEPARTMENT
BANJARMASIN**

2017



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VOCABULARY OF THE EIGHTH GRADE AT MTS AL-ISTIQAMAH
PENGAMBANGAN BANJARMASIN**

THESIS

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by

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APPROVAL

This is to certify that *sarjana's* thesis of **Murniati** with the title THE EFFECTIVENESS OF WHISPERING GAME IN LEARNING VOCABULARY OF THE EIGHTH GRADE AT MTs AL-ISTIQAMAH PENGAMBANGAN BANJARMASIN has been approved by the thesis advisors for further approval by the board of examiners.

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Certify that the work in this thesis is, to the best of my knowledge and belief, original, except as acknowledged in the text, and has not been submitted, either in whole or in part, for a degree at this university or any universities. If someday, it is proved as duplication, imitation, plagiarism or made by others partly or entirely, I understand that my thesis and academic title will be canceled due to the law.

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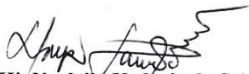
VALIDATION

This is to certify the *sarjana*'s thesis of Murniati with the title THE EFFECTIVENESS OF USING WHISPERING GAME IN LEARNING VOCABULARY OF THE EIGHTH GRADE AT MTS AL-ISTIQAMAH PENGAMBANGAN has been approved by the board of examiners for the degree of *sarjana* in English Language Education.



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ABSTRACT

Murniati. 2017. The Effectiveness of Using Whispering Game In Teaching Vocabulary Thesis, English Education Department, Faculty of Tarbiyah and Teachers Training. Advisors: (1)DrRidhaFadillah,M.Ed. (II) Hj. Nur Laila Kadariyah,S.Ag. M.Pd.

Keywords: Teaching Vocabulary, Whispering Game.

This research is entitled “The Effectiveness of Using Whispering Game in Teaching Vocabulary”. The objective of this research is to find out the result of teaching-learning process on students’ vocabulary achievement in teaching vocabulary by using or not whispering game of MTs Al-Istiqamah Pengembangan Banjarmasin.

This research is an Experiment research which the data is analyzed quantitatively. The population of this research is 32 students of the eighth grade students of MTs Al-Istiqamah Pengembangan Banjarmasin. Then, 32 students become the sample. The instrument of collecting data is objective test, fill in the blank and matching to measure the students achievement in their vocabulary. Furthermore, T formula is used in order to find the effectiveness between using whispering game and vocabulary achievement.

The results of this research showed that (1) students’ vocabulary achievement on experiment class is significant. The result of the pre-test in experiment class is 810 and post-test is 1290 with significant value is higher than significant level. (2) students’ vocabulary achievement on control class is significant. The result of the pre-test is 900 and post-test is 1110 with significant value higher than significant level. Using whispering game in teaching vocabulary of MTs Al-Istiqamah Pengembangan Banjarmasin is effective because both of the class increase in the mean score, which is mean of experiment class is 78,75 and mean score of control class is 58,75.

ABSTRAK

Murniati. 2017. *Keefektifan Penggunaan Permainan berbisik pada pembelajaran kosakata.* Skripsi .Jurusan Pendidikan Bahasa Inggris, Fakultas Tarbiyah dan Keguruan. Pembimbing: (I) DR. Ridha Fadillah, M.Ed (II) Hj. Nur Laila Kadariyah, S.Ag.M.Pd.

Kata Kunci: pembelajaran kosakata, ,Permainan Berbisik.

Skripsi ini berjudul “Keefektifan Penggunaan Permainan Berbisik Pada Pembelajaran Kosakata. Tujuan dari penelitian ini adalah untuk menemukan hasil belajar siswa yang menggunakan atau tanpa permainan berbisik pada pembelajaran kosakata di Mts Al-Istiqamah Pengambangan Banjarmasin.

Penelitian ini adalah penelitian eksperimen yang mana datanya dianalisis secara kuantitatif. Populasi dalam penelitian ini ada 32 siswa tingkat delapan di MTs Al-Istiqamah Pengambangan Banjarmasin. Kemudian, 32 siswa tersebut dijadikan sampel. Alat yang digunakan untuk mengumpulkan data adalah tes objektif ,mengisi bagian yang kosong dan memasangkan untuk mengukur pencapaian kosa kata siswa. Selanjutnya, rumus T digunakan untuk menemukan keefektifan pengugunaan antara permainan ular tangga dan pencapaian kosakata.

Hasil dari penelitian ini menunjukkan bahwa; (1) pencapaian kosakata siswa di kelas eksperimen adalah signifikan. Hasil dari pre tes pada kelas eksperimen adalah 810 dan post tes adalah 1290 dengan nilai signifikan lebih besar daripada level signifikan. (2) pencapaian kosakata siswa pada kelas control adalah signifikan. Hasil dari pre tes adalah 900 dan pos tes adalah 1110 dengan nilai signifikan lebih besar dari pada level signifikan. Penggunaan permainan berbisik pada kelas 8 di MTs Al-Istiqamah Pengambangan Banjarmasin efektif karena kedua kelas mengalami kenaikan pada skor rata-rata, dengan skor rata-rata dari kelas eksperimen adalah 78,75 dan skor rata-rata dari kelas control adalah 58,75.

MOTTO:

Life is a choice. With the great choice, come a great investment,
consequence, and risk. If you don't want investment,
consequence, and risk, then, forget about your choice.

DEDICATION

This thesis is dedicated to :

My father, my mother and my brother. No love and care is greater than yours. Thank

You for everything. May Allah bless you.

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بسم الله الرحمن الرحيم

الحمد لله رب العالمين والصلاة والسلام على اشرف الاءنباء والمرسلين سيدنا ومولنا

محمد وعلى اله وصحبه اجمعين اما بعد

All praise to Allah the Almighty for his bless, merciful and guidance to the writer finishes this thesis entitles “The Effectiveness of Whispering Games in Learning Vocabulary of the Eighth Grade at MTs Al-Istiqomah Pengembangan Banjarmasin“.

May peace and blessing always be upon great prophet Muhammad, all his families, companions, and disciples those strive in Allah’s Religion until the last day.

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Finally, the writer hopes that this research paper will be useful for the next researchers, the writer believes that this research paper is far from adequate information. For the improvement of this research, the writer wishes the readers of this research give their critics and suggestions.

Banjarmasin, Rabu'ul Awal 28th 1439 A.H

December 17th, 2017 A.D

Writer

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